

IS-85 Polk

a Tom Wise Painting Guide

Originally posted on the **Flames of War** forums, October 31, 2009 as "IS85 Polk with Painting Guide"
 Miniatures shown are products of Battlefront Miniatures



These are part of my IS85 Polk that I'm building. It's one of the few Russian lists that I'd play in a tournament.



MATERIALS

Magic Wash

1/3 Kel's (Didi's Ink) Magic Sauce
 1/3 water
 1/3 Future Floor Polish

Extra Thick
 Cyanoacrylate

Koh-i-Noor
 Rapidograph Pens
 3x0, .25

PAINTS

818 Red Leather
 819 Iraqi Sand
 863 Gunmetal
 875 Beige Brown
 924 Russian Green
 950 Black
 951 Flat White
 955 Flat Flesh

INKS

Black
 Peat Brown

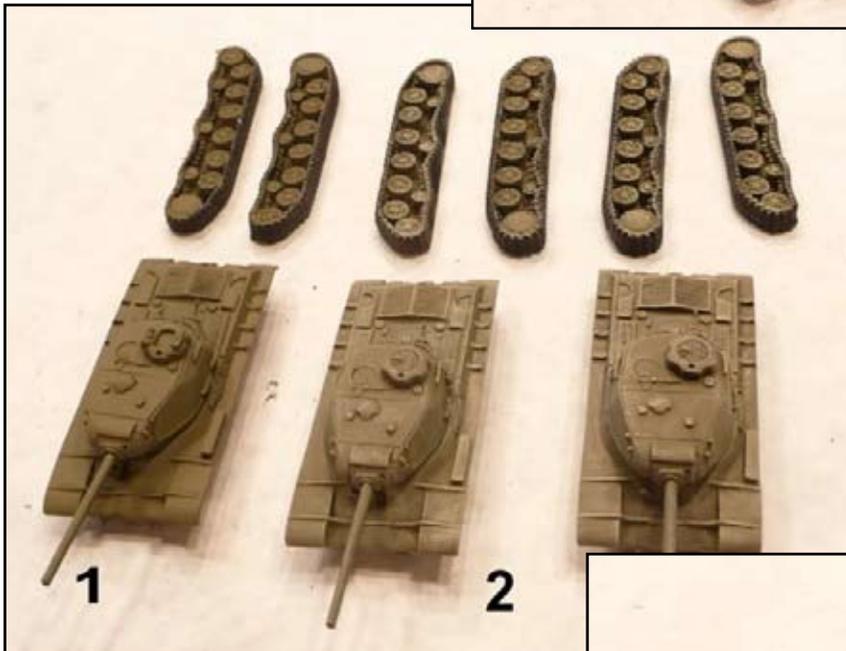
Numbers indicate Vallejo paint color code

Start by prepping your vehicles.

1) I replace the magnets that come in the box with 1/4" x 1/32" rare earth magnets. This will hold the turret on while transporting it and allow it to still move. I paint the one end of my rear earth magnets and use them from the other end, this way I have the same polarity on all the turrets.

2) Then glue the gun to the turret. I leave the treads, HMG and hatches off until they are painted.

3) Primer your parts using black primer.



Step 1
(left side)
Paint the vehicle using
924 (Russian Green)

Step 2
(right side)
Dry brush vehicle with
924 (Russian Green)
mixed with 951 (flat
white) using a 50/50
mix.

Step 1
Then I magic wash the entire tread
piece and the engine vents on the
back of the deck.

Step 2
Next repaint the treads, muffler
(engine deck), hatch opening and
MG Flat Black.

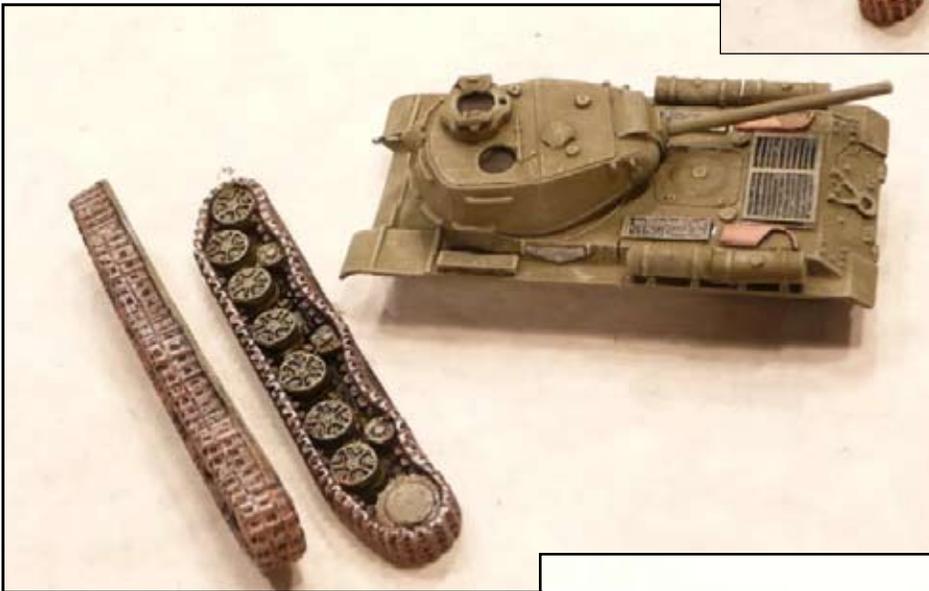




Step 1
Using 818 (red Leather) dry brush
the tracks and engine muffler.



Step 2
Mix 50 951 (flat White) with 50%
818 (Red Leather) and dry brush the
tracks and mufflers.

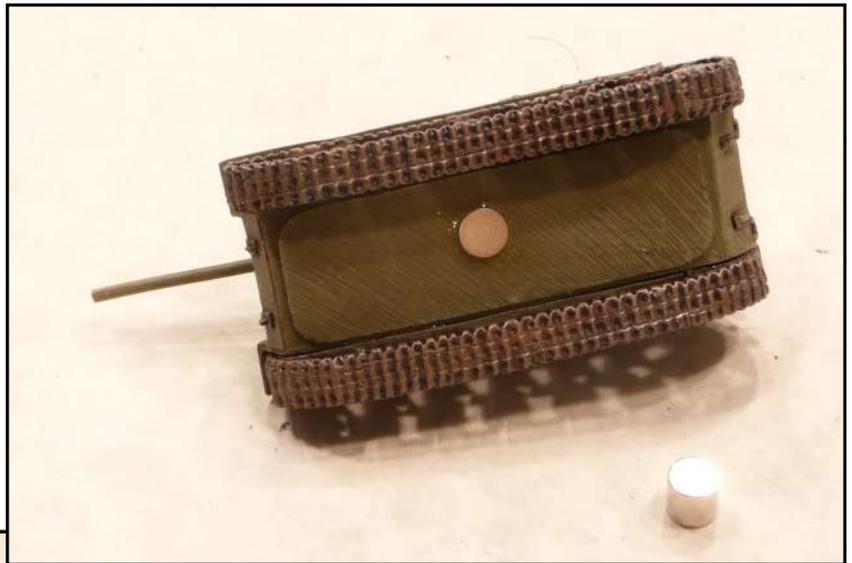


Step 3
Using 863 Gun Metal, dry brush
the treads. Only dry brush
down the length and not across
them. Using 863, paint the saw,
headlight and MG.

Step 4
Glue the finished treads to the tank
hull. Decal to suit, Black line and
then lightly dry brush 819 (Iraqi
Sand) over the entire vehicle.



Extra step for Storage and transporting.
I can't take credit for this idea, it came from Bill Wilcox. Thank You, Bill. I only modified it by using two magnets instead of one.
I glue a 1/4"x1/32" rare earth magnet to the bottom of the vehicle. I then use a 1/4"x1/4" cylinder magnet to hold the vehicle to my transporting medium. This way I can remove the 1/4"x1/4" magnet from the vehicle and not have my models snap together when gaming with them.



Storage
(The tray is elevated 6" at the back to show that the vehicles stay in place)

Transporting to tournament
(The tray is elevated 6" at the back to show that the vehicles stay in place)

