

DAK Panzergrenadier Platoon

a Tom Wise Painting Guide

Originally posted on the *Flames of War* forums, April 5, 2009 as "DAK Panzergrenadier Plt - with painting guide"
Miniatures shown are products of Battlefront Miniatures



MATERIALS

PAINTS

Numbers indicate Vallejo paint color code

| | |
|-----|--------------------------|
| 819 | Iraqi Sand |
| 821 | German Camo Beige |
| 833 | German Camo Bright Green |
| 863 | Gun Metal |
| 875 | Beige Brown |
| 882 | Middlestone |
| 884 | Stone Grey |
| 914 | Green Ochre |
| 924 | Russian Uniform WWII |
| 940 | Saddle Brown |
| 950 | Black |
| 951 | Flat White |
| 955 | Flat Flesh |
| 957 | Flat Red |

I've been expanding my DAK army and redoing the basing on my figures. This is one of the new Panzergrenadier Platoons that I've added to the force and decided to document my painting steps for those of you that might be interested.



Start by cleaning your figures and filing all the flash off.

Next I black primer all my figures



Next I do a heavy dry brush of the base uniform color (Vallejo 924 Russian Uniform)



Then I mix 924 (Russian Uniform) with 951 (Flat White), between 25% white to 75% Russian Uniform. I did all the steps for far with the brush shown.



Next I paint the Head Gear. The helmets are 819 Iraqi Sand and the soft caps I used 884 Stone Grey. You could do the soft caps in 924 (Russian Green) but I wanted these guys to look like veterans that have been in the Desert for awhile. Again it is a heavy dry brush.



I then mix in white (951) with Iraqi Sand (819) and dry brush this over the helmets. Then I mix white (951) with Stone Grey (884) and dry brush this over the soft caps. I used 50/50 mix for both, since the base color is so light.



Next I paint the face and hands (Flat Flesh 955). I paint down the nose, hit the cheeks, the rim of the ear, across the top of the head and the chin. On the hands I hit the back of the hand and drag the brush across the fingers. I want to leave the black between the figures. Don't worry if you fill in between the figures you can get the detail back in when you do your blacking.

Next I paint the webbing (884 Stone Grey)



Now I paint the rifle, water bottle, sand goggles, shovel handle, boot lowers, helmet chin strap and map cases using 875 Beige Brown. If you want to step it up a notch you can go back and highlight with 875 (Beige Brown) and 951 (Flat White) about 25% white to 75% brown.



Next I paint the Bread Bag, SMG patches and base using 821 (German Camo Beige). Again, if you want to set it up a notch you can go back and highlight with base color mixed with white.



Now I go back over the figure with 950 (Black) and repaint the gun barrels, binoculars, bayonet, dust mask, pistol holster and Kar98 ammo patches. I also do the chevrons on the SMG figures.



Next I dry brush 863 (Gun metal) on the MG, SMG and pistol, then I paint the barrel, bolt, butt plate and rifle bands on the Kar98. I paint the lens on the sand goggles gun metal leaving the brown around the edges showing. Finally I paint the slings 940 (Saddle Brown).

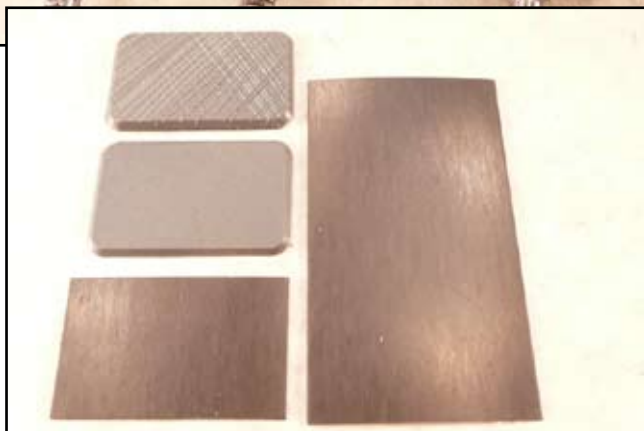
Now we are getting close to the end. I paint white (951) on the right arm (cuff title), the button hole on some figures (Iron Cross Ribbon), dust mask, chevrons and collar tabs. I then paint the center of the button hole (Iron cross) with 957 (Flat Red).

Next the waffenfabre is painted with 833 (German Camo Bright Green) since these guys are Panzergrenadiers.

Now I paint the gas mask, ammo cans, the top of the Water bottle and down the metal band on the water bottle using 819 (Iraqi Sand). Once dry I use Windsor and Newton Peat Brown on the ammo cans and Gas Mast containers to bring out the ridges in the containers.



Now it's time to black line the figures. This step will bring out all the detail in the figure you may have over painted. I use a Koh-i-Noor Rapidograph pen with a 3x0/.25 tip and black ink (you can get other colors). I go over the figure doing the cuff title, wrist, fingers, chin strap on helmet, ammo pouches, face (touch up), webbing, water bottle, slings, barrels, barrel bands, rifle bolt, around the boots where they touch the base and any folds in the uniform you want to do.



Time to do the basing. I use magnetic strips that I get for Office Max which are used to mount business cards on. I can get two medium bases and 1 1/2 small bases out of a sheet. Or I can get one large base and 1 1/2 small bases out of a sheet. They are easy to cut with a pair of scissors and have adhesive on the back. I then score the top of my base with a number 11 xacto knife.

I then glue my figures to the bases in preparation for the basing material.



Next I apply pumice that I've mixed with black to the bases. I use a strip of metal that I cut from a metal base to use as a trowel.

Once the pumice is dry I dry brush 914 (Green Orche) on the base.





Next I dry brush 951 (Flat White) on to the base.

Finally, I add Silflor (717-24 Prairie tufts short autumn) to the bases and dull coat.



Finished!