

AFTER ACTION REPORT

DATA COLLECTION PROJECT

FINAL REPORT:
An Informal Analysis of Game-play Data from the
Flames of War Community

July 2008

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The *After Action Report Data Collection Project* (AARDCP) is not affiliated with
Battlefront Miniatures Limited or the **Flames of War Miniatures War Game**.

Introduction

Shortly before the “old forum” was laid to rest, there was a thread of near legendary proportions. It started innocently enough, asking a question and proposing possible solutions to a problem that had been observed. The discussion would grow heated from time to time, but in that uniquely *Flames of War* forum manner in which the majority of participants are relatively relaxed. In the end, that particular thread was over 150 pages long. Questions raised in this sometimes serious, often humor laden discussion led to an offer to collect data that could be studied instead of relying solely on anecdotal accounts. Thus was born the After Action Report Data Collection Project (AARDCP).

To be quite frank, I did not expect such a response. I had hoped beyond hope to get to 500 games over the course of just over a year. That goal was met and even a month after the official end date, the reports were trickling in. The final tally at the end of the 390 day collection period was 549 games reported. Not bad for a bunch of guys rolling the bones while pushing lead and resin across felt-covered battlefields.

The end result of the AARDCP is found herein. As I write this, I am still working through the analysis and I am sure that the analysis (by others) will continue after this document is completed. Needless to say, I have found this to be a very interesting experience, both in collecting the data and analyzing the data, but even more so in the interactions with the

FoW community at large. I don't believe I've ever been involved with a friendlier, more helpful, online community than the FoW Forums. It is in this spirit that this report is provided to you.

HOW TO USE THIS REPORT

It is my intent that this report be used as a reference tool, something that goes beyond speculation, anecdotal accounts, and guesswork but does not necessarily replace them altogether. It is a solid piece of information covering a wide range of variables that can help to formulate an educated opinion regarding game mechanics in a general sense. It is not intended to be a definitive answer to any questions. Strictly speaking, data analysis at any level is nothing more than determining if, in this case, actual events will support hypotheses. Such an analysis revolves around the elimination of the perceived variables surrounding the question. The best one can hope for is to narrow down the number of known variables that impact the outcome of a given event.

In the case of this report in particular, a good amount of data will be shared along with some discussion of the analysis itself. This analysis will focus on which variables appear to be the most significant in determining the outcome of a game. This is not to suggest that these variables are the *only* significant variables, but to suggest that, given the scope of this study with this data,

those variables are more prominent than others.

A perfect example of why this data should not be taken as an absolute has more than likely already come to mind for anyone who has given it any thought. In fact, there have been several threads in the past year or so which have touched on this very point. Nowhere does the report pretend to measure the skill of the individual player. It simply can not be done with any amount of certainty. Given that there are at least two players involved in any given game, that fact alone should be enough to make it clear that this data can only be taken to a certain point.

In closing, I wish to thank everyone involved in this mad-scientist project of mine: those who participated in the thread that would not die from which this idea originated, helped to develop the collection forms, participated in the reporting process, spread the word by passing mention in a post, and those who stood silently in support, patiently waiting the final outcome. It speaks volumes for the quality of the game, the players, and the forums as a whole that this project made it all this way. I consider it an honor to be one small part of the whole and I hope to meet as many of you as I can as “belligerents” across the felt fields of *Flames of War*.



The After Action Data Collection Report Project (AARDCP) was conducted in an attempt to identify basic trends within the *Flames of War* gaming community. This process included the investigation into specific aspects of scenario and army list construction and the effect each has on player success. The data included in this study was provided voluntarily by *Flames of War* players using an electronic form posted on the internet as the primary collection method. Data that provided too many validation issues to be handled by such a form were sorted in order to create the requisite population sets for data comparison.

An independent analysis of the complete dataset agreed with the author's analysis of the whole. There

Using online forums provided by Battlefront Miniatures Limited (<http://www.flamesofwar.com>) as the primary communication tool, a thread was established to advertise the project, providing links to detailed information, reporting tools, and quarterly reports hosted on the author's website (<http://www.bardsabode.com/aar.html>). The author's posts on the forums included an image link in the signature line to draw further attention to the project. The thread and signature image were designed to increase recognition and encourage participation.

A reporting form (see Appendix A) was designed to collect basic data identifying

Abstract

Summary of Purpose and Findings

are no specific factors from the data gathered which can be said to consistently predict the outcome of a given battle. This is not to say that one can not find apparent trends, but these trends do not prove to be statistically significant. While a majority of variables were accounted for in the data, it is the opinion of the author (and of the independent analysis) that the outcome is most probably related to the individual players involved over any other variable.

A detailed analysis of the various scenarios

and specific questions posed within the report did not reveal any issues suggesting that the game was seriously unbalanced. This does not imply that there are no issues, simply that when observing game results using the collected data, no significant variables were identified. While there was one instance, the Hold the Line scenario, where it appeared that there may be a slant towards the defender, none of the variables or combination of those variables for which data was collected provided a statistical explanation for this occurrence.

With the collection and analysis of 549 games over a 390 day period, perhaps the biggest contribution this research can provide is a foundation upon which any further research can build.

Methodology

the players and details of each game. The form was created and hosted on the FormLogix website (<http://www.formlogix.com>). Beyond adding newly released sourcebooks to the appropriate validation list, no major changes were made to the form for the duration of the project. Variations were also made available as a fillable .pdf file that produced XML data or in an Excel spreadsheet. The vast majority of reports were completed using the online reporting form.

The study focused on the quantitative

analysis of the data gathered based on measured and definable terminology primarily provided by the Flames of War rules. New or borrowed terminology was used to identify specific populations in the dataset. The primary tools used for creating population subsets were a series of spreadsheets codifying the report data into a series of tables, graphs, and charts addressing the research questions. Using specific aspects of the game, such as era, point value, and force matchups to name a few, statistical analysis (primarily ANOVA and correlation analysis) was used to test the null-hypothesis that in any given game there is an even chance for either player to win.

ACKNOWLEDGEMENTS

There are a lot of people that deserve recognition in helping with this project. The original poster and all of the participants in the "thread that would not die" on the old forums were a catalyst that put this idea in my head. You know who you are! To varying extent, several people on and off the forums helped in the creation of the online form, methodology, and statistical approach. Involvement ranged from offering assistance to finding the site to host the data collection form to trimming out questions that would hamper the collection process. There were play testers who, due to their commitment to play testing, could not give a full measure of participation but reported what games they could and provided moral support. Several times, the project was mentioned on the forums by various individuals that typically encouraged further participation. The sifting of the data was made easier by suggestions by still more individuals, mostly outside of the Flames of War community, on how to better use what tools I had on hand. As my analysis was underway, Martin Nilsson (GUNNM on the forums) was kind enough to offer his help by performing an independent analysis which helped to verify whether or not I was heading in the right direction with my methods.

The biggest thanks, however, can be narrowed to two specific groups of people. First, anyone who participated by turning in a report. There would be no data without you. Second, to the fine people at Battlefront who provided the game that brought everything together to give us the Flames of War miniature wargame. Among those at Battlefront, a special thank to Phil Yates for putting up with my random e-mails over the past year (and then some) regarding this project. I would not have ventured to begin the project without some form of approval from Battlefront (it is, after all, how they make a living) and Phil was gracious enough to encourage me to proceed.

General Results

An overview of the data

A number of factors were studied in the analysis of the game data. Statistically significant findings, however, were uncommon. What follows is a synopsis of observations from the data gathered that appeared to be of some significance in the sample collected. It should be noted that none of these findings can be reliably used as a predictor of a particular battle's outcome.

Overall

A correlation analysis of the various relationships between era, victory points, terrain density, turns played, and points used demonstrated weak relationships at best between any two variables. This held true when sampling only Fair Fights or Defensive Battles separately. The strongest relationship appeared to be a small negative correlation ($c = -0.34$) between victory points and terrain density. This relationship held true when examining only fair fights ($c = -0.30$) or defensive battles in which the attacker wins ($c = -0.39$). All Mid War games combined ($c = -0.37$) exhibited this trend as well.

This negative correlation suggests that a table with dense terrain tends to make for a more closely fought battle in terms of victory point distribution. An examination of all games with greater than 80% terrain density shows that the average victory is still a 5-2 win, demonstrating the weakness of this particular correlation. It is more likely that some other factor or combination of factors is at play.

Free For All

No statistically significant factors were found for the Free For All scenario. However, the data did suggest a few points of interest. In 19 games reported, no tank versus tank battles ended in a draw with only five of these games ending in a 4-3 result. Infantry versus infantry also exhibited similar trends. In 23 games, a victor was most likely to win 6-1 (70.5%)

with only one game ending in a 4-3 score in the absence of a Draw. Six Draw results (26.1%) complete the pattern, showing a 6-1 or a Draw to be more likely than any other result (78.3%).

In keeping with the points of interest above, a generalization can be suggested in how the victory was seized for each matchup. Tank companies will pound each other into submission while capturing the objective from other company types. Mechanized and infantry companies tend towards the Morale victory or a Draw, but an infantry company has an even chance of taking an opposing infantry company's objective.

Encounter

The Encounter scenario showed no statistically significant variables. Of all the scenarios, Encounter raised fewer statistical questions than any other. Perhaps the only noteworthy item is that an Infantry versus Infantry battle is nearly as likely to end as a Draw (44.0%) as any other result. A 6-1 victory (28.0%) was the second most common result. When compared to Free For All, this suggests that the Delayed and Scattered Reserves rule may have a significant impact on the outcome of an Encounter battle involving two infantry companies. Other company match-ups are consistent with those found in Free For All. Data regarding the arrival of reserves, specifically the timing, was not collected, preventing the testing of this specific hypothesis.

A Note on Terminology

To be considered statistically significant, analysis shows greater than 5% probability that a result is unlikely to have occurred due to chance. These items triggered further analysis of correlation, a measure of the strength of a relationship between two variables. If there is a correlation, this shows that a change in one variable is mirrored by a change in another variable. This does not mean that the two are directly related. It only means that there is a possible causal relationship. A causal relationship is where one event (the cause) leads to a second event (the effect) that is a direct consequence of the first event. The risk is in making a spurious correlation where the events appear to be connected but are not, in fact, directly related. For example, one could make the spurious correlation that an increase in people wearing warm weather clothing leads to an increase in ice cream sales. These two are not directly related. They are, however, both connected to a change to warmer weather. This simple example is often used to illustrate how a correlation can be drawn between two items when a third variable is actually at play. It is important to keep this in mind while reading the results as it is possible that variables outside of those collected and analyzed are at play.

There are two basic descriptors used in portions of this report. The P-value from ANOVA analysis was, in part, used to determine statistical significance and will be indicated with the symbol p . When less than 0.05, it indicates a result showing statistical significance. The correlation value is indicated by c . This is a number ranging from 1.0 to -1.0. A result of 0 represents no correlation. A figure closer to 1.0 or -1.0 indicates a positive or negative correlation. A positive correlation suggests that an increase in one variable appears to be linked to an increase in the second variable. A negative correlation suggests that an increase in one variable appears to be linked to a decrease in the second variable. These figures are provided as a reference to the actual statistical analysis to support the strength or weakness of the indicated trend.

Hold the Line

The defender is favored to win with a 2:1 advantage across all battles reported as reflected in the initial comparison of victory points to era, points value, and terrain density. This advantage is defined by defending infantry companies as a whole. With all three variables, Tank v. Tank battles found that attacker victories tend towards a 5-2 score with defenders winning 4-3.

Tanks had the most difficulty when dealing with infantry, going 13-30 (30.2%) in the 43 games reported. When facing infantry, tank companies appear to be at a disadvantage in higher point value games (>1500), losing at a 5:1 ratio. Below average terrain density also appears to favor infantry in these battles, although this is a weak correlation ($c = 0.11455$) so is most likely not a determining factor. In examining this relationship, ambush opportunities were analyzed. It was found that the ratio of defenders with eight or more platoons was consistent regardless of whether the attacker or the defender won the battle. It is significant that there is an observable decrease in the victorious attacker's score as game length (measured in turns) increases ($c = -0.8067$).

Mechanized companies also ran into difficulty against infantry with a 7-18 record (28.0%). The only notable item is the failure of mechanized companies to earn a 6-1 victory ($p = 0.04911$) in these battles.

Infantry versus infantry battles in the Late War era appear to favor any result other than a 4-3 win by either side with no such victories in the twelve games reported, all of which were 1500 point games or larger. When a 5-2 victory is obtained in any era, it is most likely the defender ($p = 0.01852$) at a 2:1 margin. While terrain favors the defender, it is not a significant factor in determining the attacking company's score ($c = -0.1572$) by itself.

Fighting Withdrawal

The timing of the attack relative to the withdrawal of the defender is essential to examining this scenario. The range of scores for the attacker is consistent, but the defender is twice as likely to win a 6-1 victory over a 5-2 or 4-3 victory. This trend is particularly notable ($p = 0.00074$) in tank company versus infantry company battles where infantry enjoys a 3:1 ratio of 6-1 victories over 5-2 or 4-3 victories. The timing of the withdrawal of platoons in danger of breaking or being destroyed is one possible explanation for this trend.

Infantry versus infantry battles favor the defender at a 2:1 ratio ($p = 0.00200$). As with the scenario overall, the 6-1 score is the most likely result for a defender victory, holding steady with a 2:1 advantage over other defender victory results. While all scenarios reflect a general trend for an increase in 4-3 scores as the game length increases, this is especially true ($p = 0.02723$) for infantry companies battling in a Fighting Withdrawal.

Breakthrough

This scenario exhibited no notable statistical irregularities. In 18 battles ending before or at the beginning of turn six, only one was a 4-3 victory. In all games reported as six or fewer turns, only five of the 37 (13.5%) games were 4-3 victories. A full third of all games seven turns or longer resulted in a 4-3 score. When facing a tank company, infantry never suffered a 6-1 loss.

Cauldron

The scenario appears to be well balanced with P-values well within the range of error with $p \geq 0.10194$ in all but three cases. Of the remaining three, only two fell outside the acceptable range. The burden rested on the bloody infantry with 34.1% of all games featuring infantry on both sides of the table. An additional fourteen games (31.8%) featured tanks attacking infantry. All but two of the tank versus infantry battles were 1500 point battles. Ten of these battles (71.4%) were fought on average (40%-60% terrain).

Roadblock

With only nine games reported, no strong conclusions were able to be made regarding this scenario beyond the fact that it was the least played of all of the scenarios. Across the nine games, including at least one game of every matchup except for tank versus mechanized, there were no indications of any statistically significant factors.

EXAMINATION OF ARMORED UNITS IN INFANTRY COMPANIES (IINO/IHAS)

The primary catalyst for this study was the presence and impact of infantry companies with significant armored support. The term most often used on the *Flames of War* forums is **Infantry In Name Only** or **IINO**, the presence of armored platoons in what is deemed by the observing party to be ahistorical, unbalanced, or otherwise unsuitable for an infantry company. While efforts have been made to define IINO in more precise terms, it has been a point of contention. In this report, the author has chosen to approach this question with three related terms.

Infantry with Heavy Armored Support (IHAS) is an infantry company having more than one platoon of fully armored vehicles. This was the primary definition utilized in the research.

The second and third term borrow from IINO and provide two levels of scrutiny. **IINOa** includes all IHAS companies as well as those including a combination of fully armored and open-topped vehicles based on the nature of the supporting vehicles. The most common example is any combination of a tank platoon and a tank destroyer platoon. **IINOb** includes both IHAS and IINOa, adding any infantry company based on any combination of supporting vehicles that, in the author's view, might be questioned. Admittedly a very subjective decision, this included the presence of a presence of heavy tanks such as Tigers, with or without a second armored platoon.

The focus of the question is whether or not such companies gain an advantage in battle by virtue of having a significant number of armored vehicles. To study this question, force descriptions provided by participants were used to determine if a force was to be considered as an IHAS force. These forces were used to determine if there was a significant change in the overall results when comparing IHAS to "regular" infantry companies. As needed, determinations were made to further classify IINOa and IINOb forces to examine their impact on the individual scenario.

Overall

A total of 94 companies were labeled as falling into the IHAS category. Of these, 34 were found in Fair Fight battles, including two battles with IHAS on both sides of the field. Given that there is no true attacker or defender in the Fair Fight battles, these were discarded as being insignificant to the question at hand. A brief summary of their participation is included in the appropriate section below. The remaining 60 companies make up 5.46% of all companies reported. Fighting Withdrawal battles hosted the largest number of battles involving IHAS forces with 19 games (22.1%) of the 86 games reported.

In examining the five core defensive battles from the rulebook as a whole, the defender's win percentage increased from 56.2% to 62.5%, a difference of 6.3%. Sixteen of the battles involving IHAS forces included the IHAS force as the attacker against a non-IHAS defender. An additional sixteen battles pitted a non-IHAS attacker against an IHAS defender. Two further battles included IHAS on both sides of the battlefield. The three categories combined show the attacker's record as 14-20 (41.2%). Removing a 5-11 record with IHAS as the defender, IHAS attackers held a 9-9 record versus infantry of any type.

IHAS forces were split between the eras with 36 battles fought in Mid War and 54 fought in Late War. Respectively, these forces were included in 22.2% and 24.2% of all battles involving infantry forces for each era.

Free For All

Tank companies defeated IHAS infantry with a record of 5-1-1, compared to going 8-8-6 against regular infantry, a shift of 16.7% in the win column. Against Mechanized forces there was little change with IHAS forces holding a 2-1-0 against the regular infantry record of 4-5-3. IHAS infantry lost both battles against regular infantry. Two battles were fought with IHAS forces on both sides, resulting in a victory (rather than a draw) each time.

A total of 4 IHAS forces fought in Mid War with 13 being fielded in Late War. These forces engaged in 16.0% and 30.9% of the battles involving infantry in each era respectively.

Encounter

IHAS infantry in Encounter were 3-7-7 overall, holding their own against tank (2-2-3) companies while faltering against mechanized (0-2-1) and regular infantry (1-3-3). A total of 4 IHAS forces fought in Mid War with 13 being fielded in Late War. These forces engaged in 16.0% and 30.9% of the battles involving infantry in each era respectively. The era split matched that for Free for All.

Hold the Line (15-4)

Through 18 battles, IHAS forces were involved in eight Late War and 10 Mid War conflicts. Tank and mechanized forces were defeated 5-1 and 4-0 respectively. Attacking IHAS against defending regular infantry was 1-1, while on the defense, IHAS was 4-1. One battle included forces on both sides with the attacker winning (resulting in a win/loss total of 19 games).

Examining the reported force builds submitted, an additional 14 IINOa forces and 24 IINO b forces were identified, sometimes matched against one another. IINOa forces were a combined 7-6 while IINO b forces were 14-18. Removing one, two, or all three classifications from the results had a minor impact on the overall Hold the Line record of 47-81 (36.7%). Removing IHAS improved the attacker's record by +.1%. Removing IINOa and IINO b created a -1.9% and -2.3% change in the attacker's record respectively. Without any of the three categories included, the attacker's record on Hold the Line is 25-49 (33.8%), a change of -2.9% overall.

Isolating the infantry versus infantry matchups, the removal of the IHAS related battles has little impact on the overall results with attacking infantry dropping from a 14-20 record to 9-14, a loss of 2.1% in win percentage. While IHAS attackers appear to fair better at 4-1, the defender record of 2-5 is not significantly different than the trend for the scenario as a whole.

The same approach used with IINOa (which includes IHAS games) shows a similar trend. The 14-20 records drops to 7-13, a loss of 6.2% in win percentage. The most liberal category, IINO b (inclusive of both IINOa and IHAS), brings the final regular infantry attacker total to 5-9, a loss of 5.5% in total win percentage.

Fighting Withdrawal (12-8)

Nineteen battles involving IHAS were waged using this scenario. Against tank and mechanized forces, they held an even record of 2-2 and 1-1 respectively. When attacking regular infantry, they also held even at 3-3. When defending, the IHAS forces were 5-1. One Late War battle witnessed IHAS forces on both sides of the fight with the attacker winning (resulting in the win/loss total adding up to 20 games).

In addition to the IHAS companies, 17 IINOa and 20 IINO b companies were fielded based on a subjective analysis of the force lists provided. IINOa forces earned a 9-8 record with IINO b forces managed an 11-18 record. It was not uncommon for the various classifications to meet each other in battle with one IHAS versus IHAS battle, and ten battles total between variants of IINOa and IINO b. Removing any battles including the three classifications from the overall record resulted in a 24-16 (60%) record for attackers in Fighting Withdrawal. The removal of IHAS alone improved the attacker's record by 3.4%. Removing IINOa and IINO b changed the attacker's record by .9% and 5.6% respectively. The apparent increase caused by IINO b reflects the absence of any mechanized versus Infantry matchups, leaving mechanized attackers with an 8-0 record after removing anything qualifying as IINO b.

An isolation of infantry versus infantry forces was consistent. Removing the IHAS forces from the equation had limited impact on the infantry versus infantry battles, resulting in a drop in the attacker record from 10-21 to 6-13, a change of 0.7%. Defending IHAS infantry did enjoy a 1-5 record, but given the sample size, this result was within reason. Neither IINOa nor IINO b removal produced a significant change in the infantry versus infantry record. With attacker win percentages of .321 and .304 respectively, they each compare favorably to the regular infantry battles at .375 and the overall infantry attacker record of .323.

Breakthrough (6-8)

Fourteen battles were fought with IHAS forces involved. These resulted in an 0-3 record against tanks and a 1-0 record against mechanized forces. In five games each, the attacker was 3-2 regardless of which role the IHAS force had in an infantry versus infantry battle. There were

seven battles fought in both the Late War and Mid War era.

Cauldron (0-4)

Three Late War and one Mid War battle was fought by IHAS forces in this scenario. Against tanks, IHAS infantry was handed one loss in each era while they lost two battles while attacking regular infantry in Late War.

Roadblock (0-1)

Only one battle involving IHAS forces was fought in this scenario. The Mid War era fight ended with Attacking IHAS being defeated by regular infantry in defense.

Discussion

The following discussion is provided as a plausible interpretation of the data analysis as a whole and on specific subjects which entered the research conversation.

Discussion of General Results

As has been noted, what is most likely the most important variable in game play is not accounted for in the data collected: player skill. Examination of the game as a whole or broken down by scenario does not suggest any underlying issues with game balance. A notable exception is in the Hold the Line scenario where infantry in defense appears to have an edge. However, even in this instance, only one of the major variable comparisons resulted in a finding of statistical significance. This occurrence, the decrease of the victorious attacker's score with the increase in game length, is to be expected given the arrival of the defender's reserves beginning with turn three. The same trend is seen across the game, but not to the level of significance demonstrated by this dataset.

Regarding the major variables observed,

era did not appear to have a significant impact on the outcome of the game in any scenario with one exception noted above in the Hold the Line scenario. Neither point values nor turns presented notably significant trends. Point value extremes, especially low point value games, do see an increase in higher victory point results for the victor, but not at an unusual rate. Turns played, as previously noted, can be used, at best, to suggest that a longer game is more likely to result in more casualties on the battlefield. This is more a result of game play than scenario or point value choices rather than a pre-existing trigger that determines the outcome and such variation is to be expected. Terrain density appears to provide some benefit, but not to the extent of being a deciding factor. Extremes on the terrain spectrum (less than 20% or greater than 80%) do demonstrate some variance, but this analysis does not include an examination of how the terrain is used by the player. While it can be said that more terrain is better, it can also be demonstrated that too much terrain has a similar effect on game play as terrain that is too sparse.

Discussion of IHAS Results

There was no significant change in the ability of an infantry company to claim victory based solely on the availability of armored support. Regardless of the definition used, the impact of infantry with more than one armored platoon in support (with extreme consideration given as far as one Tiger tank in support) is limited over the whole of the dataset.

The apparent increase in defender victories by +6.3% when removing IHAS battles from the examination of Defensive Battles can not be attributed to IHAS force involvement. While Hold the Line and Fighting Withdrawal games involving IHAS reflected a defender advantage (attacker records of 8-14 and 7-12 respectively), the remaining Defensive Battles presented

IHAS AND TOURNAMENTS

The following observations on tournament play reports including IHAS forces are not meant as formal analysis but are being provided for general enlightenment.

- Tournament play included 29 games reported as IHAS forces (15% of the 193 reported overall) two of which pitted two IHAS forces against one another
- 18 Defensive Battles included IHAS forces, one with IHAS on both sides
- 9 Hold the Line battles were fought with attackers holding a 1-8 record. tank v infantry (1-4), mechanized v infantry (0-3), and regular infantry v defending IHAS Infantry (0-1)
- 5 Breakthrough battles resulting in a 3-0 record for tanks attacking and two wins in infantry versus infantry battles, one each for regular and IHAS infantry companies
- 4 Fighting Withdrawal battles, all infantry versus infantry, resulting in a 4-0 record for IHAS defenders with one battle fought against an IHAS attacker

a combined attacker record of 14-5. The result of removing IHAS battles from the overall equation is a loss of 29 attacker victories to 31 defender victories over 60 games in all. This represents a 16.5% decrease in the number of Defensive Battles being considered, making each remaining game worth 0.3% of the whole requiring only a 21 game swing either way to produce a difference of 6.3%. This is easily covered by the remaining Hold the Line games (39-67) with a 28 game swing in favor of the defender without the inclusion of IHAS forces. Without including any of the three categories defined, Hold the Line still presents a 24 game swing (25-49).

While IHAS (and similar lists) has been determined to be statistically insignificant, some consideration should be given to how these forces are used. The vagaries of player skill, army choice, and other immeasurable factors not examined here should be left to more tactical and/or philosophical discussion with the understanding that the force list is only one part of the equation.

AIR SUPPORT

Over the games reported, 122 games (22.2%) included some level of air support usage. Fifteen of those games included air support on both sides bringing the total number of air-supported companies to 137 (13.7%). No discernable patterns in regards to usage or game impact could be determined beyond the fact that air support slowly became more common in the reports as time progressed.

BREAKTHROUGH AND TURN LIMITS

A question was raised on the forums regarding the possibility of adding a time limit to the Breakthrough scenario (Subject: Should Breakthrough Have a Turn Limit, April 2008). The information here is a follow-up to that thread.

For Breakthrough, 67 games were reported with 39 going to the attacker (58.2%). All of the matchups were virtually even except for those between tanks and mechanized companies, and mechanized versus mechanized. In both of these, the attacker maintained an advantage going 9-1 overall (6-1 for attacking tanks, 3-0 for attacking mechanized forces). That leaves all other matchups with a 30-27 attacker record. Of these remaining matchups, only in tank versus tank matchups (7-5 for attacking tanks) was there a margin of more than one win separating the roles.

In regards to the tank versus mechanized reports, none of the games reported were tourney related. All but one ended before the end of the sixth turn (as did all of the mechanized versus mechanized battles), the exception going 12 turns. Terrain was consistently reported as average (40%-60% density) or greater with the aforementioned 12 turn report not reflecting terrain density. The game won by the defender was noted as having "ended due to time constraint" after three hours of play and it was "definitely undecided" when it was called.

In all, with four unreported game lengths, only 17 games (25.4%) went eight turns or longer. Eight of these were during tournament play. Only five were reported as not being at least average terrain density. In the longer games, the attacker was 10-7, with both roles taking a 6-1 victory once.

While not a definitive study, these facts suggest that the scenario is well balanced and that an increase in game length does not, by itself, significantly impact the outcome of the game.

Conclusions

Use of the data collected to determine a winner is akin to predicting next week's weather. It is possible to provide a rough estimate of a chance for rain, but not for a particular location or amount of precipitation. In any given battle each player introduces a set of variables for which it is difficult to account: experience, rules knowledge and comprehension, customized army list, tactical decisions, and general temperament just to name a few. For every game, you have two complete set of "player variables" that range from very similar to quite different. Combine those variables with a similar range of terrain variables (beyond simple density) for each table and it quickly becomes apparent that it is quite difficult to create generic classifications by which one can accurately suggest a given outcome for a given scenario. In order to control this multitude of variables, one would need to find two players willing to play the same

scenario on the same table using the same forces time and time again. Of course, you would then have to factor in a certain level of learning for each player as they discover patterns in the play of the opponent and resolve their own tactical questions. In short, there is most likely no consistent model to cover all of the circumstances that may arise.

While some basic trends are suggested in the analysis, as a whole the Flames of War game is balanced to the point that the player is likely the most significant factor in the outcome of a given battle. There is limited indication that certain scenarios favor one role over another, but this may be attributable more to player variables than scenario variables. It is possible that these indicators could be used to formulate an approach to tournaments that includes some way of balancing out any perceived imbalance, such as having

each player attempt both roles in that scenario if possible.

The author would caution against the use of this report alone to make any determinations. One might conclude, for example, that Roadblock needs to be corrected or thrown out based on the games reported showing a heavy slant towards the defense role. However, at only nine games, personal experience with the scenario may be just as valuable if not more so than the information contained here. It should definitely be stated that the scenario should be given more than a couple of chances to prove itself as each scenario does present a different of problems and, therefore, each has its own learning curve. A similar argument could be made for a given force list. Familiarity with the tools at hand be, they scenario rules or particular platoon options, is a factor that should be considered.

Research Issues and Opportunities

In collecting research data, there are many issues that must be faced. With such a large number of variables, decisions were made that restricted the analysis to overarching issues concerning the game. There are simply too many variations in force composition to collect valid data without a highly concerted effort by a dedicated group of gamers willing and able to complete a rather extensive survey regarding each game played. Given the scope of this particular project, it was decided very early on that simpler was better. With that in mind, the following observations and suggestions are made to assist any who decide to undertake further research.

While the online form (and the alternative methods) worked well, there are many areas of the form that could be greatly enhanced. Ideally, the form would be online and linked to a database to allow for full validation of the information input as well as providing participants a way to access a report summarizing the data they have personally entered. Properly built, such a system may in itself be a motivator for participants who could use it to track their personal game data.

More specificity is highly recommended so long as it does not threaten participation rates. Form validation should include detailed information from company list to platoon types if deeper analysis as to general army builds is to be attempted. Definitions of some non-game terminology would also be useful, including providing sample images to illustrate terrain density which, in turn, may benefit from more detailed range options being made available.

A large quantity of data can be collected from tournaments. This was the largest missed opportunity for the AARDCP. Early efforts were not followed up and the author would recommend that this be made the first priority of any future endeavors.

Indeed, an online, database driven form as previously discussed could provide the answer to this dilemma without overly taxing tournament directors or other volunteers.

In defining the players and forces, a few additional changes are suggested. The form for this project asked for a “player 1” and “player 2”. Asking for the “attacker” and “defender”, with the attacker being the player going first in Fair Fight scenarios, would make it easier to quickly use some statistical models. For the Defensive Battles, this determination can be corrected in the data, but the need for this manual operation should be eliminated if at all possible.

Forces may be defined in any number of ways. Options that should be considered would be defining the force by percentage of points spent on tanks, infantry, etc, by number of platoons of predefined type, or by any other method that helps to identify the basic makeup of a force without the need for rigorous translation of descriptions to values. The key is to keep it as simple as possible to encourage form completion.

The timing of reserves, ambushes, and air support use was not made available. While this information could be very interesting, the collection of the details needed to properly analyze these variables would be very involved. If a method could be created to quickly and accurately record and report these instances, a new facet of war gaming research could be introduced.

An important aspect of game analysis is the collection of an indicator of how experienced the players are in terms of miniature war-gaming. This was considered and actually attempted very early on, but in the format used, it was rejected as being overly complicated. However, referring again to the theoretical database above, if the reporting player only

had to report his own “experience level” once while registering with the database, there would be no need for repetition. Collection of that player’s opponent’s experience is a different matter entirely. A simple checkbox for relative experience or assumed experience should suffice. Obviously, how experience is measured would need to be carefully defined, a problem in it’s own right. In creating such a measurement, the recommended approach would be a creation of general categories (novice, experienced, and expert) which could be used in a general analysis. Other indicators of experience could also be gathered (games per year, estimated win percentage, etc.) to possibly break out the general categories into smaller groups. Finally, the data collected itself could be used to validate categorical placement.

Beyond these suggestions, there are additional ways that one might pursue further research on this topic. A qualitative analysis could be performed based solely on the After Action Reports posted on the Flames of War forums. Qualitative analysis could also be performed based on many of the posts found on the forums, but one must use caution to determine what variables are actually at play when doing so. Also, if further study is done, it may be possible to conduct a comparative study of this and other projects in the future.

In closing, it should also be noted that, with a bit of record keeping, it is possible for individual tournament directors to collect a large quantity of data that is specific to their locale. Further research would be enhanced through the creation of a method(s) for coding tournament results quickly and easily. The most important aspect would be to ensure that the coding is as consistent as possible between as many venues as possible to allow for future research to be conducted on a larger scale.

APPENDICES

The remaining pages of this report provide a sample of the data collection form and a variety of tables, charts, and graphs designed to share the raw data in an accessible format. The final, validated format of the data is also included as a reference. Some of the information, mostly personal and force list information has been omitted.

Online Data Collection Tool Sample

After Action Report - Data Collection Project

This form is designed for non-tournament games. For details, please visit [the Bards Abode](#)

Date:	<input type="text"/>		Contact Email:	<input type="text"/>	<i>NB: This will only be used if we have questions about your report</i>
Location:	<input type="text" value="Choose one.."/>		Country:	<input type="text"/>	
Store/Event:	<input type="text"/>		City:	<input type="text"/>	
Era:	<input type="text" value="Choose one.."/>		Points:	<input type="text" value="Choose one.."/>	
Turns:	<input type="text" value="Choose one.."/>		Table Size:	<input type="text" value="Choose one.."/>	
Mission:	<input type="text" value="Choose one..."/>		Winner:	<input type="text" value="Choose one.."/>	
Terrain Density:	<input type="text" value="Choose one.."/>		Outcome:	<input type="text" value="Choose one..."/>	

Player 1:

Name:	<input type="text"/>
Forum Name:	<input type="text"/>
Score:	<input type="text" value="Choose one.."/>
Role:	<input type="text" value="Choose one.."/>
Source Book:	<input type="text" value="Choose one..."/>
Country:	<input type="text" value="Choose one.."/>
Company Type:	<input type="text" value="Choose one.."/>
Company List:	<input type="text"/> <i>i.e. Panzerkompanie, Rifle Company, Armored Recon, etc.</i>
Comp Name:	<input type="text"/> <i>i.e. 21.Panzer, 5 RTR, 82nd Airborne, etc.</i>
Force Description or Army List:	<input type="text"/>

Player 2:

Name:	<input type="text"/>
Forum Name:	<input type="text"/>
Score:	<input type="text" value="Choose one.."/>
Role:	<input type="text" value="Choose one.."/>
Source Book:	<input type="text" value="Choose one..."/>
Country:	<input type="text" value="Choose one.."/>
Company Type:	<input type="text" value="Choose one.."/>
Company List:	<input type="text"/>
Comp Name:	<input type="text"/>
Force Description or Army List:	<input type="text"/>

Comments:	<input type="text"/>
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If you want a copy for your records, print this page before submitting the form.

Submit

Reset

Chart Set 1: Combined Eras Scenario Results

OVERALL RESULTS

ALL GAMES

TOTAL GAMES	ATTACKER	DEFENDER	FAIR FIGHT
549	44.8%	55.2%	33.7%
Tank v Tank	21 27.6%	22 28.9%	33 6.0%
Tank v Mechanized	20 37.7%	11 20.8%	22 4.0%
Tank v Infantry	42 26.1%	68 42.2%	51 9.3%
Mechnzd v Mechnzd	4 33.3%	4 33.3%	4 0.7%
Mechnzd v Infantry	31 35.8%	30 34.5%	26 4.7%
Infantry v Infantry	45 28.1%	66 41.3%	49 8.9%

ATTACKER WINS	DEFENDER WINS	DRAW
6-1 5-2 4-3	6-1 5-2 4-3	+2 +1 0
6 8 7 5	9 8 0 0	0 0 0 0
10 7 7 6	4 1 0 0	0 0 0 0
6 10 16 16	31 18 19 0	0 0 0 0
3 3 0 2	0 2 0 0	0 0 0 0
7 9 15 10	12 8 0 0	0 0 0 0
18 19 8 30	25 11 0 0	0 0 0 0

EW	MW	LW	TOTAL
0	5	2	7 1.3%
0	30	4	34 6.2%
3	128	215	346 63.0%
0	110	20	130 24.0%
0	25	22	47 8.6%
0	2	1	3 0.5%
0	0	2	2 0.4%
3	232	314	549
0.5%	42.3%	57.2%	

FAIR FIGHT RESULTS	4	15	18
61 50 37	4	15	18

ATTACKER WINS	DEFENDER WINS	DRAW
6-1 5-2 4-3	6-1 5-2 4-3	+2 +1 0
0 0 0 0	0 0 0 0	0 0 0 0
1 1 4 1	2 2 0 0	1 1 0 0
0 0 0 0	0 0 0 0	0 0 0 0
0 0 0 0	0 0 0 0	0 0 0 0
0 0 0 0	1 3 2 0	0 0 0 0
4 8 2 7	10 4 0 0	0 0 0 0

EW	MW	LW	TOTAL
0	46	61	107 19.5%
0	1	4	5 0.9%
0	1	0	1 0.2%
2	20	36	58 10.6%
0	0	6	6 1.1%
0	12	3	15 2.7%
0	5	0	5 0.9%
0	6	0	6 1.1%
1	27	21	48 8.9%
0	114	183	297 54.1%

TOURNAMENTS ONLY

TOTAL GAMES	ATTACKER	DEFENDER	FAIR FIGHT
193	41.7%	58.3%	37.8%
Tank v Tank	8 34.8%	6 26.1%	9 4.7%
Tank v Mechanized	8 33.3%	5 20.8%	11 5.7%
Tank v Infantry	17 27.4%	25 40.3%	20 10.4%
Mechnzd v Mechnzd	2 33.3%	2 33.3%	2 1.0%
Mechnzd v Infantry	8 28.6%	9 32.1%	11 5.7%
Infantry v Infantry	7 14.0%	23 48.0%	20 10.4%

ATTACKER WINS	DEFENDER WINS	DRAW
6-1 5-2 4-3	6-1 5-2 4-3	+2 +1 0
2 3 3 0	2 4 0 0	0 0 0 0
2 3 3 2	2 2 1 0	0 0 0 0
4 4 5 8	14 3 8 8	0 0 0 0
2 0 0 0	2 0 0 0	0 0 0 0
3 1 4 3	3 3 3 0	0 0 0 0
3 2 2 13	8 2 0 0	0 0 0 0

EW	MW	LW	TOTAL
0	1	1	2 1.0%
0	7	0	7 3.6%
1	36	90	127 65.8%
0	18	31	49 25.4%
0	5	3	8 4.1%
0	0	0	0 0.0%
0	0	0	0 0.0%
3	67	125	193
0.5%	34.7%	64.8%	

FAIR FIGHT RESULTS	2	9	8
24 15 15	2	9	8

ATTACKER WINS	DEFENDER WINS	DRAW
6-1 5-2 4-3	6-1 5-2 4-3	+2 +1 0
0 0 0 0	0 0 0 0	0 0 0 0
1 1 2 1	1 1 1 2	0 0 0 0
0 0 0 0	0 0 0 0	0 0 0 0
0 0 0 0	0 0 0 0	0 0 0 0
0 0 0 0	1 2 0 0	0 0 0 0
0 0 0 0	5 2 0 0	0 0 0 0
3 4 1 4	7 10 4 0	0 0 0 0

EW	MW	LW	TOTAL
0	16	16	32 16.6%
0	0	3	3 1.6%
0	0	0	0 0.0%
1	14	26	41 21.2%
0	0	6	6 3.1%
0	0	0	0 0.0%
0	1	0	1 0.5%
0	8	7	15 7.8%
0	28	67	95 49.2%



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WIN PERCENTAGES (TYPE & ROLE by ERA)

ATTACKER LISTED FIRST	ATTACKER WINS	DEFENDER WINS	201	55.2%	
GAMES	EW	MW	LW	TOTAL	
Tank v Tank	43	0	9	12	21 48.8%
Tank v Mechanized	31	0	8	12	20 64.5%
Tank v Infantry	110	0	9	33	42 38.2%
Mechnzd v Mechnzd	8	0	1	3	4 50.0%
Mechnzd v Infantry	61	0	13	18	31 50.8%
Infantry v Infantry	111	1	23	59	45 40.5%
	1	63	99	163	44.8%
	0.6%	38.7%	60.7%		

WIN PERCENTAGES (FAIR FIGHT MATCHUP by ERA)

MATCHUP	185	80.0%	WINNER TYPE	148	80.0%	DRAW	37	20.0%
GAMES	EW	MW	LW	TOTAL	TANK	MECH	INF	TOTAL
Tank v Tank	33	0	16	17	33	0	0	33 22.3%
Tank v Mechanized	22	0	12	10	22	11.9%	12	8 0 0 20 13.5%
Tank v Infantry	51	0	16	35	51	27.6%	24	0 16 40 27.0%
Mechnzd v Mechnzd	4	0	2	2	4	2.2%	0	3 0 0 3 2.0%
Mechnzd v Infantry	26	0	11	15	26	14.1%	0	14 7 21 14.2%
Infantry v Infantry	49	0	25	24	49	26.5%	0	0 31 31 20.9%
	0	82	103	185	69	25	54	0 17 20
	0.0%	44.3%	55.7%		37.3%	13.6%	29.2%	0.0%

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

ATTACKER LISTED FIRST	ATTACKER WINS	DEFENDER WINS	201	55.2%	
GAMES	6-1	5-2	4-3	TOTAL	
Tank v Tank	43	6	8	7	21 48.8%
Tank v Mechanized	31	6	7	7	20 64.5%
Tank v Infantry	110	10	16	16	42 38.2%
Mechnzd v Mechnzd	8	3	1	0	4 50.0%
Mechnzd v Infantry	61	7	9	15	31 50.8%
Infantry v Infantry	111	18	19	8	45 40.5%
	50	60	53	163	44.8%
	30.7%	36.8%	32.5%		

WIN PERCENTAGES (FAIR FIGHT MATCHUP by VICTORY POINT RESULT)

VICTORY SCORE	148	80.0%	DRAW (attacker first)	37	20.0%		
GAMES	6-1	5-2	4-3	TOTAL	+2	+1	0
Tank v Tank	33	13	11	9	33	100.0%	0
Tank v Mechanized	22	8	9	3	20	99.0%	0
Tank v Infantry	51	12	16	12	40	78.4%	1
Mechnzd v Mechnzd	4	3	0	3	75.0%	0	1
Mechnzd v Infantry	26	9	6	6	21	80.8%	1
Infantry v Infantry	49	19	8	4	31	63.3%	2
	50	60	53	163	84	68	49
	0.0%	43.9%	56.1%		41.8%	33.8%	24.4%

OUTCOMES (by ERA)

ATTACKER WINS	DEFENDER WINS	201	55.2%		
GAMES	EW	MW	LW	TOTAL	
Possessing Objective	108	0	41	58	97 59.5%
Company Morale Check	128	1	14	32	47 28.8%
Objective Not Captured	52	0	0	0	0 0.0%
Player Conceded	42	0	3	6	9 5.5%
No enemy, def. half	0	0	0	0	0 0.0%
No enemy, 16" of obj.	6	0	1	0	1 16.7%
Other	18	0	4	5	9 5.5%
	1	63	99	163	44.8%
	0.6%	38.7%	60.7%		

FAIR FIGHT OUTCOMES (by ERA)

VICTORY WINS	DRAW	WINNER TYPE						
GAMES	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL
Possessing Objective	71	0	31	40	0.0%	0	17	20
Company Morale Check	63	0	26	37	48.0%	0	17	20
Objective Not Captured	1	0	0	0	0.0%	0	0	0
Player Conceded	9	0	6	3	0.7%	0	0	0
No enemy, def. half	0	0	0	0	0.0%	0	0	0
No enemy, 16" of obj.	0	0	0	0	0.0%	0	0	0
Other	4	0	2	2	0.0%	0	0	0
	0	65	63	132	0	17	20	
	0.0%	43.9%	56.1%		0.0%	45.9%	54.1%	

ALL GAMES - IHAS

TOTAL GAMES	ATTACKER	DEFENDER	FAIR FIGHT
90	36.2%	63.8%	35.6%
Tank v Tank	0	0	0 0.0%
Tank v Mechanized	0	0	0 0.0%
Tank v Infantry	6	20.0%	10 33.3%
Mechnzd v Mechnzd	0	0	0 0.0%
Mechnzd v Infantry	1	7.7%	6 46.2%
Infantry v Infantry	14	29.8%	21 44.7%

ATTACKER WINS	DEFENDER WINS	DRAW
6-1 5-2 4-3	6-1 5-2 4-3	+2 +1 0
0 0 0 0	0 0 0 0	0 0 0 0
0 0 0 0	0 0 0 0	0 0 0 0
0 0 0 0	0 0 0 0	0 0 0 0
0 0 0 0	1 1 3 2	0 0 0 0
4 8 2 7	10 4 0 0	0 0 0 0

FAIR FIGHT RESULTS	0	2	7
10 11 2	0	2	7

TOURNAMENTS ONLY - IHAS

TOTAL GAMES	ATTACKER	DEFENDER	FAIR FIGHT
29	22.2%	77.8%	37.9%
Tank v Tank	0	0	0 0.0%
Tank v Mechanized	0	0	0 0.0%
Tank v Infantry	1	30.8%	5 17.2%
Mechnzd v Mechnzd	0	0	0 0.0%
Mechnzd v Infantry	0	0.0%	3 60.0%
Infantry v Infantry	0	0.0%	7 63.6%

ATTACKER WINS	DEFENDER WINS	DRAW
6-1 5-2 4-3	6-1 5-2 4-3	+2 +1 0
0 0 0 0	0 0 0 0	0 0 0 0
1 1 2 1	1 1 1 2	0 0 0 0
0 0 0 0	0 0 0 0	0 0 0 0
0 0 0 0	0 0 0 0	0 0 0 0
0 0 0 0	5 2 0 0	0 0 0 0
3 4 1 4	7 10 4 0	0 0 0 0

FAIR FIGHT RESULTS	0	1	2
3 4 1 4	0	1	2

FREE FOR ALL

ALL GAMES

TOURNAMENTS ONLY

TOTAL GAMES	VICTOR	DRAW
95	82.1%	17.9%
Tank v Tank	19 20.0%	0 0.0%
Tank v Mechanized	7 7.4%	1 1.1%
Tank v Infantry	22 23.2%	7 7.4%
Mechnzd v Mechnzd	1 1.1%	0 0.0%
Mechnzd v Infantry	12 12.6%	3 3.2%
Infantry v Infantry	17 17.9%	6 6.3%

VICTOR SCORE	DRAW
6-1 5-2 4-3	+2 +1 0
8 6 5	0 0 0
3 3 1	0 0 1
5 11 6	1 4 2
0 0 1	0 0 0
4 4 4	1 2 0
12 4 1	0 0 6

EW	MW	LW	TOTAL
0	3	1	4 4.2%
0	8	3	11 11.6%
0	22	38	60 63.2%
0	7	10	17 17.9%
0	1	2	3 3.2%
0	0	0	0 0.0%
0	0	0	0 0.0%
0	41	54	95
0.0%	43.2%	56.8%	

EW	MW	LW	TOTAL
0	10	12	22 23.2%
0	0	1	1 1.1%
0	0	0	0 0.0%
0	2	5	7 7.4%
0	0	2	2 2.1%
0	2	1	3 3.2%
0	0	0	0 0.0%
0	0	0	0 0.0%
0	4	5	9 9.5%
0	23	28	51 53.7%

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TOTAL GAMES	VICTOR	DRAW
36	72.2%	27.8%
Tank v Tank	5 13.9%	0 0.0%
Tank v Mechanized	2 5.6%	1 2.8%
Tank v Infantry	9 25.0%	3 8.3%
Mechnzd v Mechnzd	0 0.0%	0 0.0%
Mechnzd v Infantry	3 8.3%	3 8.3%
Infantry v Infantry	7 19.4%	3 8.3%

VICTOR SCORE	DRAW
6-1 5-2 4-3	+2 +1 0
2 1 2	0 0 0
1 1 0	0 0 1
1 5 3	1 1 1
0 0 0	0 0 0
1 2 0	1 2 0
7 0 0	0 0 3

EW	MW	LW	TOTAL
0	1	0	1 2.8%
0	2	0	2 5.6%
0	7	16	23 63.9%
0	4	5	9 25.0%
0	1	0	1 2.8%
0	0	0	0 0.0%
0	0	0	0 0.0%
0	15	21	36
0.0%	41.7%	58.3%	

EW	MW	LW	TOTAL
0	4	4	8 22.2%
0	0	0	0 0.0%
0	0	0	0 0.0%
0	2	5	7 19.4%
0	0	2	2 5.6%
0	0	0	0 0.0%
0	0	0	0 0.0%
0	0	0	0 0.0%
0	2	0	2 5.6%
0	7	10	17 47.2%

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WIN PERCENTAGES (MATCHUP by ERA)															
95 GAMES	MATCHUP			95 100.0%	VICTOR			78 82.1%	DRAW			17 17.9%			
	EW	MW	LW		TANK	MECH	INF		TOTAL	EW	MW		LW	TOTAL	
Tank v Tank	19	0	11	8	19	20.0%	19	-	-	19	100.0%	0	0	0	0.0%
Tank v Mechanized	9	0	5	3	9	8.4%	4	3	-	7	87.5%	0	1	0	12.5%
Tank v Infantry	29	0	9	20	29	30.5%	13	-	9	22	75.9%	0	3	4	7 24.1%
Mechnzd v Mechnzd	1	0	0	1	1	1.1%	-	1	-	1	100.0%	0	0	0	0.0%
Mechnzd v Infantry	15	0	6	9	15	15.8%	-	6	6	12	80.0%	0	1	2	3 20.0%
Infantry v Infantry	23	0	10	13	23	24.2%	-	-	17	17	73.9%	0	2	4	6 26.1%
	0	41	54		95		36	10	32	7	10				
	0.0%	43.2%	56.8%				46.2%	12.8%	41.0%	0.0%	41.2%				58.8%

WIN PERCENTAGES (MATCHUP by ERA)															
36 GAMES	MATCHUP			36 100.0%	VICTOR			26 72.2%	DRAW			10 27.8%			
	EW	MW	LW		TANK	MECH	INF		TOTAL	EW	MW		LW	TOTAL	
Tank v Tank	5	0	1	4	5	13.9%	5	-	-	5	100.0%	0	0	0	0.0%
Tank v Mechanized	3	0	2	1	3	8.3%	1	1	-	2	66.7%	0	1	0	1 33.3%
Tank v Infantry	12	0	3	9	12	33.3%	5	-	4	9	75.0%	0	1	2	3 25.0%
Mechnzd v Mechnzd	0	0	0	0	0	0.0%	-	0	-	0	-	0	0	0	-
Mechnzd v Infantry	6	0	3	3	6	16.7%	-	2	1	3	50.0%	0	1	2	3 50.0%
Infantry v Infantry	10	0	6	4	10	27.8%	-	-	7	7	70.0%	0	1	2	3 30.0%
	0	15	21		36		11	3	12	4	6				
	0.0%	41.7%	58.3%				42.3%	11.8%	46.2%	0.0%	40.0%				60.0%

WIN PERCENTAGES (MATCHUP by VICTORY POINT RESULT)														
95 GAMES	VICTOR SCORE			95 100.0%	DRAW			17 17.9%	WINNER TYPE					
	6-1	5-2	4-3		+2	+1	0		TOTAL	TANK	MECH	INF		
Tank v Tank	19	8	6	5	19	100.0%	0	0	0	0	0.0%			
Tank v Mechanized	8	3	3	1	7	87.5%	0	0	1	1	12.5%			
Tank v Infantry	29	5	11	6	22	75.9%	1	4	2	7	24.1%			
Mechnzd v Mechnzd	1	0	0	1	1	100.0%	0	0	0	0	0.0%			
Mechnzd v Infantry	15	4	4	4	12	80.0%	1	2	0	3	20.0%			
Infantry v Infantry	23	12	4	1	17	73.9%	0	0	6	6	26.1%			

WIN PERCENTAGES (MATCHUP by VICTORY POINT RESULT)														
36 GAMES	VICTOR SCORE			36 100.0%	DRAW			10 27.8%	WINNER TYPE					
	6-1	5-2	4-3		+2	+1	0		TOTAL	TANK	MECH	INF		
Tank v Tank	5	2	1	2	5	100.0%	0	0	0	0	0.0%			
Tank v Mechanized	3	1	1	0	2	66.7%	0	0	1	1	33.3%			
Tank v Infantry	12	1	5	3	9	75.0%	1	1	1	3	25.0%			
Mechnzd v Mechnzd	0	0	0	0	0	-	0	0	0	0	-			
Mechnzd v Infantry	6	1	2	0	3	50.0%	1	2	0	3	50.0%			
Infantry v Infantry	10	7	0	0	7	70.0%	0	0	3	3	30.0%			

OUTCOMES (by ERA)															
78 GAMES	VICTOR WINS				78 82.1%	DRAW				WINNER TYPE					
	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	TANK	MECH	INF			
Possessing Objective	32	0	14	18	41.0%	0	7	10		15	41.7%	5	50.0%	12	37.5%
Company Morale Check	38	0	14	24	48.7%					18	50.0%	2	20.0%	18	56.3%
Objective Not Captured	0	0	0	0	0.0%					0	0.0%	0	0.0%	0	0.0%
Player Conceded	6	0	4	2	7.7%					2	5.6%	2	20.0%	2	6.3%
No enemy, def. half	0	0	0	0	0.0%					0	0.0%	0	0.0%	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0.0%					0	0.0%	0	0.0%	0	0.0%
Other	2	0	2	0	2.6%					1	2.8%	1	10.0%	0	0.0%
	0	34	44			0	7	10							
	0.0%	43.6%	56.4%			0.0%	41.2%	58.8%							

OUTCOMES (by ERA)															
26 GAMES	VICTOR WINS				26 72.2%	DRAW				WINNER TYPE					
	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	TANK	MECH	INF			
Possessing Objective	11	0	7	4	42.3%	0	4	6		4	36.4%	1	33.3%	6	50.0%
Company Morale Check	14	0	3	11	53.8%					7	63.6%	1	33.3%	6	50.0%
Objective Not Captured	0	0	0	0	0.0%					0	0.0%	0	0.0%	0	0.0%
Player Conceded	1	0	1	0	3.8%					0	0.0%	1	33.3%	0	0.0%
No enemy, def. half	0	0	0	0	0.0%					0	0.0%	0	0.0%	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0.0%					0	0.0%	0	0.0%	0	0.0%
Other	0	0	0	0	0.0%					0	0.0%	0	0.0%	0	0.0%
	0	11	15			0	4	6							
	0.0%	42.3%	57.7%			0.0%	40.0%	60.0%							

ALL GAMES - IHAS

TOURNAMENTS ONLY - IHAS

TOTAL GAMES	VICTOR	DRAW
15	86.7%	13.3%
Tank v Tank	0 0.0%	0 0.0%
Tank v Mechanized	0 0.0%	0 0.0%
Tank v Infantry	6 40.0%	1 6.7%
Mechnzd v Mechnzd	0 0.0%	0 0.0%
Mechnzd v Infantry	3 20.0%	0 0.0%
Infantry v Infantry	4 26.7%	1 6.7%

VICTOR SCORE	DRAW
6-1 5-2 4-3	+2 +1 0
0 0 0	0 0 0
0 0 0	0 0 0
0 5 1	0 0 1
0 0 0	0 0 0
2 1 0	0 0 0
3 1 0	0 0 1

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TOTAL GAMES	VICTOR	DRAW
8	87.5%	12.5%
Tank v Tank	0 0.0%	0 0.0%
Tank v Mechanized	0 0.0%	0 0.0%
Tank v Infantry	4 50.0%	0 0.0%
Mechnzd v Mechnzd	0 0.0%	0 0.0%
Mechnzd v Infantry	1 12.5%	0 0.0%
Infantry v Infantry	2 25.0%	1 12.5%

VICTOR SCORE	DRAW
6-1 5-2 4-3	+2 +1 0
0 0 0	0 0 0
0 0 0	0 0 0
0 3 1	0 0 0
0 0 0	0 0 0
1 0 0	0 0 0
2 0 0	0 0 1

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ENCOUNTER

ALL GAMES

TOURNAMENTS ONLY

TOTAL GAMES	VICTOR	DRAW
90	77.8%	22.2%
Tank v Tank	14 15.6%	0 0.0%
Tank v Mechanized	13 14.4%	1 1.1%
Tank v Infantry	18 20.0%	4 4.4%
Mechnzd v Mechnzd	2 2.2%	1 1.1%
Mechnzd v Infantry	9 10.0%	2 2.2%
Infantry v Infantry	14 15.6%	12 13.3%

VICTOR SCORE	DRAW
6-1 5-2 4-3 +2 +1 0	
5 5 4 0 0 0	0 0 0
5 6 2 2 0 0 1	0 0 1
7 5 6 0 0 3 1	0 0 1
0 0 2 2 0 0 1	0 0 2
5 2 2 2 0 0 2	0 0 2
7 4 3 2 0 6 4	

EW	MW	LW	TOTAL
600 or less	0 1 0 1	1 1.1%	
601-1499 points	0 9 0 9	10 10.0%	
1500 points	0 21 34 55	61.1%	
1501-1999 points	0 6 12 18	20.0%	
2000 points	0 4 3 7	7.8%	
2001-2999 points	0 0 0 0	0.0%	
3000 points	0 0 0 0	0.0%	
	0 41 49 90		
	0.0% 45.6% 54.4%		

EW	MW	LW	TOTAL
Australia	0 6 9 15	16.7%	
Canada	0 0 1 1	1.1%	
Germany	0 0 0 0	0.0%	
New Zealand	0 2 6 8	8.9%	
Portugal	0 0 2 2	2.2%	
Serbia	0 4 0 4	4.4%	
Spain	0 1 0 1	1.1%	
Sweden	0 0 0 0	0.0%	
United Kingdom	0 3 3 6	6.7%	
United States	0 25 28 53	58.9%	

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TOTAL GAMES	VICTOR	DRAW
37	75.7%	24.3%
Tank v Tank	4 10.8%	0 0.0%
Tank v Mechanized	7 18.9%	1 2.7%
Tank v Infantry	6 16.2%	2 5.4%
Mechnzd v Mechnzd	1 2.7%	1 2.7%
Mechnzd v Infantry	4 10.8%	1 2.7%
Infantry v Infantry	6 16.2%	4 10.8%

VICTOR SCORE	DRAW
6-1 5-2 4-3 +2 +1 0	
2 0 2 0 0 0	0 0 0
3 2 2 0 0 1	0 0 1
2 1 3 0 2 0	0 0 2
0 0 1 0 0 1	0 0 1
3 0 1 0 0 1	0 0 1
2 3 1 0 4 0	

EW	MW	LW	TOTAL
600 or less	0 0 0 0	0.0%	
601-1499 points	0 3 0 3	8.1%	
1500 points	0 7 18 25	67.6%	
1501-1999 points	0 3 5 8	21.6%	
2000 points	0 0 1 1	2.7%	
2001-2999 points	0 0 0 0	0.0%	
3000 points	0 0 0 0	0.0%	
	0 13 24 37		
	0.0% 35.1% 64.9%		

EW	MW	LW	TOTAL
Australia	0 2 4 6	16.2%	
Canada	0 0 1 1	41.1%	
Germany	0 0 0 0	0.0%	
New Zealand	0 2 5 7	18.9%	
Portugal	0 0 2 2	5.4%	
Serbia	0 0 0 0	0.0%	
Spain	0 0 0 0	0.0%	
Sweden	0 0 0 0	0.0%	
United Kingdom	0 1 2 3	8.1%	
United States	0 8 10 18	48.6%	

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WIN PERCENTAGES (MATCHUP by ERA)															
GAMES	MATCHUP			90	100.0%	VICTOR			70	77.8%	DRAW			20	22.2%
	EW	MW	LW			TANK	MECH	INF			TOTAL	EW	MW		
Tank v Tank	14	0	5	9	14	15.6%	14	-	-	14	100.0%	0	0	0	0.0%
Tank v Mechanized	14	0	7	7	14	15.6%	8	5	-	13	92.9%	0	1	0	7.1%
Tank v Infantry	22	0	7	15	22	24.4%	11	-	7	18	81.8%	0	0	4	18.2%
Mechnzd v Mechnzd	3	0	2	1	3	3.3%	-	2	-	2	66.7%	0	1	0	33.3%
Mechnzd v Infantry	11	0	5	6	11	12.2%	-	8	1	9	81.8%	0	0	2	18.2%
Infantry v Infantry	26	0	15	11	26	28.9%	-	-	14	14	53.8%	0	8	4	46.2%
							33	15	22			10	10		
							47.1%	21.4%	31.4%			0.0%	50.0%	50.0%	

WIN PERCENTAGES (MATCHUP by ERA)															
GAMES	MATCHUP			37	100.0%	VICTOR			28	75.7%	DRAW			9	24.3%
	EW	MW	LW			TANK	MECH	INF			TOTAL	EW	MW		
Tank v Tank	4	0	0	4	4	10.8%	4	-	-	4	100.0%	0	0	0	0.0%
Tank v Mechanized	8	0	4	4	8	21.6%	3	4	-	7	87.5%	0	1	0	12.5%
Tank v Infantry	8	0	2	6	8	21.6%	5	-	1	6	75.0%	0	0	2	25.0%
Mechnzd v Mechnzd	2	0	1	1	2	5.4%	-	1	-	1	50.0%	0	1	0	50.0%
Mechnzd v Infantry	5	0	2	3	5	13.5%	-	3	1	4	80.0%	0	0	1	20.0%
Infantry v Infantry	10	0	4	6	10	27.0%	-	-	6	6	60.0%	0	3	1	40.0%
							12	8	8			0	5	4	
							42.9%	28.6%	28.6%			0.0%	55.6%	44.4%	

WIN PERCENTAGES (MATCHUP by VICTORY POINT RESULT)															
GAMES	VICTOR SCORE			90	77.8%	DRAW			20	22.2%	WINNER TYPE				
	6-1	5-2	4-3			TOTAL	+2	+1			0	TOTAL	TANK	MECH	INF
Tank v Tank	14	5	5	4	14	100.0%	0	0	0	0	0.0%				
Tank v Mechanized	14	5	6	2	13	92.9%	0	0	1	1	7.1%				
Tank v Infantry	22	7	5	6	18	81.8%	0	3	1	4	18.2%				
Mechnzd v Mechnzd	3	0	0	2	2	66.7%	0	0	1	1	33.3%				
Mechnzd v Infantry	11	5	2	2	9	81.8%	0	0	2	2	18.2%				
Infantry v Infantry	26	7	4	3	14	53.8%	2	6	4	12	46.2%				

WIN PERCENTAGES (MATCHUP by VICTORY POINT RESULT)															
GAMES	VICTOR SCORE			37	75.7%	DRAW			9	24.3%	WINNER TYPE				
	6-1	5-2	4-3			TOTAL	+2	+1			0	TOTAL	TANK	MECH	INF
Tank v Tank	4	2	0	2	4	100.0%	0	0	0	0	0.0%				
Tank v Mechanized	8	3	2	2	7	87.5%	0	0	1	1	12.5%				
Tank v Infantry	8	2	1	3	6	75.0%	0	2	0	2	25.0%				
Mechnzd v Mechnzd	2	0	0	1	1	50.0%	0	0	1	1	50.0%				
Mechnzd v Infantry	5	3	0	1	4	80.0%	0	0	1	1	20.0%				
Infantry v Infantry	10	2	3	1	6	60.0%	0	4	0	4	40.0%				

OUTCOMES (by ERA)														
GAMES	VICTOR WINS			70	77.8%	DRAW			20	22.2%	WINNER TYPE			
	EW	MW	LW			TOTAL	EW	MW			LW	TOTAL	TANK	MECH
Possessing Objective	39	0	17	22	55.7%	0	0	10	10					
Company Morale Check	25	0	12	13	35.7%									
Objective Not Captured	1	0	0	1	1.4%									
Player Conceded	3	0	2	1	4.3%									
No enemy, def. half	0	0	0	0	0.0%									
No enemy, 16" of obj.	0	0	0	0	0.0%									
Other	2	0	0	2	2.9%									

OUTCOMES (by ERA)													
GAMES	VICTOR WINS			28	75.7%	DRAW			9	24.3%	WINNER TYPE		
	EW	MW	LW			TOTAL	EW	MW			LW	TOTAL	TANK
Possessing Objective	19	0	6	13	67.9%	0	5	4					
Company Morale Check	7	0	2	5	25.0%								
Objective Not Captured	0	0	0	0	0.0%								
Player Conceded	1	0	0	1	3.6%								
No enemy, def. half	0	0	0	0	0.0%								
No enemy, 16" of obj.	0	0	0	0	0.0%								
Other	1	0	0	1	3.6%								

ALL GAMES - IHAS

TOURNAMENTS ONLY - IHAS

TOTAL GAMES	VICTOR	DRAW
17	58.8%	41.2%
Tank v Tank	0 0.0%	0 0.0%
Tank v Mechanized	0 0.0%	0 0.0%
Tank v Infantry	4 23.5%	3 17.6%
Mechnzd v Mechnzd	0 0.0%	0 0.0%
Mechnzd v Infantry	2 11.8%	1 5.9%
Infantry v Infantry	4 23.5%	3 17.6%

VICTOR SCORE	DRAW
6-1 5-2 4-3 +2 +1 0	
0 0 0 0 0 0 0	0 0 0
0 0 0 0 0 0 0	0 0 0
2 1 1 1 0 2 1	0 0 1
0 0 0 0 0 0 0	0 0 0
1 1 0 0 0 0 1	0 0 1
2 2 0 0 0 0 3	

EW	MW	LW	TOTAL
Australia	0 6 9 15	16.7%	
Canada	0 0 1 1	1.1%	
Germany	0 0 0 0	0.0%	
New Zealand	0 2 6 8	8.9%	
Portugal	0 0 2 2	2.2%	
Serbia	0 4 0 4	4.4%	
Spain	0 1 0 1	1.1%	
Sweden	0 0 0 0	0.0%	
United Kingdom	0 3 3 6	6.7%	
United States	0 25 28 53	58.9%	

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TOTAL GAMES	VICTOR	DRAW
3	33.3%	66.7%
Tank v Tank	0 0.0%	0 0.0%
Tank v Mechanized	0 0.0%	0 0.0%
Tank v Infantry	0 0.0%	1 33.3%
Mechnzd v Mechnzd	0 0.0%	0 0.0%
Mechnzd v Infantry	0 0.0%	1 33.3%
Infantry v Infantry	1 33.3%	0 0.0%

VICTOR SCORE	DRAW
6-1 5-2 4-3 +2 +1 0	
0 0 0 0 0 0 0	0 0 0
0 0 0 0 0 0 0	0 0 0
0 0 0 0 0 0 1	0 0 1
0 0 0 0 0 0 0	0 0 0
0 0 0 0 0 0 1	0 0 1
0 1 0 0 0 0 0	

HOLD THE LINE

ALL GAMES

TOTAL GAMES	ATTACKER			DEFENDER		
	37.5%			62.5%		
	ATTACKER WINS	DEFENDER WINS				
128	6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	1	5	2	3	2	5
Tank v Mechanized	1	2	2	0	2	1
Tank v Infantry	6	2	6	14	8	6
Mechnzd v Mechnzd	0	0	0	1	0	0
Mechnzd v Infantry	0	3	5	6	5	7
Infantry v Infantry	8	3	2	7	10	3

600 or less	EW			MW			LW			TOTAL		
	EW	MW	LW	EW	MW	LW	EW	MW	LW	EW	MW	LW
600 or less	0	0	0	0	0	0	0	0	0	0	0	0
601-1499 points	0	4	1	5	3.9%							
1500 points	1	40	46	87	68.0%							
1501-1999 points	0	6	12	18	14.1%							
2000 points	0	11	6	17	13.3%							
2001-2999 points	0	0	0	0	0.0%							
3000 points	1	61	66	128	0.8%	47.7%	51.6%					

Country	EW			MW			LW			TOTAL		
	EW	MW	LW	EW	MW	LW	EW	MW	LW	EW	MW	LW
Australia	0	0	0	18	14	32	25.0%					
Canada	0	1	0	1	0.8%							
Germany	0	0	1	0	1	0.8%						
New Zealand	0	5	7	12	9.4%							
Portugal	0	0	1	1	0.8%							
Serbia	0	0	0	0	0.0%							
Spain	0	2	0	2	1.6%							
Sweden	0	2	0	2	1.6%							
United Kingdom	1	5	4	10	7.8%							
United States	0	27	40	67	52.3%							

TOURNAMENTS ONLY

TOTAL GAMES	ATTACKER			DEFENDER		
	38.6%			61.4%		
	ATTACKER WINS	DEFENDER WINS				
44	6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	3	60.0%	2	40.0%		
Tank v Mechanized	3	60.0%	2	40.0%		
Tank v Infantry	8	44.4%	10	55.6%		
Mechnzd v Mechnzd	0	0.0%	1	100.0%		
Mechnzd v Infantry	2	22.2%	7	77.8%		
Infantry v Infantry	1	16.7%	5	83.3%		

600 or less	EW			MW			LW			TOTAL		
	EW	MW	LW	EW	MW	LW	EW	MW	LW	EW	MW	LW
600 or less	0	0	0	0	0.0%							
601-1499 points	0	0	0	0	0.0%							
1500 points	0	11	17	28	63.6%							
1501-1999 points	0	4	9	13	29.5%							
2000 points	0	2	1	3	6.8%							
2001-2999 points	0	0	0	0	0.0%							
3000 points	0	17	27	44	0.0%	38.6%	61.4%					

Country	EW			MW			LW			TOTAL		
	EW	MW	LW	EW	MW	LW	EW	MW	LW	EW	MW	LW
Australia	0	5	4	9	20.5%							
Canada	0	0	0	0	0.0%							
Germany	0	0	0	0	0.0%							
New Zealand	0	3	6	9	20.5%							
Portugal	0	0	1	1	2.3%							
Serbia	0	0	0	0	0.0%							
Spain	0	0	0	0	0.0%							
Sweden	0	1	0	1	2.3%							
United Kingdom	0	2	0	2	4.5%							
United States	0	6	16	22	50.0%							

WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	GAMES	ATTACKER WINS				TOTAL	37.5%	DEFENDER WINS				TOTAL	62.5%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
		Tank v Tank	18	0	5			3	8	44.4%	0		
Tank v Mechanized	8	0	3	2	5	62.5%	0	3	0	3	37.5%		
Tank v Infantry	42	0	0	14	14	33.3%	0	13	15	28	66.7%		
Mechnzd v Mechnzd	1	0	0	0	0	0.0%	0	0	1	1	100.0%		
Mechnzd v Infantry	26	0	4	4	8	30.8%	0	7	11	18	69.2%		
Infantry v Infantry	33	0	8	5	13	39.4%	1	12	7	20	60.6%		
		0	20	28			1	41	38				
		0.0%	41.7%	58.3%			1.3%	51.3%	47.5%				

WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	GAMES	ATTACKER WINS				TOTAL	38.6%	DEFENDER WINS				TOTAL	61.4%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
		Tank v Tank	5	0	3			0	3	60.0%	0		
Tank v Mechanized	5	0	2	1	3	60.0%	0	2	0	2	40.0%		
Tank v Infantry	18	0	0	8	8	44.4%	0	3	7	10	55.6%		
Mechnzd v Mechnzd	1	0	0	0	0	0.0%	0	0	1	1	100.0%		
Mechnzd v Infantry	9	0	0	2	2	22.2%	0	3	4	7	77.8%		
Infantry v Infantry	6	0	1	0	1	16.7%	0	3	2	5	83.3%		
		0	6	11			0	11	16				
		0.0%	35.3%	64.7%			0.0%	40.7%	59.3%				

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	GAMES	ATTACKER WINS				TOTAL	37.5%	DEFENDER WINS				TOTAL	62.5%
		6-1	5-2	4-3	TOTAL			6-1	5-2	4-3	TOTAL		
		Tank v Tank	18	1	5			2	8	44.4%	3		
Tank v Mechanized	8	1	2	2	5	62.5%	0	2	1	3	37.5%		
Tank v Infantry	42	6	2	6	14	33.3%	14	8	6	28	66.7%		
Mechnzd v Mechnzd	1	0	0	0	0	0.0%	1	0	0	1	100.0%		
Mechnzd v Infantry	26	0	3	5	8	30.8%	6	5	7	18	69.2%		
Infantry v Infantry	33	8	3	2	13	39.4%	7	10	3	20	60.6%		
		16	15	17			31	27	22				
		33.3%	31.3%	35.4%			38.8%	33.8%	27.5%				

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	GAMES	ATTACKER WINS				TOTAL	38.6%	DEFENDER WINS				TOTAL	61.4%
		6-1	5-2	4-3	TOTAL			6-1	5-2	4-3	TOTAL		
		Tank v Tank	5	0	2			1	3	60.0%	0		
Tank v Mechanized	5	0	2	1	3	60.0%	0	1	1	2	40.0%		
Tank v Infantry	18	3	1	4	8	44.4%	6	1	3	10	55.6%		
Mechnzd v Mechnzd	1	0	0	0	0	0.0%	1	0	0	1	100.0%		
Mechnzd v Infantry	9	0	1	1	2	22.2%	2	2	3	7	77.8%		
Infantry v Infantry	6	0	0	1	1	16.7%	1	4	0	5	83.3%		
		3	6	8			10	8	9				
		17.6%	35.3%	47.1%			37.0%	29.6%	33.3%				

OUTCOMES (by ERA)

	GAMES	ATTACKER WINS				TOTAL	37.5%	DEFENDER WINS				TOTAL	62.5%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
		Possessing Objective	36	0	14			21	35	72.9%	0		
Company Morale Check	37	0	2	6	8	16.7%	0	11	19	29	36.3%		
Objective Not Captured	20	0	0	0	0	0.0%	1	10	9	20	25.0%		
Player Conceded	18	0	3	1	4	8.3%	0	10	4	14	17.5%		
No enemy, def. half	10	0	0	0	0	0.0%	0	5	5	10	12.5%		
No enemy, 16" of obj.	2	0	0	0	0	0.0%	0	1	1	2	2.5%		
Other/Reported Draw	5	0	1	0	1	2.1%	0	3	1	4	5.0%		
		0	20	28			1	41	38				
		0.0%	41.7%	58.3%			1.3%	51.3%	47.5%				

OUTCOMES (by ERA)

	GAMES	ATTACKER WINS				TOTAL	38.6%	DEFENDER WINS				TOTAL	61.4%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
		Possessing Objective	10	0	2			7	9	52.9%	0		
Company Morale Check	18	0	2	4	6	33.3%	0	2	10	12	44.4%		
Objective Not Captured	9	0	0	0	0	0.0%	0	5	4	9	33.3%		
Player Conceded	4	0	2	0	2	11.8%	0	2	0	2	7.4%		
No enemy, def. half	2	0	0	0	0	0.0%	0	1	1	2	7.4%		
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%		
Other/Reported Draw	1	0	0	0	0	0.0%	0	0	1	1	3.7%		
		0	6	11			0	11	16				
		0.0%	35.3%	64.7%			0.0%	40.7%	59.3%				

ALL GAMES - IHAS

TOTAL GAMES	ATTACKER			DEFENDER		
	22.2%			77.8%		
	ATTACKER WINS	DEFENDER WINS				
18	6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	--	0	--		
Tank v Mechanized	0	--	0	--		
Tank v Infantry	1	16.7%	5	83.3%		
Mechnzd v Mechnzd	0	--	0	--		
Mechnzd v Infantry	0	0.0%	4	100.0%		
Infantry v Infantry	3	37.5%	5	62.5%		

BREAKTHROUGH

ALL GAMES

TOTAL GAMES	ATTACKER			DEFENDER		
67	58.2%			41.8%		
Tank v Tank	7	58.3%	5	41.7%		
Tank v Mechanized	6	85.7%	1	14.3%		
Tank v Infantry	8	47.1%	9	52.9%		
Mechnzd v Mechnzd	2	100.0%	0	0.0%		
Mechnzd v Infantry	4	57.1%	3	42.9%		
Infantry v Infantry	12	54.5%	10	45.5%		

AFTER ACTION REPORT
DATA COLLECTED BY BARD'S A BODE

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ATTACKER WINS			DEFENDER WINS		
6-1	5-2	4-3	6-1	5-2	4-3
4	1	2	0	3	2
3	1	2	1	0	0
0	4	4	4	3	2
2	0	0	0	0	0
1	2	1	2	1	0
2	7	3	4	5	1

EW	MW	LW	TOTAL
0	0	0	0.0%
0	1	0	1.5%
0	16	29	45.67.2%
0	6	12	18.26.9%
0	0	3	4.5%
0	0	0	0.0%
0	0	0	0.0%
0	0	0	0.0%
0	23	44	67.0%
0.0%	34.3%	65.7%	

WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	GAMES	ATTACKER WINS				DEFENDER WINS					
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL		
Tank v Tank	12	0	0	7	7	58.3%	0	1	4	5	41.7%
Tank v Mechanized	7	0	1	5	6	85.7%	0	0	1	1	14.3%
Tank v Infantry	17	0	2	6	8	47.1%	0	6	3	9	52.9%
Mechnzd v Mechnzd	2	0	1	1	2	100.0%	0	0	0	0	0.0%
Mechnzd v Infantry	7	0	2	2	4	57.1%	0	1	2	3	42.9%
Infantry v Infantry	22	0	8	4	12	54.5%	0	1	9	10	45.5%
		0	14	25			0	9	19		
		0.0%	35.9%	64.1%			0.0%	32.1%	67.9%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	GAMES	ATTACKER WINS				DEFENDER WINS					
		6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL		
Tank v Tank	12	4	1	2	7	58.3%	0	3	2	5	41.7%
Tank v Mechanized	7	3	1	2	6	85.7%	1	0	0	1	14.3%
Tank v Infantry	17	0	4	4	8	47.1%	4	3	2	9	52.9%
Mechnzd v Mechnzd	2	2	0	0	2	100.0%	0	0	0	0	0.0%
Mechnzd v Infantry	7	1	2	1	4	57.1%	2	1	0	3	42.9%
Infantry v Infantry	22	2	7	3	12	54.5%	4	5	1	10	45.5%
		12	15	12			11	12	5		
		30.8%	38.5%	30.8%			39.3%	42.9%	17.9%		

OUTCOMES (by ERA)

	GAMES	ATTACKER WINS				DEFENDER WINS					
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL		
Possessing Objective	25	0	10	14	24	61.5%	0	0	1	1	3.6%
Company Morale Check	26	0	4	7	11	28.2%	0	7	8	15	53.6%
Objective Not Captured	8	0	0	0	0	0.0%	0	1	7	8	28.6%
Player Conceded	4	0	0	3	3	7.7%	0	0	1	1	3.6%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	2	0	0	0	0	0.0%	0	1	1	2	7.1%
Other/Reported Draw	2	0	0	1	1	2.6%	0	0	1	1	3.6%
		0	14	25			0	9	19		
		0.0%	35.9%	64.1%			0.0%	32.1%	67.9%		

ALL GAMES - IHAS

TOTAL GAMES	ATTACKER			DEFENDER		
14	64.3%			35.7%		
Tank v Tank	0	--	0	--		
Tank v Mechanized	0	--	0	0.0%		
Tank v Infantry	3	100.0%	0	0.0%		
Mechnzd v Mechnzd	0	--	0	--		
Mechnzd v Infantry	0	0.0%	1	100.0%		
Infantry v Infantry	6	60.0%	4	40.0%		

AFTER ACTION REPORT
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ATTACKER WINS			DEFENDER WINS		
6-1	5-2	4-3	6-1	5-2	4-3
0	0	0	0	0	0
0	0	0	0	0	0
0	2	1	0	0	0
0	0	0	0	0	0
0	0	0	0	1	0
0	4	2	1	3	0

EW	MW	LW	TOTAL
0	0	0	0.0%
0	0	0	0.0%
0	2	1	2.85.7%
0	0	0	0.0%
0	0	0	0.0%
0	4	2	6.42.9%

TOURNAMENTS ONLY

TOTAL GAMES	ATTACKER			DEFENDER		
31	51.6%			48.4%		
Tank v Tank	4	57.1%	3	42.9%		
Tank v Mechanized	0	--	0	--		
Tank v Infantry	5	45.5%	6	54.5%		
Mechnzd v Mechnzd	2	100.0%	0	0.0%		
Mechnzd v Infantry	2	100.0%	0	0.0%		
Infantry v Infantry	3	33.3%	6	66.7%		

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ATTACKER WINS			DEFENDER WINS		
6-1	5-2	4-3	6-1	5-2	4-3
2	1	1	0	1	2
0	0	0	0	0	0
0	3	2	2	2	2
2	0	0	0	0	0
1	0	1	0	0	0
1	1	1	3	3	0

EW	MW	LW	TOTAL
0	0	0	0.0%
0	0	1	3.22.6%
0	6	17	23.74.2%
0	3	5	8.25.8%
0	0	0	0.0%
0	0	1	3.22.6%
0	0	0	0.0%
0	0	0	0.0%
0	9	22	31.0.0%
0.0%	29.0%	71.0%	

WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	GAMES	ATTACKER WINS				DEFENDER WINS					
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL		
Tank v Tank	7	0	0	4	4	57.1%	0	1	2	3	42.9%
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	11	0	1	4	5	45.5%	0	3	3	6	54.5%
Mechnzd v Mechnzd	2	0	1	1	2	100.0%	0	0	0	0	0.0%
Mechnzd v Infantry	2	0	1	1	2	100.0%	0	0	0	0	0.0%
Infantry v Infantry	9	0	2	1	3	33.3%	0	0	6	6	66.7%
		0	5	11			0	4	11		
		0.0%	31.3%	68.8%			0.0%	26.7%	73.3%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	GAMES	ATTACKER WINS				DEFENDER WINS					
		6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL		
Tank v Tank	7	2	1	1	4	57.1%	0	1	2	3	42.9%
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	11	0	3	2	5	45.5%	2	2	2	6	54.5%
Mechnzd v Mechnzd	2	2	0	0	2	100.0%	0	0	0	0	0.0%
Mechnzd v Infantry	2	1	0	1	2	100.0%	0	0	0	0	0.0%
Infantry v Infantry	9	1	1	1	3	33.3%	3	3	0	6	66.7%
		6	5	5			5	6	4		
		37.5%	31.3%	31.3%			33.3%	40.0%	26.7%		

OUTCOMES (by ERA)

	GAMES	ATTACKER WINS				DEFENDER WINS					
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL		
Possessing Objective	11	0	4	7	11	68.8%	0	0	0	0	0.0%
Company Morale Check	14	0	1	4	5	31.3%	0	2	7	9	60.0%
Objective Not Captured	4	0	0	0	0	0.0%	0	1	3	4	26.7%
Player Conceded	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	2	0	0	0	0	0.0%	0	1	1	2	13.3%
Other/Reported Draw	0	0	0	0	0	0.0%	0	0	0	0	0.0%
		0	5	11			0	4	11		
		0.0%	31.3%	68.8%			0.0%	26.7%	73.3%		

TOURNAMENTS ONLY - IHAS

TOTAL GAMES	ATTACKER			DEFENDER		
5	60.0%			40.0%		
Tank v Tank	0	--	0	--		
Tank v Mechanized	0	--	0	--		
Tank v Infantry	3	100.0%	0	0.0%		
Mechnzd v Mechnzd	0	--	0	--		
Mechnzd v Infantry	0	--	0	--		
Infantry v Infantry	0	0.0%	2	100.0%		

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ATTACKER WINS			DEFENDER WINS		
6-1	5-2	4-3	6-1	5-2	4-3
0	0	0	0	0	0
0	0	0	0	0	0
0	2	1	0	0	0
0	0	0	0	0	0
0	0	0	0	1	0
0	4	2	1	3	0

EW	MW	LW	TOTAL
0	0	0	0.0%
0	0	0	0.0%
0	2	1	3.22.6%
0	0	0	0.0%
0	0	0	0.0%
0	4	2	6.42.9%

OTHER DEFENSIVE BATTLES

ALL GAMES

TOTAL GAMES	ATTACKER		DEFENDER		AFTER ACTION REPORT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game	ATTACKER WINS			DEFENDER WINS			
	50.0%	50.0%	6-1	5-2		4-3	6-1	5-2	4-3			
Tank v Tank	0	--	0	--		0	0	0	0	0	0	0
Tank v Mechanized	2	100.0%	0	0.0%		0	1	1	0	0	0	0
Tank v Infantry	1	33.3%	2	66.7%		0	1	0	1	1	0	0
Mechnzd v Mechnzd	3	33.3%	6	66.7%		0	1	2	3	1	2	0
Mechnzd v Infantry	0	--	0	--		0	0	0	0	0	0	0
Infantry v Infantry	5	71.4%	2	28.6%		1	2	2	0	1	1	1

600 or less	EW		MW		LW		TOTAL
	0	1	0	1	0	1	
601-1499 points	0	1	0	1	1	1	3.3%
1500 points	2	3	13	18	60.0%	18	60.0%
1501-1999 points	0	5	1	6	20.0%	6	20.0%
2000 points	0	1	1	2	6.7%	2	6.7%
2001-2999 points	0	1	0	1	3.3%	1	3.3%
3000 points	0	0	1	1	3.3%	1	3.3%
	2	11	17	30	6.7%	36.7%	56.7%

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TOURNAMENTS ONLY

TOTAL GAMES	ATTACKER		DEFENDER		AFTER ACTION REPORT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game	ATTACKER WINS			DEFENDER WINS			
	20.0%	80.0%	6-1	5-2		4-3	6-1	5-2	4-3			
Tank v Tank	0	--	0	--		0	0	0	0	0	0	0
Tank v Mechanized	0	--	0	--		0	0	0	0	0	0	0
Tank v Infantry	0	0.0%	1	100.0%		0	0	0	1	0	0	0
Mechnzd v Mechnzd	1	33.3%	2	66.7%		0	0	1	2	0	0	0
Mechnzd v Infantry	0	--	0	--		0	0	0	0	0	0	0
Infantry v Infantry	0	--	0	--		1	3	0	0	0	0	0

600 or less	EW		MW		LW		TOTAL
	0	1	0	1	0	1	
601-1499 points	0	0	0	1	1	1	20.0%
1500 points	1	0	3	4	80.0%	4	80.0%
1501-1999 points	0	0	0	0	0.0%	0	0.0%
2000 points	0	0	0	0	0.0%	0	0.0%
2001-2999 points	0	0	0	0	0.0%	0	0.0%
3000 points	0	0	0	0	0.0%	0	0.0%
	1	0	4	5	20.0%	0.0%	80.0%

www.bardsabode.com/aar.html

WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	30 GAMES	ATTACKER WINS				15 50.0%	DEFENDER WINS				15 50.0%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
Tank v Tank	2	0	2	0	2	100.0%	0	0	0	0	0.0%
Tank v Mechanized	3	0	0	1	1	33.3%	0	0	2	2	66.7%
Tank v Infantry	9	0	2	1	3	33.3%	0	2	4	6	66.7%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	7	0	2	3	5	71.4%	0	0	2	2	28.6%
Infantry v Infantry	9	1	1	2	4	44.4%	1	2	2	5	55.6%
		1	7	7	15	6.7%	4	10	14	46.7%	46.7%

WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	5 GAMES	ATTACKER WINS				1 20.0%	DEFENDER WINS				4 80.0%	
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--	
Tank v Mechanized	1	0	0	0	0	0.0%	0	0	1	1	100.0%	
Tank v Infantry	3	0	0	1	1	33.3%	0	0	2	2	66.7%	
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--	
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--	
Infantry v Infantry	1	0	0	0	0	0.0%	1	0	0	1	100.0%	
		0	0	1	1	0.0%	0.0%	0.0%	100.0%	25.0%	0.0%	75.0%

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	30 GAMES	ATTACKER WINS				15 50.0%	DEFENDER WINS				15 50.0%		
		6-1	5-2	4-3	TOTAL		6-1	5-2	4-3	TOTAL			
Tank v Tank	2	0	1	1	2	100.0%	0	0	0	0	0.0%		
Tank v Mechanized	3	0	1	0	1	33.3%	1	1	0	2	66.7%		
Tank v Infantry	9	0	1	2	3	33.3%	3	1	2	6	66.7%		
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--		
Mechnzd v Infantry	7	1	2	2	5	71.4%	0	1	1	2	28.6%		
Infantry v Infantry	9	1	2	1	4	44.4%	2	2	1	5	55.6%		
		2	7	6	15	13.3%	6	5	4	15	40.0%	33.3%	26.7%

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	5 GAMES	ATTACKER WINS				1 20.0%	DEFENDER WINS				4 80.0%	
		6-1	5-2	4-3	TOTAL		6-1	5-2	4-3	TOTAL		
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--	
Tank v Mechanized	1	0	0	0	0	0.0%	1	0	0	1	100.0%	
Tank v Infantry	3	0	0	1	1	33.3%	2	0	0	2	66.7%	
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--	
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--	
Infantry v Infantry	1	0	0	0	0	0.0%	0	0	1	1	100.0%	
		0	0	1	1	0.0%	0.0%	0.0%	100.0%	75.0%	0.0%	25.0%

OUTCOMES (by ERA)

	30 GAMES	ATTACKER WINS				15 50.0%	DEFENDER WINS				15 50.0%		
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL			
Possessing Objective	8	0	2	4	6	40.0%	0	1	1	2	13.3%		
Company Morale Check	10	1	2	2	5	33.3%	0	2	3	5	33.3%		
Objective Not Captured	2	0	0	0	0	0.0%	1	0	1	2	13.3%		
Player Conceded	5	0	0	0	0	0.0%	0	1	4	5	33.3%		
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%		
No enemy, 16" of obj.	1	0	1	0	1	6.7%	0	0	0	0	0.0%		
Other	4	0	2	1	3	20.0%	0	0	1	1	6.7%		
		1	7	7	15	6.7%	1	4	10	15	6.7%	26.7%	66.7%

OUTCOMES (by ERA)

	6 GAMES	ATTACKER WINS				2 33.3%	DEFENDER WINS				4 66.7%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
Possessing Objective	2	0	1	0	1	50.0%	0	0	1	1	25.0%
Company Morale Check	1	0	0	1	1	50.0%	0	0	0	0	0.0%
Objective Not Captured	2	0	0	0	0	0.0%	1	0	1	2	50.0%
Player Conceded	1	0	0	0	0	0.0%	0	0	1	1	25.0%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Other	0	0	0	0	0	0.0%	0	0	0	0	0.0%
		0	1	1	2	0.0%	50.0%	50.0%	25.0%	0.0%	75.0%

ALL GAMES - IHAS

TOTAL GAMES	ATTACKER		DEFENDER		AFTER ACTION REPORT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game	ATTACKER WINS			DEFENDER WINS			
	50.0%	50.0%	6-1	5-2		4-3	6-1	5-2	4-3			
Tank v Tank	0	--	0	--		0	0	0	0	0	0	0
Tank v Mechanized	0	--	0	--		0	0	0	0	0	0	0
Tank v Infantry	0	--	0	--		0	0	0	0	0	0	0
Mechnzd v Mechnzd	0	0.0%	1	100.0%		0	0	0	0	0	1	0
Mechnzd v Infantry	0	--	0	--		0	0	0	0	0	0	0
Infantry v Infantry	0	--	0	--		0	0	0	0	0	0	0

TOURNAMENTS ONLY - IHAS

TOTAL GAMES	ATTACKER		DEFENDER		AFTER ACTION REPORT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game	ATTACKER WINS			DEFENDER WINS			
	--	--	6-1	5-2		4-3	6-1	5-2	4-3			
Tank v Tank	0	--	0	--		0	0	0	0	0	0	0
Tank v Mechanized	0	--	0	--		0	0	0	0	0	0	0
Tank v Infantry	0	--	0	--		0	0	0	0	0	0	0
Mechnzd v Mechnzd	0	--	0	--		0	0	0	0	0	0	0
Mechnzd v Infantry	0	--	0	--		0	0	0	0	0	0	0
Infantry v Infantry	0	--	0	--		0	0	0	0	0	0	0

OTHER DEFENSIVE BATTLES

DEATH FROM ABOVE

TOTAL GAMES	ATTACKER			DEFENDER		
	6	33.3%	66.7%			
Tank v Tank	0	--	0	--		
Tank v Mechanized	0	--	0	--		
Tank v Infantry	0	0.0%	1	100.0%		
Mechnzd v Mechnzd	0	--	0	--		
Mechnzd v Infantry	0	--	0	--		
Infantry v Infantry	2	40.0%	3	60.0%		

AFTER ACTION REPORT
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TOTAL GAMES	ATTACKER WINS			DEFENDER WINS		
	6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	0	0	0	0	0
Tank v Mechanized	0	0	0	0	0	0
Tank v Infantry	0	0	0	0	1	0
Mechnzd v Mechnzd	0	0	0	0	0	0
Mechnzd v Infantry	0	0	0	0	0	0
Infantry v Infantry	1	0	1	2	0	1

EW	MW	LW	TOTAL	ERA			
				EW	MW	LW	TOTAL
600 or less	0	0	0	0	0	0	0.0%
601-1499 points	0	1	1	16.7%			
1500 points	2	0	1	3	50.0%		
1501-1999 points	0	2	0	2	33.3%		
2000 points	0	0	0	0	0.0%		
2001-2999 points	0	0	0	0	0.0%		
3000 points	0	0	0	0	0.0%		
	2	3	1	6			
	33.3%	50.0%	16.7%				

ERA	EW	MW	LW	TOTAL	ERA			
					EW	MW	LW	TOTAL
Australia	0	2	0	2	33.3%			
Canada	0	0	0	0	0.0%			
Germany	0	0	0	0	0.0%			
New Zealand	2	0	0	2	33.3%			
Portugal	0	0	0	0	0.0%			
Serbia	0	0	1	1	16.7%			
Spain	0	1	0	1	16.7%			
Sweden	0	0	0	0	0.0%			
United Kingdom	0	0	0	0	0.0%			
United States	0	0	0	0	0.0%			

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SEIZE & HOLD

TOTAL GAMES	ATTACKER			DEFENDER		
	8	50.0%	50.0%			
Tank v Tank	0	--	0	--		
Tank v Mechanized	0	--	0	--		
Tank v Infantry	1	25.0%	3	75.0%		
Mechnzd v Mechnzd	0	--	0	--		
Mechnzd v Infantry	2	66.7%	1	33.3%		
Infantry v Infantry	1	100.0%	0	0.0%		

AFTER ACTION REPORT
Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game

TOTAL GAMES	ATTACKER WINS			DEFENDER WINS		
	6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	0	0	0	0	0
Tank v Mechanized	0	0	0	0	0	0
Tank v Infantry	0	0	1	3	0	0
Mechnzd v Mechnzd	0	0	0	0	0	0
Mechnzd v Infantry	0	1	1	1	0	0
Infantry v Infantry	0	1	0	0	0	0

EW	MW	LW	TOTAL	ERA			
				EW	MW	LW	TOTAL
600 or less	0	0	0	0	0	0	0.0%
601-1499 points	0	0	0	0	0	0	0.0%
1500 points	0	0	7	7	87.5%		
1501-1999 points	0	0	1	1	12.5%		
2000 points	0	0	0	0	0.0%		
2001-2999 points	0	0	0	0	0.0%		
3000 points	0	0	0	0	0.0%		
	0	0	8	8			
	0.0%	0.0%	100.0%				

ERA	EW	MW	LW	TOTAL	ERA			
					EW	MW	LW	TOTAL
Australia	0	0	0	0	0.0%			
Canada	0	0	0	0	0.0%			
Germany	0	0	0	0	0.0%			
New Zealand	0	0	1	1	12.5%			
Portugal	0	0	0	0	0.0%			
Serbia	0	0	0	0	0.0%			
Spain	0	0	0	0	0.0%			
Sweden	0	0	0	0	0.0%			
United Kingdom	0	0	0	0	0.0%			
United States	0	0	7	7	87.5%			

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	6				2				4				
	GAMES	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL
Tank v Tank	0	0	0	0	0	0	0	0	0	0	0	0	0
Tank v Mechanized	0	0	0	0	0	0	0	0	0	0	0	0	0
Tank v Infantry	1	0	0	0	0	0	1	0	1	100.0%			
Mechnzd v Mechnzd	0	0	0	0	0	0	0	0	0	--			
Mechnzd v Infantry	0	0	0	0	0	0	0	0	0	--			
Infantry v Infantry	5	1	1	0	2	40.0%	1	1	1	3	60.0%		
		1	1	0		1	2	1					
		50.0%	50.0%	0.0%		25.0%	50.0%	25.0%					

WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	8				4				4				
	GAMES	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL
Tank v Tank	0	0	0	0	0	0	0	0	0	0	0	0	0
Tank v Mechanized	0	0	0	0	0	0	0	0	0	0	0	0	0
Tank v Infantry	4	0	0	1	1	25.0%	0	0	3	3	75.0%		
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--		
Mechnzd v Infantry	3	0	0	2	2	66.7%	0	0	1	1	33.3%		
Infantry v Infantry	1	0	0	1	1	100.0%	0	0	0	0	0.0%		
		0	0	4		0.0%	0.0%	100.0%		0	0	4	
		0.0%	0.0%	100.0%		0.0%	0.0%	100.0%					

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	6				2				4				
	GAMES	6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL
Tank v Tank	0	0	0	0	0	0	0	0	0	0	0	0	0
Tank v Mechanized	0	0	0	0	0	0	0	0	0	0	0	0	0
Tank v Infantry	1	0	0	0	0	0	1	0	1	100.0%			
Mechnzd v Mechnzd	0	0	0	0	0	0	0	0	0	--			
Mechnzd v Infantry	0	0	0	0	0	0	0	0	0	--			
Infantry v Infantry	5	1	0	1	2	40.0%	2	0	1	3	60.0%		
		1	0	1		2	1	1					
		50.0%	0.0%	50.0%		50.0%	25.0%	25.0%					

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	8				4				4				
	GAMES	6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL
Tank v Tank	0	0	0	0	0	0	0	0	0	0	0	0	0
Tank v Mechanized	0	0	0	0	0	0	0	0	0	0	0	0	0
Tank v Infantry	4	0	0	1	1	25.0%	3	0	3	3	75.0%		
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--		
Mechnzd v Infantry	3	0	1	1	2	66.7%	0	1	0	1	33.3%		
Infantry v Infantry	1	0	1	0	1	100.0%	0	0	0	0	0.0%		
		0	2	2		0.0%	50.0%	50.0%		3	1	0	
		0.0%	50.0%	50.0%		75.0%	25.0%	0.0%					

OUTCOMES (by ERA)

GAMES	6				2				4			
	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL
Possessing Objective	2	0	1	0	1	50.0%	0	1	0	1	25.0%	
Company Morale Check	2	1	0	0	1	50.0%	0	1	0	1	25.0%	
Objective Not Captured	1	0	0	0	0	0.0%	1	0	0	1	25.0%	
Player Conceded	1	0	0	0	0	0.0%	0	0	1	1	25.0%	
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%	
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%	
Other/Reported Draw	0	0	0	0	0	0.0%	0	0	0	0	0.0%	
		1	1	0		1	2	1				
		50.0%	50.0%	0.0%		25.0%	50.0%	25.0%				

OUTCOMES (by ERA)

GAMES	8				4				4			
	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL
Possessing Objective	2	0	0	2	2	50.0%	0	0	0	0	0.0%	
Company Morale Check	3	0	0	2	2	50.0%	0	0	1	1	25.0%	
Objective Not Captured	1	0	0	0	0	0.0%	0	0	1	1	25.0%	
Player Conceded	2	0	0	0	0	0.0%	0	0	2	2	50.0%	
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%	
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%	
Other/Reported Draw	0	0	0	0	0	0.0%	0	0	0	0	0.0%	
		0	0	4		0	0	4				
		0.0%	0.0%	100.0%		0.0%	0.0%	100.0%				

OTHER AND UNIDENTIFIED DEFENSIVE BATTLES

TOTAL GAMES	ATTACKER			DEFENDER			ATTACKER WINS			DEFENDER WINS		
	69.2%			30.8%			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	2	100.0%	0	0.0%	0	0	1	1	0	0	0	0
Tank v Mechanized	1	33.3%	2	66.7%	0	1	0	1	1	0	0	0
Tank v Infantry	2	66.7%	1	33.3%	0	1	1	0	0	1	0	0
Mechndz v Mechndz	0	0	0	0.0%	0	0	0	0	0	0	0	0
Mechndz v Infantry	3	100.0%	0	0.0%	1	1	1	0	0	0	0	0
Infantry v Infantry	1	50.0%	1	50.0%	0	1	0	0	0	1	0	0

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POINTS	EW			MW			LW			TOTAL
	0	6	7	0	6	7	0	6	7	
600 or less	0	0	1	1	0	0	0	0	0	7.7%
601-1499 points	0	0	0	0	0	0	0	0	0	0.0%
1500 points	0	2	5	7	53.8%					
1501-1999 points	0	2	0	2	15.4%					
2000 points	0	1	1	2	15.4%					
2001-2999 points	0	1	0	1	7.7%					
3000 points	0	0	0	0	0.0%					
	0	6	7	13						
	0.0%	46.2%	53.8%							

COUNTRY	EW			MW			LW			TOTAL
	0	1	3	0	1	3	0	1	3	
Australia	0	1	3	4	30.8%					
Canada	0	0	0	0	0.0%					
Germany	0	0	0	0	0.0%					
New Zealand	0	2	1	3	23.1%					
Portugal	0	0	0	0	0.0%					
Serbia	0	0	0	0	0.0%					
Spain	0	0	0	0	0.0%					
Sweden	0	0	0	0	0.0%					
United Kingdom	0	0	1	1	7.7%					
United States	0	3	2	5	38.5%					

Games Involving the Author

TOTAL GAMES	ATTACKER			DEFENDER			FAIR FIGHT		
	44.1%			55.9%			42.4%		
Tank v Tank	3	15.8%	6	31.6%	10	16.9%	0	0	0
Tank v Mechanized	6	75.0%	1	12.5%	1	1.7%	0	0	0
Tank v Infantry	3	25.0%	2	16.7%	7	11.9%	0	0	0
Mechndz v Mechndz	3	75.0%	1	25.0%	0	0.0%	0	0	0
Mechndz v Infantry	0	0.0%	2	50.0%	2	3.4%	0	0	0
Infantry v Infantry	0	0.0%	7	58.3%	5	8.5%	0	0	0

POINTS	EW			MW			LW			TOTAL
	0	19	0	19	32.2% <td></td> <td></td> <td></td> <td></td>					
601-1499 points	0	19	0	19	32.2%					
1500 points	0	13	8	21	35.6%					
1501-1999 points	0	6	13	19	32.2%					
	0	28	21	49						
	0.0%	64.4%	35.6%							

ATTACKER WINS			DEFENDER WINS			DRAW		
6-1	5-2	4-3	6-1	5-2	4-3	+2	+1	0
1	2	0	4	2	0	0	0	0
2	2	2	1	0	0	0	0	0
0	1	2	1	1	0	0	0	0
2	1	0	0	0	1	0	0	0
0	0	0	0	2	0	0	0	0
0	0	0	2	4	1	0	0	0

FAIR FIGHT RESULTS			DRAW		
10	7	2	1	3	2
10	7	2	1	3	2

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	13 GAMES				9 GAMES				4 GAMES			
	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL
Tank v Tank	2	0	2	0	2	100.0%	0	0	0	0	0	0.0%
Tank v Mechanized	3	0	0	1	1	33.3%	0	0	2	2	66.7%	0
Tank v Infantry	3	0	2	0	2	66.7%	0	0	1	1	33.3%	0
Mechndz v Mechndz	0	0	0	0	0	--	0	0	0	0	--	0
Mechndz v Infantry	3	0	2	1	3	100.0%	0	0	0	0	0.0%	0
Infantry v Infantry	2	0	0	1	1	50.0%	0	0	1	1	50.0%	0

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	13 GAMES				9 GAMES				4 GAMES			
	6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL
Tank v Tank	2	0	1	1	2	100.0%	0	0	0	0	0	0.0%
Tank v Mechanized	3	0	1	0	1	33.3%	1	1	0	2	66.7%	0
Tank v Infantry	3	0	1	1	2	66.7%	0	0	1	1	33.3%	0
Mechndz v Mechndz	0	0	0	0	--	--	0	0	0	0	--	0
Mechndz v Infantry	3	1	1	1	3	100.0%	0	0	0	0	0.0%	0
Infantry v Infantry	2	0	1	0	1	50.0%	0	1	0	1	50.0%	0

OUTCOMES (by ERA)

GAMES	13 GAMES				9 GAMES				4 GAMES				
	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	
Possessing Objective	4	0	1	2	3	33.3%	1	1	25.0%	0	0	0	0.0%
Company Morale Check	4	0	2	0	2	22.2%	0	0	2	2	50.0%	0	
Objective Not Captured	0	0	0	0	0	0.0%	0	0	0	0	0.0%	0	
Player Conceded	0	0	0	0	0	0.0%	0	0	0	0	0.0%	0	
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%	0	
No enemy, 16" of obj.	1	0	1	0	1	11.1%	0	0	0	0	0.0%	0	
Other/Reported Draw	4	0	2	3	3	33.3%	0	0	1	1	25.0%	0	

OVERALL with Games Involving the Author Removed

TOTAL GAMES	ATTACKER			DEFENDER			FAIR FIGHT		
	44.8%			55.2%			32.7%		
Tank v Tank	18	31.6%	16	28.1%	23	4.7%	0	0	0
Tank v Mechanized	14	31.1%	10	22.2%	21	4.3%	0	0	0
Tank v Infantry	39	26.2%	66	44.3%	44	9.0%	0	0	0
Mechndz v Mechndz	1	12.5%	3	37.5%	4	0.8%	0	0	0
Mechndz v Infantry	31	37.3%	28	33.7%	24	4.9%	0	0	0
Infantry v Infantry	45	30.4%	59	39.9%	44	9.0%	0	0	0

POINTS	6-1			5-2			4-3			TOTAL
	0	43	35	0	4	3	0	12	16	
6-1	0	43	35	0	4	3	0	12	16	

FAIR FIGHT RESULTS

WIN PERCENTAGES (FAIR FIGHT MATCHUP by ERA)

Attacker listed first	34 GAMES				15 GAMES				19 GAMES				6 GAMES			
	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL
Tank v Tank	9	0	3	0	3	33.3%	0	6	0	6	66.7%	0	0	0	0	0.0%
Tank v Mechanized	7	0	0	6	6	85.7%	0	0	1	1	14.3%	0	0	0	0	0.0%
Tank v Infantry	5	0	1	2	3	60.0%	0	2	0	2	40.0%	0	0	0	0	0.0%
Mechndz v Mechndz	4	0	0	3	3	75.0%	0	0	1	1	25.0%	0	0	0	0	0.0%
Mechndz v Infantry	2	0	0	0	0	0.0%	0	1	2	2	100.0%	0	0	0	0	0.0%
Infantry v Infantry	7	0	0	0	0	0.0%	0	5	2	7	100.0%	0	0	0	0	0.0%

WIN PERCENTAGES (FAIR FIGHT MATCHUP by VICTORY POINT RESULT)

Attacker listed first	34 GAMES				15 GAMES				19 GAMES				6 GAMES			
	6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL
Tank v Tank	9	1	2	0	3	33.3%	4	2	0	6	66.7%	0	0	0	0	0.0%
Tank v Mechanized	7	2	2	2	6	85.7%	1	0	0	1	14.3%	0	0	0	0	0.0%
Tank v Infantry	5	0	1	2	3	60.0%	1	1	0	2	40.0%	0	0	0	0	0.0%
Mechndz v Mechndz	4	2	1	0	3	75.0%	0	0	1	1	25.0%	0	0	0	0	0.0%
Mechndz v Infantry	2	0	0	0	0	0.0%	0	2	0	2	100.0%	0	0	0	0	0.0%
Infantry v Infantry	7	0	0	0	0	0.0%	2	4	1	7	100.0%	0	0	0	0	0.0%

OUTCOMES (by ERA)

GAMES	35 GAMES				16 GAMES				19 GAMES			
	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL
Possessing Objective	12	0	2	7	9	56.3%	0	2	1	3	15.8%	0
Company Morale Check	14	0	3	3	6	37.5%	0	6	2	8	42.1%	0
Objective Not Captured	2	0	0	0	0	0.0%	0	2	0	2	10.5%	0
Player Conceded	4	0	0	1	5	71.4%	0	2	1	3	15.8%	0
No enemy, def. half	1	0	0	0	0	0.0%	0	1	0	1	5.3%	0
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%	0
Other	2	0	0	0	0	0.0%	0	1	1	2	10.5%	0

GAMES	25 GAMES				DRAW			
	EW	MW	LW	TOTAL	EW	MW	LW	TOTAL
Possessing Objective	8	0	7	1	0.0%	0	5	1
Company Morale Check	9	0	6	3	42.1%	0	0	0
Objective Not Captured	0	0	0	0	0.0%	0	0	0
Player Conceded	2	0	2	0	0.0%	0	0	0
No enemy, def. half	0	0	0	0	0.0%	0	0	0
No enemy, 16" of obj.	0	0	0	0	0.0%	0	0	0
Other	0	0	0	0	0.0%	0	0	

OVERALL

TOTAL GAMES	ATTACKER	DEFENDER	FAIR FIGHT	ATTACKER WINS			DEFENDER WINS			DRAW		
232	43.3%	56.7%	35.3%	6-1	5-2	4-3	6-1	5-2	4-3	+2	+1	0
Tank v Tank	9 25.7%	10 28.6%	16 6.9%	2	5	2	4	2	4	0	0	0
Tank v Mechanized	8 33.3%	4 16.7%	12 5.2%	2	3	3	1	2	1	0	0	0
Tank v Infantry	10 18.5%	28 51.9%	16 6.9%	1	7	2	9	9	10	0	0	0
Mechnzd v Mechnzd	1 25.0%	1 25.0%	2 0.9%	1	0	0	0	0	1	0	0	0
Mechnzd v Infantry	14 41.2%	9 26.5%	11 4.7%	3	6	5	3	4	2	0	0	0
Infantry v Infantry	23 28.4%	33 40.7%	25 10.8%	8	10	5	15	13	5	0	0	0
				30	21	14	FAIR FIGHT RESULTS			3	7	7

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
600 or less	0	5	0	5	2.2%	0	45	0	45	19.4%
601-1499 points	0	30	0	30	12.9%	0	1	0	1	0.4%
1500 points	0	128	0	128	55.2%	0	1	0	1	0.4%
1501-1999 points	0	42	0	42	18.1%	0	20	0	20	8.6%
2000 points	0	25	0	25	10.8%	0	0	0	0	0.0%
2001-2999 points	0	2	0	2	0.9%	0	12	0	12	5.2%
3000 points	0	0	0	0	0.0%	0	5	0	5	2.2%
	0	232	0	232		0	4	0	4	1.7%
	0.0%	100.0%	0.0%			0	27	0	27	11.6%
						0	114	0	114	49.1%
						0	0	0	0	0.0%

	EW	MW	LW	TOTAL
Australia	0	45	0	45
Canada	0	1	0	1
Germany	0	1	0	1
New Zealand	0	20	0	20
Portugal	0	0	0	0
Serbia	0	12	0	12
Spain	0	5	0	5
Sweden	0	4	0	4
United Kingdom	0	27	0	27
United States	0	114	0	114
	0	0	0	0



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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	150 GAMES	ATTACKER WINS			65	43.3%	DEFENDER WINS			85	56.7%
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL		
Tank v Tank	19	0	9	0	9	47.4%	0	10	0	10	52.6%
Tank v Mechanized	12	0	8	0	8	66.7%	0	4	0	4	33.3%
Tank v Infantry	38	0	10	0	10	26.3%	0	28	0	28	73.7%
Mechnzd v Mechnzd	2	0	1	0	1	50.0%	0	1	0	1	50.0%
Mechnzd v Infantry	23	0	14	0	14	60.9%	0	9	0	9	39.1%
Infantry v Infantry	56	0	23	0	23	41.1%	0	33	0	33	58.9%
		0	65	0	65	0.0%	0	85	0	85	0.0%

WIN PERCENTAGES (FAIR FIGHT MATCHUP by ERA)

Attacker listed first	82 GAMES	MATCHUP			82	79.3%	WINNER TYPE			65	79.3%	DRAW			17	20.7%
		EW	MW	LW	TOTAL	TANK	MECH	INF	TOTAL	EW	MW	LW	TOTAL			
Tank v Tank	16	0	16	0	16	19.5%	16	0	0	16	24.6%	0	0	0	0	0.0%
Tank v Mechanized	12	0	12	0	12	14.6%	6	4	0	10	15.4%	0	2	0	2	11.8%
Tank v Infantry	16	0	16	0	16	19.5%	8	0	5	13	20.0%	0	3	0	3	17.6%
Mechnzd v Mechnzd	2	0	2	0	2	2.4%	0	1	0	1	1.5%	0	1	0	1	5.9%
Mechnzd v Infantry	11	0	11	0	11	13.4%	0	8	2	10	15.4%	0	1	0	1	5.9%
Infantry v Infantry	25	0	25	0	25	30.5%	0	0	15	15	23.1%	0	10	0	10	58.8%
		0	82	0	82	0.0%	30	13	22	65	36.6%	0	17	0	17	20.7%

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	150 GAMES	ATTACKER WINS			65	43.3%	DEFENDER WINS			85	56.7%
		6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL		
Tank v Tank	19	2	5	2	9	47.4%	4	2	4	10	52.6%
Tank v Mechanized	12	2	3	3	8	66.7%	1	2	1	4	33.3%
Tank v Infantry	38	1	7	2	10	26.3%	9	9	10	28	73.7%
Mechnzd v Mechnzd	2	1	0	0	1	50.0%	0	0	1	1	50.0%
Mechnzd v Infantry	23	3	6	5	14	60.9%	3	4	2	9	39.1%
Infantry v Infantry	56	8	10	5	23	41.1%	15	13	5	33	58.9%
		17	31	17	65	26.2%	32	30	23	85	27.1%

WIN PERCENTAGES (FAIR FIGHT MATCHUP by VICTORY POINT RESULT)

Attacker listed first	82 GAMES	VICTOR SCORE			65	79.3%	DRAW (attacker first)			17	20.7%
		6-1	5-2	4-3	TOTAL	+2	+1	0	TOTAL		
Tank v Tank	16	7	8	1	16	100.0%	0	0	0	0	0.0%
Tank v Mechanized	12	3	6	1	10	83.3%	0	0	2	2	16.7%
Tank v Infantry	16	6	2	5	13	81.3%	1	2	0	3	18.8%
Mechnzd v Mechnzd	2	0	0	1	1	50.0%	0	0	1	1	50.0%
Mechnzd v Infantry	11	4	2	4	10	90.9%	0	1	0	1	9.1%
Infantry v Infantry	25	10	3	2	15	60.0%	2	4	4	10	40.0%

Attacker listed first	82 GAMES	WINNER TYPE		
		TANK	MECH	INF
6-1	13	4	13	
5-2	13	4	4	
4-3	4	5	5	
+2	0	0	0	
+1	0	0	0	
0	0	0	0	

OUTCOMES (by ERA)

Attacker listed first	150 GAMES	ATTACKER WINS			65	43.3%	DEFENDER WINS			85	56.7%
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL		
Possessing Objective	48	0	41	0	41	63.1%	0	7	0	7	8.2%
Company Morale Check	43	0	15	0	15	23.1%	0	28	0	28	32.9%
Objective Not Captured	19	0	1	0	1	1.5%	0	18	0	18	21.2%
Player Conceded	22	0	3	0	3	4.6%	0	19	0	19	22.4%
No enemy, def. half	5	0	0	0	0	0.0%	0	5	0	5	5.9%
No enemy, 16" of obj.	4	0	1	0	1	1.5%	0	3	0	3	3.5%
Other	9	0	4	0	4	6.2%	0	5	0	5	5.9%
		0	65	0	65	0.0%	0	85	0	85	0.0%

FAIR FIGHT OUTCOMES (by ERA)

Attacker listed first	82 GAMES	VICTOR WINS			65	79.3%	DRAW			17	20.7%
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL		
Possessing Objective	31	0	31	0	31	100.0%	0	17	0	17	20.7%
Company Morale Check	26	0	26	0	26	100.0%	0	0	0	0	0.0%
Objective Not Captured	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Player Conceded	6	0	6	0	6	100.0%	0	0	0	0	0.0%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Other	2	0	2	0	2	100.0%	0	0	0	0	0.0%
		0	65	0	65	0.0%	0	17	0	17	20.7%

Attacker listed first	82 GAMES	WINNER TYPE			
		TANK	MECH	INF	
14	46.7%	7	53.8%	10	45.5%
11	36.7%	3	23.1%	12	54.5%
0	0.0%	0	0.0%	0	0.0%
4	13.3%	2	15.4%	0	0.0%
0	0.0%	0	0.0%	0	0.0%
0	0.0%	0	0.0%	0	0.0%
1	3.3%	1	7.7%	0	0.0%

FREE FOR ALL

TOTAL GAMES	VICTOR		DRAW	
41	82.9%		17.1%	
Tank v Tank	11	26.8%	0	0.0%
Tank v Mechanized	2	4.9%	0	0.0%
Tank v Infantry	3	7.3%	3	7.3%
Mechnzd v Mechnzd	0	0.0%	0	0.0%
Mechnzd v Infantry	0	0.0%	1	2.4%
Infantry v Infantry	0	0.0%	8	19.5%

VICTOR SCORE		DRAW			
6-1	5-2	4-3	+2	+1	0
5	5	1	0	0	0
2	2	0	0	0	1
3	1	2	1	2	0
0	0	0	0	0	0
2	1	2	0	1	0
7	1	0	0	0	2

	EW	MW	LW	TOTAL
600 or less	0	3	0	3 7.3%
601-1499 points	0	8	0	8 19.5%
1500 points	0	22	0	22 53.7%
1501-1999 points	0	7	0	7 17.1%
2000 points	0	1	0	1 2.4%
2001-2999 points	0	0	0	0 0.0%
3000 points	0	0	0	0 0.0%
	0	41	0	41
	0.0%	#####	0.0%	

	EW	MW	LW	TOTAL
Australia	0	10	0	10 24.4%
Canada	0	0	0	0 0.0%
Germany	0	0	0	0 0.0%
New Zealand	0	2	0	2 4.9%
Portugal	0	0	0	0 0.0%
Serbia	0	2	0	2 4.9%
Spain	0	0	0	0 0.0%
Sweden	0	0	0	0 0.0%
United Kingdom	0	4	0	4 9.8%
United States	0	23	0	23 56.1%
				0 0.0%

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WIN PERCENTAGES (MATCHUP by ERA)

41 GAMES	MATCHUP			41 TOTAL	VICTOR			34 TOTAL	DRAW			7 TOTAL
	EW	MW	LW		TANK	MECH	INF		EW	MW	LW	
Tank v Tank	11	0	11	0	11	11	-	-	11	0	0	0
Tank v Mechanized	5	0	5	0	5	2	2	-	4	0	1	0
Tank v Infantry	9	0	9	0	9	3	-	3	6	3	0	3
Mechnzd v Mechnzd	0	0	0	0	0	-	0	-	0	0	0	0
Mechnzd v Infantry	6	0	6	0	6	-	4	1	5	0	1	0
Infantry v Infantry	10	0	10	0	10	-	-	8	8	0	2	0
		0	41	0		16	6	12		0	7	0
		0.0%	100.0%	0.0%		47.1%	17.6%	35.3%		0.0%	100.0%	0.0%

WIN PERCENTAGES (MATCHUP by VICTORY POINT RESULT)

41 GAMES	VICTOR SCORE			34 TOTAL	DRAW			7 TOTAL
	6-1	5-2	4-3		+2	+1	0	
Tank v Tank	11	5	5	1	11	0	0	0
Tank v Mechanized	5	2	2	0	4	0	0	1
Tank v Infantry	9	3	1	2	6	1	2	0
Mechnzd v Mechnzd	0	0	0	0	0	0	0	0
Mechnzd v Infantry	6	2	1	2	5	0	1	0
Infantry v Infantry	10	7	1	0	8	0	0	2

WINNER TYPE			
	TANK	MECH	INF
6-1	8	2	9
5-2	6	2	2
4-3	2	2	1

OUTCOMES (by ERA)

34 GAMES	VICTOR WINS			34 TOTAL	DRAW			
	EW	MW	LW		EW	MW	LW	
Possessing Objective	14	0	14	0	0	7	0	
Company Morale Check	14	0	14	0				
Objective Not Captured	0	0	0	0				
Player Conceeded	4	0	4	0				
No enemy, def. half	0	0	0	0				
No enemy, 16" of obj.	0	0	0	0				
Other	2	0	2	0				
		0	34	0		0	7	0
		0.0%	100.0%	0.0%		0.0%	100.0%	0.0%

WINNER TYPE					
TANK		MECH		INF	
6	37.5%	2	33.3%	6	50.0%
7	43.8%	1	16.7%	6	50.0%
0	0.0%	0	0.0%	0	0.0%
2	12.5%	2	33.3%	0	0.0%
0	0.0%	0	0.0%	0	0.0%
0	0.0%	0	0.0%	0	0.0%
1	6.3%	1	16.7%	0	0.0%

ENCOUNTER

TOTAL GAMES 41	VICTOR 75.6%		DRAW 24.4%			VICTOR SCORE			DRAW		
Tank v Tank	5	12.2%	0	0.0%		6-1	5-2	4-3	+2	+1	0
Tank v Mechanized	4	9.8%	0	0.0%		2	3	0	0	0	0
Tank v Infantry	5	12.2%	2	4.9%		1	4	1	0	0	1
Mechnzd v Mechnzd	0	0.0%	0	0.0%		3	1	3	0	0	0
Mechnzd v Infantry	0	0.0%	1	2.4%		0	0	1	0	0	1
Infantry v Infantry	0	0.0%	7	17.1%		2	1	2	0	0	0
	0		0		3	2	2	2	4	2	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL
600 or less	0	1	0	1	Australia	0	6	0	6
601-1499 points	0	9	0	9	Canada	0	0	0	0
1500 points	0	21	0	21	Germany	0	0	0	0
1501-1999 points	0	6	0	6	New Zealand	0	2	0	2
2000 points	0	4	0	4	Portugal	0	0	0	0
2001-2999 points	0	0	0	0	Serbia	0	4	0	4
3000 points	0	0	0	0	Spain	0	1	0	1
	0	41	0	41	Sweden	0	0	0	0
	0.0%	###	0.0%		United Kingdom	0	3	0	3
					United States	0	25	0	25

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WIN PERCENTAGES (MATCHUP by ERA)

	41	MATCHUP			41	100.0%	VICTOR			31	75.6%	DRAW			10	24.4%
	GAMES	EW	MW	LW	TOTAL	TANK	MECH	INF	TOTAL	EW	MW	LW	TOTAL			
Tank v Tank	5	0	5	0	5	5	-	-	5	0	0	0	0	0	0	0.0%
Tank v Mechanized	7	0	7	0	7	4	2	-	6	0	1	0	1	1	14.3%	
Tank v Infantry	7	0	7	0	7	5	-	2	7	0	0	0	0	0	0.0%	
Mechnzd v Mechnzd	2	0	2	0	2	-	1	-	1	0	1	0	1	1	50.0%	
Mechnzd v Infantry	5	0	5	0	5	-	4	1	5	0	0	0	0	0	0.0%	
Infantry v Infantry	15	0	15	0	15	-	-	7	7	0	8	0	8	8	53.3%	
		0	41	0		14	7	10		0	10	0				
		0.0%	100.0%	0.0%		45.2%	22.6%	32.3%		0.0%	100.0%	0.0%				

WIN PERCENTAGES (MATCHUP by VICTORY POINT RESULT)

	41	VICTOR SCORE			31	75.6%	DRAW			10	24.4%
	GAMES	6-1	5-2	4-3	TOTAL	+2	+1	0	TOTAL		
Tank v Tank	5	2	3	0	5	0	0	0	0	0.0%	
Tank v Mechanized	7	1	4	1	6	0	0	1	1	14.3%	
Tank v Infantry	7	3	1	3	7	0	0	0	0	0.0%	
Mechnzd v Mechnzd	2	0	0	1	1	0	0	1	1	50.0%	
Mechnzd v Infantry	5	2	1	2	5	0	0	0	0	0.0%	
Infantry v Infantry	15	3	2	2	7	2	4	2	8	53.3%	

WINNER TYPE			
	TANK	MECH	INF
6-1	5	2	4
5-2	7	2	2
4-3	2	3	4

OUTCOMES (by ERA)

	31	VICTOR WINS			31	75.6%	DRAW		
	GAMES	EW	MW	LW	TOTAL	EW	MW	LW	
Possessing Objective	17	0	17	0	17	0	10	0	
Company Morale Check	12	0	12	0	12				
Objective Not Captured	0	0	0	0	0				
Player Conceded	2	0	2	0	2				
No enemy, def. half	0	0	0	0	0				
No enemy, 16" of obj.	0	0	0	0	0				
Other	0	0	0	0	0				
		0	31	0		0	10	0	
		0.0%	100.0%	0.0%		0.0%	100.0%	0.0%	

WINNER TYPE					
	TANK	MECH	INF		
8	57.1%	5	71.4%	4	40.0%
4	28.6%	2	28.6%	6	60.0%
0	0.0%	0	0.0%	0	0.0%
2	14.3%	0	0.0%	0	0.0%
0	0.0%	0	0.0%	0	0.0%
0	0.0%	0	0.0%	0	0.0%
0	0.0%	0	0.0%	0	0.0%

HOLD THE LINE

TOTAL GAMES	ATTACKER	DEFENDER	AFTER ACTION REPORT DATA COLLECTOR PROJECT			ATTACKER WINS			DEFENDER WINS		
61	34.4%	65.6%	Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	5	45.5%	6	54.5%	1	3	1	2	1	3	
Tank v Mechanized	3	50.0%	3	50.0%	1	1	1	0	2	1	
Tank v Infantry	1	7.7%	12	92.3%	0	0	1	6	4	2	
Mechnzd v Mechnzd	0	--	0	--	0	0	0	0	0	0	
Mechnzd v Infantry	4	36.4%	7	63.6%	0	1	3	3	2	2	
Infantry v Infantry	8	40.0%	12	60.0%	4	2	2	4	6	2	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	18	0	18	29.5%
601-1499 points	0	4	0	4	6.6%	Canada	0	1	0	1	1.6%
1500 points	0	40	0	40	65.6%	Germany	0	1	0	1	1.6%
1501-1999 points	0	6	0	6	9.8%	New Zealand	0	5	0	5	8.2%
2000 points	0	11	0	11	18.0%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	Spain	0	2	0	2	3.3%
	0	61	0	61		Sweden	0	1	0	1	1.6%
	0.0%	100.0%	0.0%			United Kingdom	0	5	0	5	8.2%
						United States	0	27	0	27	44.3%
									0	0.0%	

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	61 GAMES	ATTACKER WINS				21	34.4%	DEFENDER WINS				40	65.6%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
Tank v Tank	11	0	5	0	5	45.5%	0	6	0	6	54.5%		
Tank v Mechanized	6	0	3	0	3	50.0%	0	3	0	3	50.0%		
Tank v Infantry	13	0	1	0	1	7.7%	0	12	0	12	92.3%		
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--		
Mechnzd v Infantry	11	0	4	0	4	36.4%	0	7	0	7	63.6%		
Infantry v Infantry	20	0	8	0	8	40.0%	0	12	0	12	60.0%		
		0	21	0			0	40	0				
		0.0%	100.0%	0.0%			0.0%	100.0%	0.0%				

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	61 GAMES	ATTACKER WINS				21	34.4%	DEFENDER WINS				40	65.6%
		6-1	5-2	4-3	TOTAL			6-1	5-2	4-3	TOTAL		
Tank v Tank	11	1	3	1	5	45.5%	2	1	3	6	54.5%		
Tank v Mechanized	6	1	1	1	3	50.0%	0	2	1	3	50.0%		
Tank v Infantry	13	0	0	1	1	7.7%	6	4	2	12	92.3%		
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--		
Mechnzd v Infantry	11	0	1	3	4	36.4%	3	2	2	7	63.6%		
Infantry v Infantry	20	4	2	2	8	40.0%	4	6	2	12	60.0%		
		6	7	8			15	15	10				
		28.6%	33.3%	38.1%			37.5%	37.5%	25.0%				

OUTCOMES (by ERA)

	61 GAMES	ATTACKER WINS				21	34.4%	DEFENDER WINS				40	65.6%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
Possessing Objective	15	0	14	0	14	66.7%	0	1	0	1	2.5%		
Company Morale Check	13	0	2	0	2	9.5%	0	11	0	11	27.5%		
Objective Not Captured	10	0	1	0	1	4.8%	0	9	0	9	22.5%		
Player Conceded	13	0	3	0	3	14.3%	0	10	0	10	25.0%		
No enemy, def. half	5	0	0	0	0	0.0%	0	5	0	5	12.5%		
No enemy, 16" of obj.	1	0	0	0	0	0.0%	0	1	0	1	2.5%		
Other/Reported Draw	4	0	1	0	1	4.8%	0	3	0	3	7.5%		
		0	21	0			0	40	0				
		0.0%	100.0%	0.0%			0.0%	100.0%	0.0%				

BREAKTHROUGH

TOTAL GAMES	ATTACKER	DEFENDER	AFTER ACTION REPORT DATA COLLECTOR PROJECT			ATTACKER WINS			DEFENDER WINS		
23	65.2%	34.8%	Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	0.0%	1	100.0%	0	0	0	0	0	1	
Tank v Mechanized	1	100.0%	0	0.0%	0	1	0	0	0	0	
Tank v Infantry	2	25.0%	6	75.0%	0	2	0	2	2	2	
Mechnzd v Mechnzd	1	100.0%	0	0.0%	1	0	0	0	0	0	
Mechnzd v Infantry	3	100.0%	0	0.0%	1	2	0	0	0	0	
Infantry v Infantry	8	88.9%	1	11.1%	0	5	3	0	1	0	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	2	0	2	8.7%
601-1499 points	0	1	0	1	4.3%	Canada	0	0	0	0	0.0%
1500 points	0	16	0	16	69.6%	Germany	0	0	0	0	0.0%
1501-1999 points	0	6	0	6	26.1%	New Zealand	0	3	0	3	13.0%
2000 points	0	0	0	0	0.0%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	2	0	2	8.7%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	23	0	23		Sweden	0	1	0	1	4.3%
	0.0%	100.0%	0.0%			United Kingdom	0	3	0	3	13.0%
						United States	0	12	0	12	52.2%
									0	0.0%	

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	23 GAMES	ATTACKER WINS				15 65.2%	DEFENDER WINS				8 34.8%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
Tank v Tank	1	0	0	0	0	0.0%	0	1	0	1	100.0%
Tank v Mechanized	1	0	1	0	1	100.0%	0	0	0	0	0.0%
Tank v Infantry	8	0	2	0	2	25.0%	0	6	0	6	75.0%
Mechnzd v Mechnzd	1	0	1	0	1	100.0%	0	0	0	0	0.0%
Mechnzd v Infantry	3	0	3	0	3	100.0%	0	0	0	0	0.0%
Infantry v Infantry	9	0	8	0	8	88.9%	0	1	0	1	11.1%
		0	15	0			0	8	0		
		0.0%	100.0%	0.0%			0.0%	100.0%	0.0%		

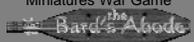
WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	23 GAMES	ATTACKER WINS				15 65.2%	DEFENDER WINS				8 34.8%
		6-1	5-2	4-3	TOTAL		6-1	5-2	4-3	TOTAL	
Tank v Tank	1	0	0	0	0	0.0%	0	0	1	1	100.0%
Tank v Mechanized	1	0	1	0	1	100.0%	0	0	0	0	0.0%
Tank v Infantry	8	0	2	0	2	25.0%	2	2	2	6	75.0%
Mechnzd v Mechnzd	1	1	0	0	1	100.0%	0	0	0	0	0.0%
Mechnzd v Infantry	3	1	2	0	3	100.0%	0	0	0	0	0.0%
Infantry v Infantry	9	0	5	3	8	88.9%	0	1	0	1	11.1%
		2	10	3			2	3	3		
		13.3%	66.7%	20.0%			25.0%	37.5%	37.5%		

OUTCOMES (by ERA)

	23 GAMES	ATTACKER WINS				15 65.2%	DEFENDER WINS				8 34.8%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
Possessing Objective	10	0	10	0	10	66.7%	0	0	0	0	0.0%
Company Morale Check	11	0	5	0	5	33.3%	0	6	0	6	75.0%
Objective Not Captured	1	0	0	0	0	0.0%	0	1	0	1	12.5%
Player Conceeded	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	1	0	0	0	0	0.0%	0	1	0	1	12.5%
Other/Reported Draw	0	0	0	0	0	0.0%	0	0	0	0	0.0%
		0	15	0			0	8	0		
		0.0%	100.0%	0.0%			0.0%	100.0%	0.0%		

FIGHTING WITHDRAWAL

TOTAL GAMES 34	ATTACKER 38.2%		DEFENDER 61.8%		 DATA COLLECTOR PROJECT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game 	ATTACKER WINS			DEFENDER WINS		
	6-1	5-2	4-3	6-1		5-2	4-3				
Tank v Tank	1	33.3%	2	66.7%	0	1	0	2	0	0	
Tank v Mechanized	2	100.0%	0	0.0%	1	0	1	0	0	0	
Tank v Infantry	2	28.6%	5	71.4%	0	2	0	1	1	3	
Mechnzd v Mechnzd	0	0.0%	1	100.0%	0	0	0	0	0	1	
Mechnzd v Infantry	3	75.0%	1	25.0%	1	1	1	0	1	0	
Infantry v Infantry	5	29.4%	12	70.6%	2	3	0	6	4	2	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	2	0	2	5.9%
601-1499 points	0	7	0	7	20.6%	Canada	0	0	0	0	0.0%
1500 points	0	15	0	15	44.1%	Germany	0	0	0	0	0.0%
1501-1999 points	0	5	0	5	14.7%	New Zealand	0	5	0	5	14.7%
2000 points	0	6	0	6	17.6%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	1	0	1	2.9%	Serbia	0	2	0	2	5.9%
3000 points	0	0	0	0	0.0%	Spain	0	1	0	1	2.9%
	0	34	0	34		Sweden	0	2	0	2	5.9%
	0.0%	100.0%	0.0%			United Kingdom	0	7	0	7	20.6%
						United States	0	14	0	14	41.2%
										0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	34 GAMES	ATTACKER WINS				13	38.2%	DEFENDER WINS				21	61.8%
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL				
		Tank v Tank	3	0	1	0	1	33.3%	0	2	0	2	66.7%
Tank v Mechanized	2	0	2	0	2	100.0%	0	0	0	0	0.0%		
Tank v Infantry	7	0	2	0	2	28.6%	0	5	0	5	71.4%		
Mechnzd v Mechnzd	1	0	0	0	0	0.0%	0	1	0	1	100.0%		
Mechnzd v Infantry	4	0	3	0	3	75.0%	0	1	0	1	25.0%		
Infantry v Infantry	17	0	5	0	5	29.4%	0	12	0	12	70.6%		
		0	13	0			0	21	0				
		0.0%	100.0%	0.0%			0.0%	100.0%	0.0%				

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	34 GAMES	ATTACKER WINS				13	38.2%	DEFENDER WINS				21	61.8%
		6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL				
		Tank v Tank	3	0	1	0	1	33.3%	2	0	0	2	66.7%
Tank v Mechanized	2	1	0	1	2	100.0%	0	0	0	0	0.0%		
Tank v Infantry	7	0	2	0	2	28.6%	1	1	3	5	71.4%		
Mechnzd v Mechnzd	1	0	0	0	0	0.0%	0	0	1	1	100.0%		
Mechnzd v Infantry	4	1	1	1	3	75.0%	0	1	0	1	25.0%		
Infantry v Infantry	17	2	3	0	5	29.4%	6	4	2	12	70.6%		
		4	7	2			9	6	6				
		30.8%	53.8%	15.4%			42.9%	28.6%	28.6%				

OUTCOMES (by ERA)

	34 GAMES	ATTACKER WINS				13	38.2%	DEFENDER WINS				21	61.8%
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL				
		Possessing Objective	12	0	10	0	10	76.9%	0	2	0	2	9.5%
Company Morale Check	8	0	3	0	3	23.1%	0	5	0	5	23.8%		
Objective Not Captured	8	0	0	0	0	0.0%	0	8	0	8	38.1%		
Player Conceded	5	0	0	0	0	0.0%	0	5	0	5	23.8%		
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%		
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%		
Other/Reported Draw	1	0	0	0	0	0.0%	0	1	0	1	4.8%		
		0	13	0			0	21	0				
		0.0%	100.0%	0.0%			0.0%	100.0%	0.0%				

ROADBLOCK

TOTAL GAMES	ATTACKER		DEFENDER		AFTER ACTION REPORT DATA COLLECTOR PROJECT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game The Bard's Abode	ATTACKER WINS			DEFENDER WINS		
	0.0%		100.0%			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	0.0%	1	100.0%	0	0	0	0	1	0	
Tank v Mechanized	0	--	0	--	0	0	0	0	0	0	
Tank v Infantry	0	0.0%	2	100.0%	0	0	0	0	1	1	
Mechnzd v Mechnzd	0	--	0	--	0	0	0	0	0	0	
Mechnzd v Infantry	0	0.0%	1	100.0%	0	0	0	0	1	0	
Infantry v Infantry	0	0.0%	1	100.0%	0	0	0	0	1	0	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	0	0	0.0%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	3	0	3	60.0%	Germany	0	0	0	0	0.0%
1501-1999 points	0	1	0	1	20.0%	New Zealand	0	1	0	1	20.0%
2000 points	0	1	0	1	20.0%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	1	0	1	20.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	5	0	5		Sweden	0	0	0	0	0.0%
	0.0%	100.0%	0.0%			United Kingdom	0	0	0	0	0.0%
						United States	0	3	0	3	60.0%
										0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	5 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			5 TOTAL	100.0%
		EW	MW	LW			EW	MW	LW		
Tank v Tank	1	0	0	0	0	0.0%	0	1	0	1	100.0%
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	2	0	0	0	0	0.0%	0	2	0	2	100.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	1	0	0	0	0	0.0%	0	1	0	1	100.0%
Infantry v Infantry	1	0	0	0	0	0.0%	0	1	0	1	100.0%
		0	0	0			0	5	0		
		--	--	--			0.0%	100.0%	0.0%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	5 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			5 TOTAL	100.0%
		6-1	5-2	4-3			6-1	5-2	4-3		
Tank v Tank	1	0	0	0	0	0.0%	0	1	0	1	100.0%
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	2	0	0	0	0	0.0%	0	1	1	2	100.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	1	0	0	0	0	0.0%	0	1	0	1	100.0%
Infantry v Infantry	1	0	0	0	0	0.0%	0	1	0	1	100.0%
		0	0	0			0	4	1		
		--	--	--			0.0%	80.0%	20.0%		

OUTCOMES (by ERA)

	5 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			5 TOTAL	100.0%
		EW	MW	LW			EW	MW	LW		
Possessing Objective	3	0	0	0	0	--	0	3	0	3	60.0%
Company Morale Check	1	0	0	0	0	--	0	1	0	1	20.0%
Objective Not Captured	0	0	0	0	0	--	0	0	0	0	0.0%
Player Conceded	1	0	0	0	0	--	0	1	0	1	20.0%
No enemy, def. half	0	0	0	0	0	--	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	--	0	0	0	0	0.0%
Other/Reported Draw	0	0	0	0	0	--	0	0	0	0	0.0%
		0	0	0			0	5	0		
		--	--	--			0.0%	100.0%	0.0%		

CAULDRON

TOTAL GAMES 16	ATTACKER 56.3%	DEFENDER 43.8%	AFTER ACTION REPORT <small>DATA COLLECTOR PROJECT</small>			ATTACKER WINS			DEFENDER WINS		
			Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	1	100.0%	0	0.0%		1	0	0	0	0	0
Tank v Mechanized	2	66.7%	1	33.3%		0	1	1	1	0	0
Tank v Infantry	3	75.0%	1	25.0%		1	2	0	0	0	1
Mechnzd v Mechnzd	0	--	0	--		0	0	0	0	0	0
Mechnzd v Infantry	2	100.0%	0	0.0%		0	1	1	0	0	0
Infantry v Infantry	1	16.7%	5	83.3%		1	0	0	4	0	1

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	1	0	1	6.3%	Australia	0	4	0	4	25.0%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	8	0	8	50.0%	Germany	0	0	0	0	0.0%
1501-1999 points	0	6	0	6	37.5%	New Zealand	0	0	0	0	0.0%
2000 points	0	1	0	1	6.3%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	1	0	1	6.3%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	16	0	16		Sweden	0	0	0	0	0.0%
	0.0%	100.0%	0.0%			United Kingdom	0	5	0	5	31.3%
						United States	0	5	0	5	31.3%
										0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	WIN PERCENTAGES (TYPE & ROLE by ERA)												
	16	ATTACKER WINS				9	56.3%	DEFENDER WINS				7	43.8%
	GAMES	EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
Tank v Tank	1	0	1	0	1	100.0%		0	0	0	0	0.0%	
Tank v Mechanized	3	0	2	0	2	66.7%		0	1	0	1	33.3%	
Tank v Infantry	4	0	3	0	3	75.0%		0	1	0	1	25.0%	
Mechnzd v Mechnzd	0	0	0	0	0	--		0	0	0	0	--	
Mechnzd v Infantry	2	0	2	0	2	100.0%		0	0	0	0	0.0%	
Infantry v Infantry	6	0	1	0	1	16.7%		0	5	0	5	83.3%	
		0	9	0				0	7	0			
		0.0%	100.0%	0.0%				0.0%	100.0%	0.0%			

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)											
	16	ATTACKER WINS			9	56.3%	DEFENDER WINS			7	43.8%	
	GAMES	6-1	5-2	4-3	TOTAL		6-1	5-2	4-3	TOTAL		
Tank v Tank	1	1	0	0	1	100.0%		0	0	0	0	0.0%
Tank v Mechanized	3	0	1	1	2	66.7%		1	0	0	1	33.3%
Tank v Infantry	4	1	2	0	3	75.0%		0	0	1	1	25.0%
Mechnzd v Mechnzd	0	0	0	0	0	--		0	0	0	0	--
Mechnzd v Infantry	2	0	1	1	2	100.0%		0	0	0	0	0.0%
Infantry v Infantry	6	1	0	0	1	16.7%		4	0	1	5	83.3%
		3	4	2				5	0	2		
		33.3%	44.4%	22.2%				71.4%	0.0%	28.6%		

OUTCOMES (by ERA)

	OUTCOMES (by ERA)												
	16	ATTACKER WINS				9	56.3%	DEFENDER WINS				7	43.8%
	GAMES	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL			
Possessing Objective	5	0	5	0	5	55.6%		0	0	0	0	0.0%	
Company Morale Check	6	0	3	0	3	33.3%		0	3	0	3	42.9%	
Objective Not Captured	0	0	0	0	0	0.0%		0	0	0	0	0.0%	
Player Conceded	2	0	0	0	0	0.0%		0	2	0	2	28.6%	
No enemy, def. half	0	0	0	0	0	0.0%		0	0	0	0	0.0%	
No enemy, 16" of obj.	1	0	0	0	0	0.0%		0	1	0	1	14.3%	
Other/Reported Draw	2	0	1	0	1	11.1%		0	1	0	1	14.3%	
		0	9	0				0	7	0			
		0.0%	100.0%	0.0%				0.0%	100.0%	0.0%			

THE BIG PUSH

TOTAL GAMES	ATTACKER	DEFENDER	AFTER ACTION REPORT DATA COLLECTOR PROJECT			ATTACKER WINS			DEFENDER WINS		
1	0.0%	100.0%	Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	--	0	--	0	0	0	0	0	0	0
Tank v Mechanized	0	--	0	--	0	0	0	0	0	0	0
Tank v Infantry	0	--	0	--	0	0	0	0	0	0	0
Mechnzd v Mechnzd	0	--	0	--	0	0	0	0	0	0	0
Mechnzd v Infantry	0	--	0	--	0	0	0	0	0	0	0
Infantry v Infantry	0	0.0%	1	100.0%	0	0	0	0	1	0	0

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	0	0	0.0%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	0	0	0	0.0%	Germany	0	0	0	0	0.0%
1501-1999 points	0	1	0	1	100.0%	New Zealand	0	0	0	0	0.0%
2000 points	0	0	0	0	0.0%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	1	0	1		Sweden	0	0	0	0	0.0%
	0.0%	100.0%	0.0%			United Kingdom	0	0	0	0	0.0%
						United States	0	1	0	1	100.0%
										0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	1 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			1 TOTAL	100.0%
		EW	MW	LW			EW	MW	LW		
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	1	0	0	0	0	0.0%	0	1	0	1	100.0%
		0	0	0			0	1	0		
		--	--	--			0.0%	100.0%	0.0%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	1 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			1 TOTAL	100.0%
		6-1	5-2	4-3			6-1	5-2	4-3		
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	1	0	0	0	0	0.0%	0	1	0	1	100.0%
		0	0	0			0	1	0		
		--	--	--			0.0%	100.0%	0.0%		

OUTCOMES (by ERA)

	1 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			1 TOTAL	100.0%
		EW	MW	LW			EW	MW	LW		
Possessing Objective	0	0	0	0	0	--	0	0	0	0	0.0%
Company Morale Check	0	0	0	0	0	--	0	0	0	0	0.0%
Objective Not Captured	0	0	0	0	0	--	0	0	0	0	0.0%
Player Conceded	1	0	0	0	0	--	0	1	0	1	100.0%
No enemy, def. half	0	0	0	0	0	--	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	--	0	0	0	0	0.0%
Other/Reported Draw	0	0	0	0	0	--	0	0	0	0	0.0%
		0	0	0			0	1	0		
		--	--	--			0.0%	100.0%	0.0%		

TRENCH FIGHT

TOTAL GAMES	ATTACKER		DEFENDER		AFTER ACTION REPORT DATA COLLECTOR PROJECT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game The Bard's Abode	ATTACKER WINS			DEFENDER WINS		
	0.0%		100.0%			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	--	0	--	0	0	0	0	0	0	0
Tank v Mechanized	0	--	0	--	0	0	0	0	0	0	0
Tank v Infantry	0	0.0%	1	100.0%	0	0	0	0	0	0	1
Mechnzd v Mechnzd	0	--	0	--	0	0	0	0	0	0	0
Mechnzd v Infantry	0	--	0	--	0	0	0	0	0	0	0
Infantry v Infantry	0	--	0	--	0	0	0	0	0	0	0

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	0	0	0.0%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	1	0	1	100.0%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	0	0	0.0%	New Zealand	0	0	0	0	0.0%
2000 points	0	0	0	0	0.0%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	1	0	1		Sweden	0	0	0	0	0.0%
	0.0%	100.0%	0.0%			United Kingdom	0	0	0	0	0.0%
						United States	0	1	0	1	100.0%
										0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	1 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			1 TOTAL	100.0%
		EW	MW	LW			EW	MW	LW		
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	1	0	0	0	0	0.0%	0	1	0	1	100.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	0	0	0	0	0	--	0	0	0	0	--
		0	0	0			0	1	0		
		--	--	--			0.0%	100.0%	0.0%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	1 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			1 TOTAL	100.0%
		6-1	5-2	4-3			6-1	5-2	4-3		
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	1	0	0	0	0	0.0%	0	0	1	1	100.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	0	0	0	0	0	--	0	0	0	0	--
		0	0	0			0	0	1		
		--	--	--			0.0%	0.0%	100.0%		

OUTCOMES (by ERA)

	1 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			1 TOTAL	100.0%
		EW	MW	LW			EW	MW	LW		
Possessing Objective	0	0	0	0	0	--	0	0	0	0	0.0%
Company Morale Check	1	0	0	0	0	--	0	1	0	1	100.0%
Objective Not Captured	0	0	0	0	0	--	0	0	0	0	0.0%
Player Conceded	0	0	0	0	0	--	0	0	0	0	0.0%
No enemy, def. half	0	0	0	0	0	--	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	--	0	0	0	0	0.0%
Other/Reported Draw	0	0	0	0	0	--	0	0	0	0	0.0%
		0	0	0			0	1	0		
		--	--	--			0.0%	100.0%	0.0%		

DEATH FROM ABOVE

TOTAL GAMES 3	ATTACKER		DEFENDER		AFTER ACTION REPORT DATA COLLECTOR PROJECT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game The Bard's Abode	ATTACKER WINS			DEFENDER WINS		
	33.3%		66.7%			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	--	0	--	0	0	0	0	0	0	0
Tank v Mechanized	0	--	0	--	0	0	0	0	0	0	0
Tank v Infantry	0	0.0%	1	100.0%	0	0	0	0	1	0	0
Mechnzd v Mechnzd	0	--	0	--	0	0	0	0	0	0	0
Mechnzd v Infantry	0	--	0	--	0	0	0	0	0	0	0
Infantry v Infantry	1	50.0%	1	50.0%	1	0	0	1	0	0	0

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
600 or less	0	0	0	0	0.0%	0	2	0	2	66.7%
601-1499 points	0	1	0	1	33.3%	0	0	0	0	0.0%
1500 points	0	0	0	0	0.0%	0	0	0	0	0.0%
1501-1999 points	0	2	0	2	66.7%	0	0	0	0	0.0%
2000 points	0	0	0	0	0.0%	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	0	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	0	1	0	1	33.3%
	0	3	0	3		0	0	0	0	0.0%
	0.0%	100.0%	0.0%			0	0	0	0	0.0%

	EW	MW	LW	TOTAL
Australia	0	2	0	2
Canada	0	0	0	0
Germany	0	0	0	0
New Zealand	0	0	0	0
Portugal	0	0	0	0
Serbia	0	0	0	0
Spain	0	1	0	1
Sweden	0	0	0	0
United Kingdom	0	0	0	0
United States	0	0	0	0
	0	0	0	0

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	3 GAMES	ATTACKER WINS				1 33.3%	DEFENDER WINS				2 66.7%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	1	0	0	0	0	0.0%	0	1	0	1	100.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	2	0	1	0	1	50.0%	0	1	0	1	50.0%
		0	1	0			0	2	0		
		0.0%	100.0%	0.0%			0.0%	100.0%	0.0%		

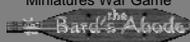
WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	3 GAMES	ATTACKER WINS			1 33.3%	DEFENDER WINS			2 66.7%		
		6-1	5-2	4-3		TOTAL	6-1	5-2		4-3	TOTAL
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	1	0	0	0	0	0.0%	0	1	0	1	100.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	2	1	0	0	1	50.0%	1	0	0	1	50.0%
		1	0	0			1	1	0		
		100.0%	0.0%	0.0%			50.0%	50.0%	0.0%		

OUTCOMES (by ERA)

	3 GAMES	ATTACKER WINS			1 33.3%	DEFENDER WINS			2 66.7%		
		EW	MW	LW		TOTAL	EW	MW		LW	TOTAL
Possessing Objective	2	0	1	0	1	100.0%	0	1	0	1	50.0%
Company Morale Check	1	0	0	0	0	0.0%	0	1	0	1	50.0%
Objective Not Captured	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Player Conceded	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Other/Reported Draw	0	0	0	0	0	0.0%	0	0	0	0	0.0%
		0	1	0			0	2	0		
		0.0%	100.0%	0.0%			0.0%	100.0%	0.0%		

OTHER AND UNIDENTIFIED DEFENSIVE BATTLES

TOTAL GAMES 6	ATTACKER		DEFENDER		 Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game 	ATTACKER WINS			DEFENDER WINS		
	100.0%		0.0%			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	2	100.0%	0	0.0%	0	1	1	0	0	0	
Tank v Mechanized	0	--	0	--	0	0	0	0	0	0	
Tank v Infantry	2	100.0%	0	0.0%	0	1	1	0	0	0	
Mechnzd v Mechnzd	0	--	0	--	0	0	0	0	0	0	
Mechnzd v Infantry	2	100.0%	0	0.0%	1	1	0	0	0	0	
Infantry v Infantry	0	--	0	--	0	0	0	0	0	0	

	EW	MW	LW	TOTAL	
600 or less	0	0	0	0	0.0%
601-1499 points	0	0	0	0	0.0%
1500 points	0	2	0	2	33.3%
1501-1999 points	0	2	0	2	33.3%
2000 points	0	1	0	1	16.7%
2001-2999 points	0	1	0	1	16.7%
3000 points	0	0	0	0	0.0%
	0	6	0	6	
	0.0%	100.0%	0.0%		

	EW	MW	LW	TOTAL	
Australia	0	1	0	1	16.7%
Canada	0	0	0	0	0.0%
Germany	0	0	0	0	0.0%
New Zealand	0	2	0	2	33.3%
Portugal	0	0	0	0	0.0%
Serbia	0	0	0	0	0.0%
Spain	0	0	0	0	0.0%
Sweden	0	0	0	0	0.0%
United Kingdom	0	0	0	0	0.0%
United States	0	3	0	3	50.0%
				0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	6 GAMES	ATTACKER WINS				6 100.0%	DEFENDER WINS				0 0.0%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
		Tank v Tank	2	0	2		0	2	100.0%	0	
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	2	0	2	0	2	100.0%	0	0	0	0	0.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	2	0	2	0	2	100.0%	0	0	0	0	0.0%
Infantry v Infantry	0	0	0	0	0	--	0	0	0	0	--
		0	6	0	6		0	0	0	0	
		0.0%	100.0%	0.0%			--	--	--		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	6 GAMES	ATTACKER WINS			6 100.0%	DEFENDER WINS			0 0.0%		
		6-1	5-2	4-3		TOTAL	6-1	5-2		4-3	TOTAL
		Tank v Tank	2	0		1	1	2		100.0%	0
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	2	0	1	1	2	100.0%	0	0	0	0	0.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	2	1	1	0	2	100.0%	0	0	0	0	0.0%
Infantry v Infantry	0	0	0	0	0	--	0	0	0	0	--
		1	3	2	6		0	0	0	0	
		16.7%	50.0%	33.3%			--	--	--		

OUTCOMES (by ERA)

	6 GAMES	ATTACKER WINS				6 100.0%	DEFENDER WINS				0 0.0%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
		Possessing Objective	1	0	1		0	1	16.7%	0	
Company Morale Check	2	0	2	0	2	33.3%	0	0	0	0	--
Objective Not Captured	0	0	0	0	0	0.0%	0	0	0	0	--
Player Conceded	0	0	0	0	0	0.0%	0	0	0	0	--
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	--
No enemy, 16" of obj.	1	0	1	0	1	16.7%	0	0	0	0	--
Other/Reported Draw	2	0	2	0	2	33.3%	0	0	0	0	--
		0	6	0	6		0	0	0	0	
		0.0%	100.0%	0.0%			--	--	--		

OVERALL

TOTAL GAMES	ATTACKER	DEFENDER	FAIR FIGHT	ATTACKER WINS			DEFENDER WINS			DRAW		
314	47.4%	52.6%	32.8%	6-1	5-2	4-3	6-1	5-2	4-3	+2	+1	0
Tank v Tank	12 29.3%	12 29.3%	17 5.4%	4	3	5	1	7	4	0	0	0
Tank v Mechanized	12 41.4%	7 24.1%	10 3.2%	4	4	4	5	2	0	0	0	0
Tank v Infantry	34 31.8%	38 35.5%	35 11.1%	9	9	16	22	9	7	0	0	0
Mechnzd v Mechnzd	6 42.9%	5 35.7%	3 1.0%	4	1	1	2	0	3	0	0	0
Mechnzd v Infantry	16 32.7%	18 36.7%	15 4.8%	3	4	9	7	7	4	0	0	0
Infantry v Infantry	20 27.0%	31 41.9%	23 7.3%	9	9	2	15	12	4	0	0	0
				31	29	23	FAIR FIGHT RESULTS			1	8	11

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
600 or less	0	0	2	2	0.6%	0	0	61	61	19.4%
601-1499 points	0	0	4	4	1.3%	0	0	0	0	0.0%
1500 points	0	0	212	212	67.5%	0	0	0	0	0.0%
1501-1999 points	0	0	68	68	21.7%	0	0	36	36	11.5%
2000 points	0	0	21	21	6.7%	0	0	6	6	1.9%
2001-2999 points	0	0	1	1	0.3%	0	0	3	3	1.0%
3000 points	0	0	2	2	0.6%	0	0	0	0	0.0%
	0	0	310	310		0	0	183	183	58.3%
	0.0%	0.0%	98.7%			0	0	0	0	0.0%

	EW	MW	LW	TOTAL
Australia	0	0	61	61
Canada	0	0	0	0
Germany	0	0	0	0
New Zealand	0	0	36	36
Portugal	0	0	6	6
Serbia	0	0	3	3
Spain	0	0	0	0
Sweden	0	0	0	0
United Kingdom	0	0	21	21
United States	0	0	183	183
	0	0	0	0



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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	GAMES	ATTACKER WINS			TOTAL	100	47.4%	DEFENDER WINS			TOTAL	111	52.6%
		EW	MW	LW				EW	MW	LW			
Tank v Tank	24	0	0	12	12	50.0%	0	0	12	12	50.0%		
Tank v Mechanized	19	0	0	12	12	63.2%	0	0	7	7	36.8%		
Tank v Infantry	72	0	0	34	34	47.2%	0	0	38	38	52.8%		
Mechnzd v Mechnzd	11	0	0	6	6	54.5%	0	0	5	5	45.5%		
Mechnzd v Infantry	34	0	0	16	16	47.1%	0	0	18	18	52.9%		
Infantry v Infantry	51	0	0	20	20	39.2%	0	0	31	31	60.8%		
		0	0	100			0	0	111				
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%				

WIN PERCENTAGES (FAIR FIGHT MATCHUP by ERA)

GAMES	MATCHUP			TOTAL	103	80.6%	WINNER TYPE			TOTAL	DRAW			20	19.4%	
	EW	MW	LW				TANK	MECH	INF		EW	MW	LW			
Tank v Tank	17	0	0	17	17	16.5%	17	0	0	17	20.5%	0	0	0	0	0.0%
Tank v Mechanized	10	0	0	10	10	9.7%	6	4	0	10	12.0%	0	0	0	0	0.0%
Tank v Infantry	35	0	0	35	35	34.0%	16	0	11	27	32.5%	0	0	8	8	40.0%
Mechnzd v Mechnzd	3	0	0	3	3	2.9%	0	3	0	3	3.6%	0	0	0	0	0.0%
Mechnzd v Infantry	15	0	0	15	15	14.6%	0	7	4	11	13.3%	0	0	4	4	20.0%
Infantry v Infantry	23	0	0	23	23	22.3%	0	0	15	15	18.1%	0	0	8	8	40.0%
		0	0	103			39	14	30			0	0	20		
		0.0%	0.0%	100.0%			37.9%	13.6%	29.1%			0.0%	0.0%	100.0%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	GAMES	ATTACKER WINS			TOTAL	100	47.4%	DEFENDER WINS			TOTAL	111	52.6%
		6-1	5-2	4-3				6-1	5-2	4-3			
Tank v Tank	24	4	3	5	12	50.0%	1	7	4	12	50.0%		
Tank v Mechanized	19	4	4	4	12	63.2%	5	2	0	7	36.8%		
Tank v Infantry	72	9	9	16	34	47.2%	22	9	7	38	52.8%		
Mechnzd v Mechnzd	11	4	1	1	6	54.5%	2	0	3	5	45.5%		
Mechnzd v Infantry	34	3	4	9	16	47.1%	7	7	4	18	52.9%		
Infantry v Infantry	51	9	9	2	20	39.2%	15	12	4	31	60.8%		
		33	30	37			52	37	22				
		33.0%	30.0%	37.0%			46.8%	33.3%	19.8%				

WIN PERCENTAGES (FAIR FIGHT MATCHUP by VICTORY POINT RESULT)

GAMES	VICTOR SCORE			TOTAL	83	80.6%	DRAW (attacker first)			TOTAL	20	19.4%
	6-1	5-2	4-3				+2	+1	0			
Tank v Tank	17	6	3	8	17	100.0%	0	0	0	0	0.0%	
Tank v Mechanized	10	5	3	2	10	100.0%	0	0	0	0	0.0%	
Tank v Infantry	35	6	14	7	27	77.1%	0	5	3	8	22.9%	
Mechnzd v Mechnzd	3	1	0	2	3	100.0%	0	0	0	0	0.0%	
Mechnzd v Infantry	15	5	4	2	11	73.3%	1	1	2	4	26.7%	
Infantry v Infantry	23	8	5	2	15	65.2%	0	2	6	8	34.8%	

WINNER TYPE	TANK	MECH	INF
	6-1	13	7
5-2	15	3	11
4-3	11	4	8
+2	0	0	0
+1	0	0	0
0	0	0	0

OUTCOMES (by ERA)

GAMES	ATTACKER WINS			TOTAL	100	47.4%	DEFENDER WINS			TOTAL	111	52.6%
	EW	MW	LW				EW	MW	LW			
Possessing Objective	80	0	0	56	56	56.0%	0	0	4	4	3.6%	
Company Morale Check	84	0	0	32	32	32.0%	0	0	52	52	46.8%	
Objective Not Captured	31	0	0	0	0	0.0%	0	0	31	31	27.9%	
Player Conceded	20	0	0	6	6	6.0%	0	0	14	14	12.6%	
No enemy, def. half	5	0	0	0	0	0.0%	0	0	5	5	4.5%	
No enemy, 16" of obj.	2	0	0	0	0	0.0%	0	0	2	2	1.8%	
Other	9	0	0	6	6	6.0%	0	0	3	3	2.7%	
		0	0	100			0	0	111			
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%			

FAIR FIGHT OUTCOMES (by ERA)

GAMES	VICTOR WINS			TOTAL	EW	MW	LW	DRAW		
	EW	MW	LW					EW	MW	LW
Possessing Objective	40	0	0	40	0.0%	0	0	20		
Company Morale Check	37	0	0	37	48.2%					
Objective Not Captured	1	0	0	1	44.6%					
Player Conceded	3	0	0	3	1.2%					
No enemy, def. half	0	0	0	0	3.6%					
No enemy, 16" of obj.	0	0	0	0	0.0%					
Other	2	0	0	2	0.0%					
		0	0	83		0	0	20		
		0.0%	0.0%	100.0%		0.0%	0.0%	100.0%		

WINNER TYPE	TANK	MECH	INF
	22	56.4%	10
16	41.0%	3	21.4%
0	0.0%	0	0.0%
0	0.0%	1	7.1%
0	0.0%	0	0.0%
0	0.0%	0	0.0%
1	2.6%	0	0.0%
8	26.7%	18	60.0%
1	3.3%	2	6.7%
0	0.0%	0	0.0%
0	0.0%	0	0.0%
1	3.3%	0	0.0%

FREE FOR ALL

TOTAL GAMES	VICTOR		DRAW	
54	81.5%		18.5%	
Tank v Tank	8	14.8%	0	0.0%
Tank v Mechanized	2	3.7%	0	0.0%
Tank v Infantry	10	18.5%	6	11.1%
Mechnzd v Mechnzd	0	0.0%	0	0.0%
Mechnzd v Infantry	0	0.0%	4	7.4%
Infantry v Infantry	0	0.0%	9	16.7%

VICTOR SCORE		DRAW			
6-1	5-2	4-3	+2	+1	0
3	1	4	0	0	0
1	1	1	0	0	0
2	10	4	0	2	2
1	0	1	0	0	0
1	3	2	1	1	0
5	3	1	0	0	4

	EW	MW	LW	TOTAL
600 or less	0	0	1	1 1.9%
601-1499 points	0	0	3	3 5.6%
1500 points	0	0	37	37 68.5%
1501-1999 points	0	0	10	10 18.5%
2000 points	0	0	2	2 3.7%
2001-2999 points	0	0	0	0 0.0%
3000 points	0	0	0	0 0.0%
	0	0	53	53
	0.0%	0.0%	98.1%	

	EW	MW	LW	TOTAL
Australia	0	0	12	12 22.2%
Canada	0	0	0	0 0.0%
Germany	0	0	0	0 0.0%
New Zealand	0	0	5	5 9.3%
Portugal	0	0	2	2 3.7%
Serbia	0	0	1	1 1.9%
Spain	0	0	0	0 0.0%
Sweden	0	0	0	0 0.0%
United Kingdom	0	0	5	5 9.3%
United States	0	0	28	28 51.9%
			0	0 0.0%

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WIN PERCENTAGES (MATCHUP by ERA)

54 GAMES	MATCHUP				54 100.0%	VICTOR			44 81.5%	DRAW				10 18.5%
	EW	MW	LW	TOTAL		TANK	MECH	INF		TOTAL	EW	MW	LW	
Tank v Tank	8	0	0	8	8 14.8%	8	-	-	8 100.0%	0	0	0	0 0.0%	
Tank v Mechanized	3	0	0	3	3 5.6%	2	1	-	3 100.0%	0	0	0	0 0.0%	
Tank v Infantry	20	0	0	20	20 37.0%	10	-	6	16 80.0%	0	0	4	4 20.0%	
Mechnzd v Mechnzd	2	0	0	2	2 3.7%	-	2	-	2 100.0%	0	0	0	0 0.0%	
Mechnzd v Infantry	8	0	0	8	8 14.8%	-	2	4	6 75.0%	0	0	2	2 25.0%	
Infantry v Infantry	13	0	0	13	13 24.1%	-	-	9	9 69.2%	0	0	4	4 30.8%	
		0	0	54		20	5	19		0	0	10		
		0.0%	0.0%	100.0%		45.5%	11.4%	43.2%		0.0%	0.0%	100.0%		

WIN PERCENTAGES (MATCHUP by VICTORY POINT RESULT)

54 GAMES	VICTOR SCORE			44 81.5%	DRAW			10 18.5%	
	6-1	5-2	4-3		TOTAL	+2	+1		0
Tank v Tank	8	3	1	4	8 100.0%	0	0	0	0 0.0%
Tank v Mechanized	3	1	1	1	3 100.0%	0	0	0	0 0.0%
Tank v Infantry	20	2	10	4	16 80.0%	0	2	2	4 20.0%
Mechnzd v Mechnzd	2	1	0	1	2 100.0%	0	0	0	0 0.0%
Mechnzd v Infantry	8	1	3	2	6 75.0%	1	1	0	2 25.0%
Infantry v Infantry	13	5	3	1	9 69.2%	0	0	4	4 30.8%

WINNER TYPE	WINNER TYPE		
	TANK	MECH	INF
6-1	6	1	6
5-2	8	2	8
4-3	6	2	5

OUTCOMES (by ERA)

44 GAMES	VICTOR WINS				44 100.0%	DRAW		
	EW	MW	LW	TOTAL		EW	MW	LW
Possessing Objective	18	0	0	18	40.9%	0	0	10
Company Morale Check	24	0	0	24	54.5%			
Objective Not Captured	0	0	0	0	0.0%			
Player Conceeded	2	0	0	2	4.5%			
No enemy, def. half	0	0	0	0	0.0%			
No enemy, 16" of obj.	0	0	0	0	0.0%			
Other	0	0	0	0	0.0%			
		0	0	44		0	0	10
		0.0%	0.0%	100.0%		0.0%	0.0%	100.0%

WINNER TYPE	WINNER TYPE				
	TANK	MECH	INF		
9	45.0%	4	80.0%	5	26.3%
11	55.0%	1	20.0%	12	63.2%
0	0.0%	0	0.0%	0	0.0%
0	0.0%	0	0.0%	2	10.5%
0	0.0%	0	0.0%	0	0.0%
0	0.0%	0	0.0%	0	0.0%
0	0.0%	0	0.0%	0	0.0%

ENCOUNTER

TOTAL GAMES 49	VICTOR 79.6%		DRAW 20.4%			VICTOR SCORE			DRAW		
Tank v Tank	9	18.4%	0	0.0%		6-1	5-2	4-3	+2	+1	0
Tank v Mechanized	4	8.2%	0	0.0%		3	2	4	0	0	0
Tank v Infantry	6	12.2%	5	10.2%		4	2	1	0	0	0
Mechnzd v Mechnzd	0	0.0%	0	0.0%		4	4	3	0	3	1
Mechnzd v Infantry	0	0.0%	0	0.0%		0	0	1	0	0	0
Infantry v Infantry	0	0.0%	0	0.0%		4	1	0	0	0	2
	0	0.0%	6	12.2%	3	2	1	0	2	2	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
600 or less	0	0	0	0	0.0%	Australia	0	0	9	18.4%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0.0%
1500 points	0	0	33	33	67.3%	Germany	0	0	0	0.0%
1501-1999 points	0	0	12	12	24.5%	New Zealand	0	0	6	12.2%
2000 points	0	0	3	3	6.1%	Portugal	0	0	2	4.1%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0.0%
	0	0	48	48		Sweden	0	0	0	0.0%
	0.0%	0.0%	98.0%			United Kingdom	0	0	3	6.1%
						United States	0	0	28	57.1%
									0	0.0%

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WIN PERCENTAGES (MATCHUP by ERA)

	49 GAMES	MATCHUP			49 TOTAL	100.0%			VICTOR			39 TOTAL	79.6%			DRAW			10 TOTAL	20.4%		
		EW	MW	LW		TANK	MECH	INF	EW	MW	LW		TOTAL	EW	MW	LW						
Tank v Tank	9	0	0	9	9	18.4%	9	-	-	9	100.0%	0	0	0	0	0	0	0	0	0.0%		
Tank v Mechanized	7	0	0	7	7	14.3%	4	3	-	7	100.0%	0	0	0	0	0	0	0	0	0.0%		
Tank v Infantry	15	0	0	15	15	30.6%	6	-	5	11	73.3%	0	0	4	4	26.7%	0	0	0	0.0%		
Mechnzd v Mechnzd	1	0	0	1	1	2.0%	-	1	-	1	100.0%	0	0	0	0	0.0%	0	0	0	0.0%		
Mechnzd v Infantry	7	0	0	7	7	14.3%	-	5	0	5	71.4%	0	0	2	2	28.6%	0	0	0	0.0%		
Infantry v Infantry	10	0	0	10	10	20.4%	-	-	6	6	60.0%	0	0	4	4	40.0%	0	0	0	0.0%		
		0	0	49	49	100.0%	19	9	11	39	79.6%	0	0	10	10	20.4%	0	0	0	0.0%		
		0.0%	0.0%	100.0%			48.7%	23.1%	28.2%			0.0%	0.0%	100.0%								

WIN PERCENTAGES (MATCHUP by VICTORY POINT RESULT)

	49 GAMES	VICTOR SCORE			39 TOTAL	79.6%			DRAW			10 TOTAL	20.4%		
		6-1	5-2	4-3		+2	+1	0	EW	MW	LW				
Tank v Tank	9	3	2	4	9	100.0%	0	0	0	0	0.0%	0	0	0	
Tank v Mechanized	7	4	2	1	7	100.0%	0	0	0	0	0.0%	0	0	0	
Tank v Infantry	15	4	4	3	11	73.3%	0	3	1	4	26.7%	0	0	0	
Mechnzd v Mechnzd	1	0	0	1	1	100.0%	0	0	0	0	0.0%	0	0	0	
Mechnzd v Infantry	7	4	1	0	5	71.4%	0	0	2	2	28.6%	0	0	0	
Infantry v Infantry	10	3	2	1	6	60.0%	0	2	2	4	40.0%	0	0	0	

WINNER TYPE			
	TANK	MECH	INF
6-1	7	6	5
5-2	7	1	3
4-3	5	2	3

OUTCOMES (by ERA)

	39 GAMES	VICTOR WINS			39 TOTAL	79.6%			DRAW		
		EW	MW	LW		EW	MW	LW			
Possessing Objective	22	0	0	22	22	56.4%	0	0	10	10	25.6%
Company Morale Check	13	0	0	13	13	33.3%					
Objective Not Captured	1	0	0	1	1	2.6%					
Player Conceded	1	0	0	1	1	2.6%					
No enemy, def. half	0	0	0	0	0	0.0%					
No enemy, 16" of obj.	0	0	0	0	0	0.0%					
Other	2	0	0	2	2	5.1%					
		0	0	39	39	100.0%	0	0	10	10	25.6%
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

WINNER TYPE					
	TANK	MECH	INF		
13	68.4%	6	66.7%	3	27.3%
5	26.3%	2	22.2%	6	54.5%
0	0.0%	0	0.0%	1	9.1%
0	0.0%	1	11.1%	0	0.0%
0	0.0%	0	0.0%	0	0.0%
0	0.0%	0	0.0%	0	0.0%
1	5.3%	0	0.0%	1	9.1%

HOLD THE LINE

TOTAL GAMES	ATTACKER	DEFENDER	AFTER ACTION REPORT DATA COLLECTOR PROJECT			ATTACKER WINS			DEFENDER WINS		
66	42.4%	57.6%	Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	3	42.9%	4	57.1%	0	2	1	1	1	2	
Tank v Mechanized	2	100.0%	0	0.0%	0	1	1	0	0	0	
Tank v Infantry	14	48.3%	15	51.7%	6	2	6	8	4	3	
Mechnzd v Mechnzd	1	25.0%	3	75.0%	0	0	1	1	0	2	
Mechnzd v Infantry	3	25.0%	9	75.0%	0	2	1	3	3	3	
Infantry v Infantry	5	41.7%	7	58.3%	4	1	0	3	4	0	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	14	14	21.2%
601-1499 points	0	0	1	1	1.5%	Canada	0	0	0	0	0.0%
1500 points	0	0	46	46	69.7%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	12	12	18.2%	New Zealand	0	0	7	7	10.6%
2000 points	0	0	6	6	9.1%	Portugal	0	0	1	1	1.5%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	1	1	1.5%	Spain	0	0	0	0	0.0%
	0	0	66	66		Sweden	0	0	0	0	0.0%
	0.0%	0.0%	100.0%			United Kingdom	0	0	4	4	6.1%
						United States	0	0	40	40	60.6%
									0	0.0%	

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	66 GAMES	ATTACKER WINS				28 42.4%	DEFENDER WINS				38 57.6%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
Tank v Tank	7	0	0	3	3	42.9%	0	0	4	4	57.1%
Tank v Mechanized	2	0	0	2	2	100.0%	0	0	0	0	0.0%
Tank v Infantry	29	0	0	14	14	48.3%	0	0	15	15	51.7%
Mechnzd v Mechnzd	4	0	0	1	1	25.0%	0	0	3	3	75.0%
Mechnzd v Infantry	12	0	0	3	3	25.0%	0	0	9	9	75.0%
Infantry v Infantry	12	0	0	5	5	41.7%	0	0	7	7	58.3%
		0	0	28			0	0	38		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	66 GAMES	ATTACKER WINS				28 42.4%	DEFENDER WINS				38 57.6%
		6-1	5-2	4-3	TOTAL		6-1	5-2	4-3	TOTAL	
Tank v Tank	7	0	2	1	3	42.9%	1	1	2	4	57.1%
Tank v Mechanized	2	0	1	1	2	100.0%	0	0	0	0	0.0%
Tank v Infantry	29	6	2	6	14	48.3%	8	4	3	15	51.7%
Mechnzd v Mechnzd	4	0	0	1	1	25.0%	1	0	2	3	75.0%
Mechnzd v Infantry	12	0	2	1	3	25.0%	3	3	3	9	75.0%
Infantry v Infantry	12	4	1	0	5	41.7%	3	4	0	7	58.3%
		10	8	10			16	12	10		
		35.7%	28.6%	35.7%			42.1%	31.6%	26.3%		

OUTCOMES (by ERA)

	66 GAMES	ATTACKER WINS				28 42.4%	DEFENDER WINS				38 57.6%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
Possessing Objective	21	0	0	21	21	75.0%	0	0	0	0	0.0%
Company Morale Check	24	0	0	6	6	21.4%	0	0	18	18	47.4%
Objective Not Captured	9	0	0	0	0	0.0%	0	0	9	9	23.7%
Player Conceded	5	0	0	1	1	3.6%	0	0	4	4	10.5%
No enemy, def. half	5	0	0	0	0	0.0%	0	0	5	5	13.2%
No enemy, 16" of obj.	1	0	0	0	0	0.0%	0	0	1	1	2.6%
Other/Reported Draw	1	0	0	0	0	0.0%	0	0	1	1	2.6%
		0	0	28			0	0	38		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

BREAKTHROUGH

TOTAL GAMES	ATTACKER	DEFENDER	AFTER ACTION REPORT DATA COLLECTOR PROJECT			ATTACKER WINS			DEFENDER WINS		
44	56.8%	43.2%	Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	7	63.6%	4	36.4%	4	1	2	0	3	1	
Tank v Mechanized	5	83.3%	1	16.7%	3	0	2	1	0	0	
Tank v Infantry	6	66.7%	3	33.3%	0	2	4	2	1	0	
Mechnzd v Mechnzd	2	100.0%	0	0.0%	2	0	0	0	0	0	
Mechnzd v Infantry	2	50.0%	2	50.0%	0	1	1	2	0	0	
Infantry v Infantry	3	25.0%	9	75.0%	1	2	0	4	4	1	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	6	6	13.6%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	0	28	28	63.6%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	12	12	27.3%	New Zealand	0	0	6	6	13.6%
2000 points	0	0	2	2	4.5%	Portugal	0	0	1	1	2.3%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	0	42	42		Sweden	0	0	0	0	0.0%
	0.0%	0.0%	95.5%			United Kingdom	0	0	3	3	6.8%
						United States	0	0	27	27	61.4%
									0	0.0%	

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	44 GAMES	ATTACKER WINS				25	56.8%	DEFENDER WINS				19	43.2%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
Tank v Tank	11	0	0	7	7	63.6%	0	0	4	4	36.4%		
Tank v Mechanized	6	0	0	5	5	83.3%	0	0	1	1	16.7%		
Tank v Infantry	9	0	0	6	6	66.7%	0	0	3	3	33.3%		
Mechnzd v Mechnzd	2	0	0	2	2	100.0%	0	0	0	0	0.0%		
Mechnzd v Infantry	4	0	0	2	2	50.0%	0	0	2	2	50.0%		
Infantry v Infantry	12	0	0	3	3	25.0%	0	0	9	9	75.0%		
		0	0	25			0	0	19				
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%				

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	44 GAMES	ATTACKER WINS				25	56.8%	DEFENDER WINS				19	43.2%
		6-1	5-2	4-3	TOTAL			6-1	5-2	4-3	TOTAL		
Tank v Tank	11	4	1	2	7	63.6%	0	3	1	4	36.4%		
Tank v Mechanized	6	3	0	2	5	83.3%	1	0	0	1	16.7%		
Tank v Infantry	9	0	2	4	6	66.7%	2	1	0	3	33.3%		
Mechnzd v Mechnzd	2	2	0	0	2	100.0%	0	0	0	0	0.0%		
Mechnzd v Infantry	4	0	1	1	2	50.0%	2	0	0	2	50.0%		
Infantry v Infantry	12	1	2	0	3	25.0%	4	4	1	9	75.0%		
		10	6	9			9	8	2				
		40.0%	24.0%	36.0%			47.4%	42.1%	10.5%				

OUTCOMES (by ERA)

	44 GAMES	ATTACKER WINS				25	56.8%	DEFENDER WINS				19	43.2%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
Possessing Objective	15	0	0	14	14	56.0%	0	0	1	1	5.3%		
Company Morale Check	15	0	0	7	7	28.0%	0	0	8	8	42.1%		
Objective Not Captured	7	0	0	0	0	0.0%	0	0	7	7	36.8%		
Player Conceded	4	0	0	3	3	12.0%	0	0	1	1	5.3%		
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%		
No enemy, 16" of obj.	1	0	0	0	0	0.0%	0	0	1	1	5.3%		
Other/Reported Draw	2	0	0	1	1	4.0%	0	0	1	1	5.3%		
		0	0	25			0	0	19				
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%				

FIGHTING WITHDRAWAL

TOTAL GAMES 52	ATTACKER		DEFENDER		AFTER ACTION REPORT DATA COLLECTOR PROJECT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game The Bard's Abode	ATTACKER WINS			DEFENDER WINS		
	55.8%		44.2%			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	2	66.7%	1	33.3%	0	0	2	0	1	0	
Tank v Mechanized	3	75.0%	1	25.0%	1	2	0	0	1	0	
Tank v Infantry	10	52.6%	9	47.4%	2	4	4	6	2	1	
Mechnzd v Mechnzd	2	100.0%	0	0.0%	1	1	0	0	0	0	
Mechnzd v Infantry	7	70.0%	3	30.0%	2	0	5	1	2	0	
Infantry v Infantry	5	35.7%	9	64.3%	1	3	1	6	2	1	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	6	6	11.5%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	0	30	30	57.7%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	17	17	32.7%	New Zealand	0	0	7	7	13.5%
2000 points	0	0	4	4	7.7%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	1	1	1.9%	Serbia	0	0	1	1	1.9%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	0	52	52		Sweden	0	0	0	0	0.0%
	0.0%	0.0%	100.0%			United Kingdom	0	0	2	2	3.8%
						United States	0	0	35	35	67.3%
									0	0.0%	

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	52 GAMES	ATTACKER WINS				29	55.8%	DEFENDER WINS				23	44.2%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
Tank v Tank	3	0	0	2	2	66.7%	0	0	1	1	33.3%		
Tank v Mechanized	4	0	0	3	3	75.0%	0	0	1	1	25.0%		
Tank v Infantry	19	0	0	10	10	52.6%	0	0	9	9	47.4%		
Mechnzd v Mechnzd	2	0	0	2	2	100.0%	0	0	0	0	0.0%		
Mechnzd v Infantry	10	0	0	7	7	70.0%	0	0	3	3	30.0%		
Infantry v Infantry	14	0	0	5	5	35.7%	0	0	9	9	64.3%		
		0	0	29			0	0	23				
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%				

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	52 GAMES	ATTACKER WINS				29	55.8%	DEFENDER WINS				23	44.2%
		6-1	5-2	4-3	TOTAL			6-1	5-2	4-3	TOTAL		
Tank v Tank	3	0	0	2	2	66.7%	0	1	0	1	33.3%		
Tank v Mechanized	4	1	2	0	3	75.0%	0	1	0	1	25.0%		
Tank v Infantry	19	2	4	4	10	52.6%	6	2	1	9	47.4%		
Mechnzd v Mechnzd	2	1	1	0	2	100.0%	0	0	0	0	0.0%		
Mechnzd v Infantry	10	2	0	5	7	70.0%	1	2	0	3	30.0%		
Infantry v Infantry	14	1	3	1	5	35.7%	6	2	1	9	64.3%		
		7	10	12			13	8	2				
		24.1%	34.5%	41.4%			56.5%	34.8%	8.7%				

OUTCOMES (by ERA)

	52 GAMES	ATTACKER WINS				29	55.8%	DEFENDER WINS				23	44.2%
		EW	MW	LW	TOTAL			EW	MW	LW	TOTAL		
Possessing Objective	14	0	0	14	14	48.3%	0	0	0	0	0.0%		
Company Morale Check	20	0	0	12	12	41.4%	0	0	8	8	34.8%		
Objective Not Captured	11	0	0	0	0	0.0%	0	0	11	11	47.8%		
Player Conceded	5	0	0	1	1	3.4%	0	0	4	4	17.4%		
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%		
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%		
Other/Reported Draw	2	0	0	2	2	6.9%	0	0	0	0	0.0%		
		0	0	29			0	0	23				
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%				

ROADBLOCK

TOTAL GAMES 4	ATTACKER 25.0%		DEFENDER 75.0%		AFTER ACTION REPORT DATA COLLECTOR PROJECT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game The Bard's Abode	ATTACKER WINS			DEFENDER WINS		
	6-1	5-2	4-3	6-1		5-2	4-3				
Tank v Tank	0	0.0%	2	100.0%	0	0	0	0	2	0	0
Tank v Mechanized	0	--	0	--	0	0	0	0	0	0	0
Tank v Infantry	0	--	0	--	0	0	0	0	0	0	0
Mechnzd v Mechnzd	1	50.0%	1	50.0%	1	0	0	1	0	0	0
Mechnzd v Infantry	0	--	0	--	0	0	0	0	0	0	0
Infantry v Infantry	0	--	0	--	0	0	0	0	0	0	0

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	0	0	0.0%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	0	3	3	75.0%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	1	1	25.0%	New Zealand	0	0	2	2	50.0%
2000 points	0	0	0	0	0.0%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	0	4	4		Sweden	0	0	0	0	0.0%
	0.0%	0.0%	100.0%			United Kingdom	0	0	0	0	0.0%
						United States	0	0	2	2	50.0%
										0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	4 GAMES	ATTACKER WINS				1 25.0%	DEFENDER WINS			3 75.0%	
		EW	MW	LW	TOTAL		EW	MW	LW		TOTAL
		Tank v Tank	2	0	0		0	0	0.0%		0
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Mechnzd	2	0	0	1	1	50.0%	0	0	1	1	50.0%
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	0	0	0	0	0	--	0	0	0	0	--
		0	0	1			0	0	3		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	4 GAMES	ATTACKER WINS			1 25.0%	DEFENDER WINS			3 75.0%		
		6-1	5-2	4-3		TOTAL	6-1	5-2		4-3	TOTAL
		Tank v Tank	2	0		0	0	0		0.0%	0
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Mechnzd	2	1	0	0	1	50.0%	1	0	0	1	50.0%
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	0	0	0	0	0	--	0	0	0	0	--
		1	0	0			1	2	0		
		100.0%	0.0%	0.0%			33.3%	66.7%	0.0%		

OUTCOMES (by ERA)

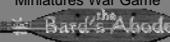
	4 GAMES	ATTACKER WINS			1 25.0%	DEFENDER WINS			3 75.0%		
		EW	MW	LW		TOTAL	EW	MW		LW	TOTAL
		Possessing Objective	1	0		0	0	0		0.0%	0
Company Morale Check	3	0	0	1	1	100.0%	0	0	2	2	66.7%
Objective Not Captured	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Player Conceded	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Other/Reported Draw	0	0	0	0	0	0.0%	0	0	0	0	0.0%
		0	0	1			0	0	3		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

CAULDRON

TOTAL GAMES 28	ATTACKER 32.1%		DEFENDER 67.9%	
Tank v Tank	0	0.0%	1	100.0%
Tank v Mechanized	1	25.0%	3	75.0%
Tank v Infantry	2	20.0%	8	80.0%
Mechnzd v Mechnzd	0	0.0%	1	100.0%
Mechnzd v Infantry	1	33.3%	2	66.7%
Infantry v Infantry	5	55.6%	4	44.4%



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ATTACKER WINS			DEFENDER WINS		
6-1	5-2	4-3	6-1	5-2	4-3
0	0	0	0	0	1
0	0	1	3	0	0
1	1	0	3	2	3
0	0	0	0	0	1
1	0	0	1	1	0
3	1	1	1	1	2

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	10	10	35.7%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	0	22	22	78.6%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	3	3	10.7%	New Zealand	0	0	1	1	3.6%
2000 points	0	0	3	3	10.7%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	0	28	28		Sweden	0	0	0	0	0.0%
	0.0%	0.0%	100.0%			United Kingdom	0	0	3	3	10.7%
						United States	0	0	14	14	50.0%
										0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	28 GAMES	ATTACKER WINS				9 32.1%	DEFENDER WINS				19 67.9%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
		Tank v Tank	1	0	0		0	0	0.0%	0	
Tank v Mechanized	4	0	0	1	1	25.0%	0	0	3	3	75.0%
Tank v Infantry	10	0	0	2	2	20.0%	0	0	8	8	80.0%
Mechnzd v Mechnzd	1	0	0	0	0	0.0%	0	0	1	1	100.0%
Mechnzd v Infantry	3	0	0	1	1	33.3%	0	0	2	2	66.7%
Infantry v Infantry	9	0	0	5	5	55.6%	0	0	4	4	44.4%
		0	0	9			0	0	19		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	28 GAMES	ATTACKER WINS				9 32.1%	DEFENDER WINS				19 67.9%
		6-1	5-2	4-3	TOTAL		6-1	5-2	4-3	TOTAL	
		Tank v Tank	1	0	0		0	0	0.0%	0	
Tank v Mechanized	4	0	0	1	1	25.0%	3	0	0	3	75.0%
Tank v Infantry	10	1	1	0	2	20.0%	3	2	3	8	80.0%
Mechnzd v Mechnzd	1	0	0	0	0	0.0%	0	0	1	1	100.0%
Mechnzd v Infantry	3	1	0	0	1	33.3%	1	1	0	2	66.7%
Infantry v Infantry	9	3	1	1	5	55.6%	1	1	2	4	44.4%
		5	2	2			8	4	7		
		55.6%	22.2%	22.2%			42.1%	21.1%	36.8%		

OUTCOMES (by ERA)

	28 GAMES	ATTACKER WINS				9 32.1%	DEFENDER WINS				19 67.9%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
		Possessing Objective	4	0	0		3	3	33.3%	0	
Company Morale Check	17	0	0	4	4	44.4%	0	0	13	13	68.4%
Objective Not Captured	3	0	0	0	0	0.0%	0	0	3	3	15.8%
Player Conceded	2	0	0	1	1	11.1%	0	0	1	1	5.3%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Other/Reported Draw	2	0	0	1	1	11.1%	0	0	1	1	5.3%
		0	0	9			0	0	19		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

THE BIG PUSH

TOTAL GAMES 1	ATTACKER 0.0%	DEFENDER 100.0%	AFTER ACTION REPORT <small>DATA COLLECTOR PROJECT</small>			ATTACKER WINS			DEFENDER WINS		
			Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	--	0	--		0	0	0	0	0	0
Tank v Mechanized	0	--	0	--		0	0	0	0	0	0
Tank v Infantry	0	--	0	--		0	0	0	0	0	0
Mechnzd v Mechnzd	0	--	0	--		0	0	0	0	0	0
Mechnzd v Infantry	0	0.0%	1	100.0%		0	0	0	0	0	1
Infantry v Infantry	0	--	0	--		0	0	0	0	0	0

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	1	1	100.0%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	0	0	0	0.0%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	0	0	0.0%	New Zealand	0	0	0	0	0.0%
2000 points	0	0	0	0	0.0%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	1	1	100.0%	Spain	0	0	0	0	0.0%
	0	0	1	1		Sweden	0	0	0	0	0.0%
	0.0%	0.0%	100.0%			United Kingdom	0	0	0	0	0.0%
						United States	0	0	0	0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

<i>Attacker listed first</i>	WIN PERCENTAGES (TYPE & ROLE by ERA)											
	1 GAMES	ATTACKER WINS				0	0.0%	DEFENDER WINS			1	100.0%
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL			
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--	
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--	
Tank v Infantry	0	0	0	0	0	--	0	0	0	0	--	
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--	
Mechnzd v Infantry	1	0	0	0	0	0.0%	0	0	1	1	100.0%	
Infantry v Infantry	0	0	0	0	0	--	0	0	0	0	--	
		0	0	0			0	0	1			
		--	--	--			0.0%	0.0%	100.0%			

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

<i>Attacker listed first</i>	WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)										
	1 GAMES	ATTACKER WINS			0	0.0%	DEFENDER WINS			1	100.0%
		6-1	5-2	4-3	TOTAL	6-1	5-2	4-3	TOTAL		
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	1	0	0	0	0	0.0%	0	0	1	1	100.0%
Infantry v Infantry	0	0	0	0	0	--	0	0	0	0	--
		0	0	0			0	0	1		
		--	--	--			0.0%	0.0%	100.0%		

OUTCOMES (by ERA)

	OUTCOMES (by ERA)										
	1 GAMES	ATTACKER WINS			0	0.0%	DEFENDER WINS			1	100.0%
		EW	MW	LW	TOTAL	EW	MW	LW	TOTAL		
Possessing Objective	0	0	0	0	0	--	0	0	0	0	0.0%
Company Morale Check	0	0	0	0	0	--	0	0	0	0	0.0%
Objective Not Captured	0	0	0	0	0	--	0	0	0	0	0.0%
Player Conceded	1	0	0	0	0	--	0	0	1	1	100.0%
No enemy, def. half	0	0	0	0	0	--	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	--	0	0	0	0	0.0%
Other/Reported Draw	0	0	0	0	0	--	0	0	0	0	0.0%
		0	0	0			0	0	1		
		--	--	--			0.0%	0.0%	100.0%		

DEATH FROM ABOVE

TOTAL GAMES	ATTACKER	DEFENDER	AFTER ACTION REPORT DATA COLLECTOR PROJECT			ATTACKER WINS			DEFENDER WINS		
1	0.0%	100.0%	Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	--	0	--	0	0	0	0	0	0	0
Tank v Mechanized	0	--	0	--	0	0	0	0	0	0	0
Tank v Infantry	0	--	0	--	0	0	0	0	0	0	0
Mechnzd v Mechnzd	0	--	0	--	0	0	0	0	0	0	0
Mechnzd v Infantry	0	--	0	--	0	0	0	0	0	0	0
Infantry v Infantry	0	0.0%	1	100.0%	0	0	0	1	0	0	0

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	0	0	0.0%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	0	1	1	100.0%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	0	0	0.0%	New Zealand	0	0	0	0	0.0%
2000 points	0	0	0	0	0.0%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	1	1	100.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	0	1	1		Sweden	0	0	0	0	0.0%
	0.0%	0.0%	100.0%			United Kingdom	0	0	0	0	0.0%
						United States	0	0	0	0	0.0%
										0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	1 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			1 TOTAL	100.0%
		EW	MW	LW			EW	MW	LW		
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	1	0	0	0	0	0.0%	0	0	1	1	100.0%
		0	0	0			0	0	1		
		--	--	--			0.0%	0.0%	100.0%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	1 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			1 TOTAL	100.0%
		6-1	5-2	4-3			6-1	5-2	4-3		
Tank v Tank	0	0	0	0	0	--	0	0	0	0	--
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	0	0	0	0	0	--	0	0	0	0	--
Infantry v Infantry	1	0	0	0	0	0.0%	1	0	0	1	100.0%
		0	0	0			1	0	0		
		--	--	--			100.0%	0.0%	0.0%	0.0%	

OUTCOMES (by ERA)

	1 GAMES	ATTACKER WINS			0 TOTAL	0.0%	DEFENDER WINS			1 TOTAL	100.0%
		EW	MW	LW			EW	MW	LW		
Possessing Objective	0	0	0	0	0	--	0	0	0	0	0.0%
Company Morale Check	0	0	0	0	0	--	0	0	0	0	0.0%
Objective Not Captured	0	0	0	0	0	--	0	0	0	0	0.0%
Player Conceded	1	0	0	0	0	--	0	0	1	1	100.0%
No enemy, def. half	0	0	0	0	0	--	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	--	0	0	0	0	0.0%
Other/Reported Draw	0	0	0	0	0	--	0	0	0	0	0.0%
		0	0	0			0	0	1		
		--	--	--			0.0%	0.0%	100.0%		

SEIZE & HOLD

TOTAL GAMES	ATTACKER		DEFENDER		AFTER ACTION REPORT DATA COLLECTOR PROJECT Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game The Bard's Abode	ATTACKER WINS			DEFENDER WINS		
	50.0%		50.0%			6-1	5-2	4-3	6-1	5-2	4-3
Tank v Tank	0	--	0	--	0	0	0	0	0	0	0
Tank v Mechanized	0	--	0	--	0	0	0	0	0	0	0
Tank v Infantry	1	25.0%	3	75.0%	0	0	1	3	0	0	0
Mechnzd v Mechnzd	0	--	0	--	0	0	0	0	0	0	0
Mechnzd v Infantry	2	66.7%	1	33.3%	0	1	1	0	1	0	0
Infantry v Infantry	1	100.0%	0	0.0%	0	1	0	0	0	0	0

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	0	0	0.0%	Australia	0	0	0	0	0.0%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	0	7	7	87.5%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	1	1	12.5%	New Zealand	0	0	1	1	12.5%
2000 points	0	0	0	0	0.0%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	0	8	8		Sweden	0	0	0	0	0.0%
	0.0%	0.0%	100.0%			United Kingdom	0	0	0	0	0.0%
						United States	0	0	7	7	87.5%
									0	0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	8 GAMES	ATTACKER WINS				4 50.0%	DEFENDER WINS				4 50.0%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
		Tank v Tank	0	0	0		0	0	--	0	
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	4	0	0	1	1	25.0%	0	0	3	3	75.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	3	0	0	2	2	66.7%	0	0	1	1	33.3%
Infantry v Infantry	1	0	0	1	1	100.0%	0	0	0	0	0.0%
		0	0	4			0	0	4		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

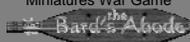
WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	8 GAMES	ATTACKER WINS				4 50.0%	DEFENDER WINS				4 50.0%
		6-1	5-2	4-3	TOTAL		6-1	5-2	4-3	TOTAL	
		Tank v Tank	0	0	0		0	0	--	0	
Tank v Mechanized	0	0	0	0	0	--	0	0	0	0	--
Tank v Infantry	4	0	0	1	1	25.0%	3	0	0	3	75.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	3	0	1	1	2	66.7%	0	1	0	1	33.3%
Infantry v Infantry	1	0	1	0	1	100.0%	0	0	0	0	0.0%
		0	2	2			3	1	0		
		0.0%	50.0%	50.0%			75.0%	25.0%	0.0%		

OUTCOMES (by ERA)

	8 GAMES	ATTACKER WINS				4 50.0%	DEFENDER WINS				4 50.0%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
		Possessing Objective	2	0	0		2	2	50.0%	0	
Company Morale Check	3	0	0	2	2	50.0%	0	0	1	1	25.0%
Objective Not Captured	1	0	0	0	0	0.0%	0	0	1	1	25.0%
Player Conceded	2	0	0	0	0	0.0%	0	0	2	2	50.0%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Other/Reported Draw	0	0	0	0	0	0.0%	0	0	0	0	0.0%
		0	0	4			0	0	4		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

OTHER AND UNIDENTIFIED DEFENSIVE BATTLES

TOTAL GAMES 7	ATTACKER 57.1%		DEFENDER 42.9%		 Compiled by Mark "thebard72" G. Not affiliated with Battlefront or the Flames of War Miniatures War Game 	ATTACKER WINS			DEFENDER WINS		
	6-1	5-2	4-3	6-1		5-2	4-3				
Tank v Tank	0	--	0	--	0	0	0	0	0	0	
Tank v Mechanized	1	33.3%	2	66.7%	0	1	0	1	1	0	
Tank v Infantry	1	100.0%	0	0.0%	0	0	1	0	0	0	
Mechnzd v Mechnzd	0	--	0	--	0	0	0	0	0	0	
Mechnzd v Infantry	1	100.0%	0	0.0%	0	0	1	0	0	0	
Infantry v Infantry	1	50.0%	1	50.0%	0	1	0	0	1	0	

	EW	MW	LW	TOTAL		EW	MW	LW	TOTAL		
600 or less	0	0	1	1	14.3%	Australia	0	0	3	3	42.9%
601-1499 points	0	0	0	0	0.0%	Canada	0	0	0	0	0.0%
1500 points	0	0	5	5	71.4%	Germany	0	0	0	0	0.0%
1501-1999 points	0	0	0	0	0.0%	New Zealand	0	0	1	1	14.3%
2000 points	0	0	1	1	14.3%	Portugal	0	0	0	0	0.0%
2001-2999 points	0	0	0	0	0.0%	Serbia	0	0	0	0	0.0%
3000 points	0	0	0	0	0.0%	Spain	0	0	0	0	0.0%
	0	0	7	7		Sweden	0	0	0	0	0.0%
	0.0%	0.0%	100.0%			United Kingdom	0	0	1	1	14.3%
						United States	0	0	2	2	28.6%
									0	0	0.0%

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WIN PERCENTAGES (TYPE & ROLE by ERA)

Attacker listed first	7 GAMES	ATTACKER WINS				4 57.1%	DEFENDER WINS				3 42.9%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
		Tank v Tank	0	0	0		0	0	--	0	
Tank v Mechanized	3	0	0	1	1	33.3%	0	0	2	2	66.7%
Tank v Infantry	1	0	0	1	1	100.0%	0	0	0	0	0.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	1	0	0	1	1	100.0%	0	0	0	0	0.0%
Infantry v Infantry	2	0	0	1	1	50.0%	0	0	1	1	50.0%
		0	0	4			0	0	3		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

WIN PERCENTAGES (TYPE & ROLE by VICTORY POINT RESULT)

Attacker listed first	7 GAMES	ATTACKER WINS				4 57.1%	DEFENDER WINS				3 42.9%
		6-1	5-2	4-3	TOTAL		6-1	5-2	4-3	TOTAL	
		Tank v Tank	0	0	0		0	0	--	0	
Tank v Mechanized	3	0	1	0	1	33.3%	1	1	0	2	66.7%
Tank v Infantry	1	0	0	1	1	100.0%	0	0	0	0	0.0%
Mechnzd v Mechnzd	0	0	0	0	0	--	0	0	0	0	--
Mechnzd v Infantry	1	0	0	1	1	100.0%	0	0	0	0	0.0%
Infantry v Infantry	2	0	1	0	1	50.0%	0	1	0	1	50.0%
		0	2	2			1	2	0		
		0.0%	50.0%	50.0%			33.3%	66.7%	0.0%		

OUTCOMES (by ERA)

	7 GAMES	ATTACKER WINS				4 57.1%	DEFENDER WINS				3 42.9%
		EW	MW	LW	TOTAL		EW	MW	LW	TOTAL	
		Possessing Objective	3	0	0		2	2	50.0%	0	
Company Morale Check	2	0	0	0	0	0.0%	0	0	2	2	66.7%
Objective Not Captured	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Player Conceded	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, def. half	0	0	0	0	0	0.0%	0	0	0	0	0.0%
No enemy, 16" of obj.	0	0	0	0	0	0.0%	0	0	0	0	0.0%
Other/Reported Draw	2	0	0	2	2	50.0%	0	0	0	0	0.0%
		0	0	4			0	0	3		
		0.0%	0.0%	100.0%			0.0%	0.0%	100.0%		

SCENARIO RESULTS BY ERA AND REGION

FREE FOR ALL												
95	TOTAL			Australia/New Zealand			Europe			North America		
	Victor	Draw	%	Victor	Draw	%	Victor	Draw	%	Victor	Draw	%
MW - All	34	7	0.829	9	3	0.750	5	1	0.833	20	3	0.870
LW - All	45	9	0.833	14	3	0.824	7	1	0.875	24	5	0.828
MW - Trny	11	4	0.733	3	3	0.500	2	0	1.000	6	1	0.857
LW - Trny	16	5	0.762	6	3	0.667	2	0	1.000	8	2	0.800

ENCOUNTER												
90	TOTAL			Australia/New Zealand			Europe			North America		
	Victor	Draw	%	Victor	Draw	%	Victor	Draw	%	Victor	Draw	%
MW - All	32	9	0.780	6	2	0.750	6	2	0.750	20	5	0.800
LW - All	41	8	0.837	12	3	0.800	4	1	0.800	25	4	0.862
MW - Trny	9	4	0.692	2	2	0.500	1	0	1.000	6	2	0.750
LW - Trny	22	2	0.917	8	1	0.889	4	0	1.000	10	1	0.909

HOLD THE LINE												
127	TOTAL			Australia/New Zealand			Europe			North America		
	Att	Def	%	Att	Def	%	Att	Def	%	Att	Def	%
MW - All	20	41	0.328	10	13	0.435	5	5	0.500	5	23	0.179
LW - All	28	38	0.424	8	13	0.381	5	0	1.000	15	25	0.375
MW - Trny	6	11	0.353	3	5	0.375	1	2	0.333	2	4	0.333
LW - Trny	11	16	0.407	4	6	0.400	1	0	1.000	6	10	0.375

FIGHTING WITHDRAWAL												
86	TOTAL			Australia/New Zealand			Europe			North America		
	Att	Def	%	Att	Def	%	Att	Def	%	Att	Def	%
MW - All	13	21	0.382	5	2	0.714	4	9	0.308	4	10	0.286
LW - All	29	23	0.558	9	4	0.692	3	0	1.000	17	19	0.472
MW - Trny	4	5	0.444	3	1	0.750	0	1	0.000	1	3	0.250
LW - Trny	9	11	0.450	5	2	0.714	0	0	--	4	9	0.308

BREAKTHROUGH												
67	TOTAL			Australia/New Zealand			Europe			North America		
	Att	Def	%	Att	Def	%	Att	Def	%	Att	Def	%
MW - All	14	9	0.609	2	3	0.400	5	1	0.833	7	5	0.583
LW - All	25	19	0.568	5	7	0.417	3	1	0.750	17	11	0.607
MW - Trny	5	4	0.556	2	3	0.400	1	0	1.000	2	1	0.667
LW - Trny	11	11	0.500	3	3	0.500	2	1	0.667	6	7	0.462

CAULDRON												
44	TOTAL			Australia/New Zealand			Europe			North America		
	Att	Def	%	Att	Def	%	Att	Def	%	Att	Def	%
MW - All	9	7	0.563	4	1	0.800	2	4	0.333	3	2	0.600
LW - All	9	19	0.321	4	7	0.364	0	3	0.000	5	9	0.357
MW - Trny	1	2	0.333	1	1	0.500	0	1	0.000	0	0	--
LW - Trny	2	4	0.333	1	0	1.000	0	2	0.000	1	2	0.333

ROADBLOCK												
9	TOTAL			Australia/New Zealand			Europe			North America		
	Att	Def	%	Att	Def	%	Att	Def	%	Att	Def	%
MW - All	0	5	0.000	0	1	0.000	0	1	0.000	0	3	0.000
LW - All	1	3	0.250	0	2	0.000	0	0	--	1	1	0.500
MW - Trny	0	1	0.000	0	1	0.000	0	0	--	0	0	--
LW - Trny	0	1	0.000	0	0	--	0	0	--	0	1	0.000

FORCES REPORTED

(by Era, Sourcebook, Nation, and Force Type)

Late War	628	Mid War	464	Early War	6
Festung Europa	458	Afrika	273	Early War lists (Draft)	6
German	210	German	64	German	3
Tank	72	Tank	32	Infantry	3
Mech	26	Mech	4	British ²	2
Infantry	112	Infantry	28	Infantry	2
Finnish	14	Italian	39	Soviet	1
Tank	3	Tank	28	Infantry	1
Infantry ¹	11	Infantry	11		
British ²	60	British ²	72		
Tank	23	Tank	20		
Mech	0	Mech	2		
Infantry	37	Infantry	50		
American	80	American	98		
Tank	38	Tank	17		
Mech	23	Mech	38		
Infantry	19	Infantry	43		
Soviet	94	Ostfront	190	All Nations	1098
Tank	48	German	109	German	454
Mech	20	Tank	33	Tank (LW)	95
Infantry	26	Mech	16	Tank (MW)	65
Official Briefing (Web)	58	Infantry	60	Mech (LW)	39
German	30	Italian	2	Mech (MW)	20
Tank	1	Infantry	2	Infantry (LW)	144
Infantry	29	Finnish	13	Infantry (MW)	88
Hungarian	1	Tank	1	Infantry (EW)	3
Tank	1	Infantry	12	Italian	41
British ²	15	Hungarian	1	Tank (MW)	28
Tank	3	Mech	1	Infantry (MW)	13
Mech	11	Romanian	8	Finnish ¹	28
Infantry	1	Tank	1	Tank (LW)	3
Minor Allies ³	12	Infantry	7	Tank (MW)	1
Tank	1	Soviet	57	Infantry (LW)	11
Infantry	11	Tank	16	Infantry (MW)	13
D-1	52	Mech	3	Hungarian	2
British ²	36	Infantry	38	Mech (LW)	1
Mech	1	Official Briefing (Web)	1	Mech (MW)	1
Infantry	35	Finnish	1	Romanian	8
American	16	Infantry	1	Tank (MW)	1
Infantry	16			Infantry (MW)	7
Villers Bocage	41			AXIS NATIONS	533
German	33			American	201
Tank	21			Tank (LW)	38
Mech	12			Tank (MW)	17
British ²	8			Mech (LW)	23
Tank	7			Mech (MW)	38
Infantry	1			Infantry (LW)	42
Bloody Omaha	10			Infantry (MW)	43
German	3			British ²	200
Infantry	3			Tank (LW)	34
American	7			Tank (MW)	20
Infantry	7			Mech (LW)	12
Montys Meatgrinder	8			Mech (MW)	2
German	1			Infantry (LW)	80
Mech	1			Infantry (MW)	50
British ²	7			Infantry (EW)	2
Tank	1			Soviet	152
Infantry	6			Tank (LW)	48
Operation Cobra	1			Tank (MW)	16
German	1			Mech (LW)	20
Tank	1			Mech (MW)	3
				Infantry (LW)	26
				Infantry (MW)	38
				Infantry (EW)	1
				Minor Ally	12
				Tank (LW)	1
				Infantry (LW)	11
				ALLIED NATIONS	565

NOTES

- 1 proxied using German lists
- 2 includes Commonwealth
- 3 Polish Infantry(10), French Infantry (1), French Tank (1)

FORCE WIN-LOSS RECORDS

(by Nation, Type, and Era with Victory Point Breakdown)

	G	W	L	D	Win% ⁴	Win+% ⁵	W7	W6	W5	W4	L3	L2	L1	D3	D2	D1
German	454	224	197	33	0.493	0.530	1	89	71	63	51	81	65	20	7	6
Tank (LW)	95	50	42	3	0.526	0.542	0	14	18	18	9	17	16	0	2	1
Tank (MW)	65	32	29	4	0.492	0.523	1	13	11	7	11	10	8	2	1	1
Mech (LW)	39	17	21	1	0.436	0.449	0	5	4	8	8	5	8	1	0	0
Mech (MW)	20	7	11	2	0.350	0.400	0	3	2	2	3	6	2	2	0	0
Infantry (LW)	144	72	55	17	0.500	0.559	0	35	20	17	12	25	18	10	4	3
Infantry (MW)	88	45	37	6	0.511	0.545	0	19	16	10	6	18	13	5	0	1
Infantry (EW)	3	1	2	0	0.333	0.333	0	0	0	1	2	0	0	0	0	0
Italian	41	11	28	2	0.268	0.293	0	5	3	3	6	9	13	1	1	0
Tank (MW)	28	8	19	1	0.286	0.304	0	5	1	2	4	7	8	1	0	0
Infantry (MW)	13	3	9	1	0.231	0.269	0	0	2	1	2	2	5	0	1	0
Finnish	28	20	6	2	0.714	0.750	0	5	4	2	1	2	0	1	0	0
Tank (LW)	3	3	0	0	1.000	1.000	0	1	2	0	0	0	0	0	0	0
Tank (MW)	1	0	1	0	0.000	0.000	0	0	0	0	1	0	0	0	0	0
Infantry (LW) ¹	11	8	2	1	0.727	0.773	0	4	2	2	0	2	0	1	0	0
Infantry (MW)	13	9	3	1	0.692	0.731	0	5	1	3	1	1	1	0	0	1
Hungarian	2	0	2	0	0.000	0.000	0	0	0	0	0	0	2	0	0	0
Tank (LW)	1	0	1	0	0.000	0.000	0	0	0	0	0	0	1	0	0	0
Mech (MW)	1	0	1	0	0.000	0.000	0	0	0	0	0	0	1	0	0	0
Romanian	8	5	3	0	0.625	0.625	0	1	1	3	0	2	1	0	0	0
Tank (MW)	1	1	0	0	1.000	1.000	0	0	1	0	0	0	0	0	0	0
Infantry (MW)	7	4	3	0	0.571	0.571	0	1	0	3	0	2	1	0	0	0
AXIS NATIONS	533	260	236	37	0.488	0.523	1	100	79	71	58	94	81	22	8	6
American	201	95	92	14	0.473	0.507	0	31	41	23	24	31	37	9	4	1
Tank (LW)	38	16	20	2	0.421	0.447	0	2	8	6	9	3	8	1	1	0
Tank (MW)	17	6	11	0	0.353	0.353	0	1	4	1	0	6	5	0	0	0
Mech (LW)	23	14	7	2	0.609	0.652	0	7	4	3	2	2	3	2	0	0
Mech (MW)	38	24	10	4	0.632	0.684	0	6	9	9	1	5	4	3	1	0
Infantry (LW)	42	14	27	1	0.333	0.345	0	4	8	2	7	10	10	0	1	0
Infantry (MW)	43	21	17	5	0.488	0.547	0	11	8	2	5	5	7	3	1	1
British²	200	88	98	14	0.440	0.475	0	27	36	25	27	28	43	3	8	3
Tank (LW)	34	18	16	0	0.529	0.529	0	2	8	8	6	5	5	0	0	0
Tank (MW)	20	11	9	0	0.550	0.550	0	2	7	2	3	3	3	0	0	0
Mech (LW)	12	2	10	0	0.167	0.167	0	1	0	1	2	4	4	0	0	0
Mech (MW)	2	0	2	0	0.000	0.000	0	0	0	0	2	0	0	0	0	0
Infantry (LW)	80	35	39	6	0.438	0.475	0	15	14	6	9	8	22	0	5	1
Infantry (MW)	50	21	21	8	0.420	0.500	0	7	7	7	4	8	9	3	3	2
Infantry (EW)	2	1	1	0	0.500	0.500	0	0	0	1	1	0	0	0	0	0
Soviet	152	67	78	7	0.441	0.464	0	31	19	17	25	23	30	2	3	2
Tank (LW)	48	23	23	2	0.479	0.500	0	14	3	6	8	6	9	0	1	1
Tank (MW)	16	8	8	0	0.500	0.500	0	1	5	2	3	3	2	0	0	0
Mech (LW)	20	7	12	1	0.350	0.375	0	2	2	3	2	5	5	0	1	0
Mech (MW)	3	0	3	0	0.000	0.000	0	0	0	0	1	0	2	0	0	0
Infantry (LW)	26	13	11	2	0.500	0.538	0	9	2	2	4	3	4	1	0	1
Infantry (MW)	38	15	21	2	0.395	0.421	0	5	7	3	7	6	8	1	1	0
Infantry (EW)	1	1	0	0	1.000	1.000	0	0	0	1	0	0	0	0	0	0
Minor Ally³	12	2	8	2	0.167	0.250	0	0	2	0	3	3	2	0	2	0
Tank (LW)	1	0	0	1	0.000	0.500	0	0	0	0	0	0	0	0	1	0
Infantry (LW)	11	2	8	1	0.182	0.227	0	0	2	0	3	3	2	0	1	0
ALLIED NATIONS	565	252	276	37	0.446	0.479	0	0	0	0	0	0	0	0	0	0
COMBINED	1098	512	512	74	0.466	0.500	1	100	79	71	58	94	81	22	8	6

1 proxied using German lists

4 Formula: Wins divided by Total Games

2 includes Commonwealth

5 Formula: Wins divided by Total Games, half win credited for a draw

3 Polish Infantry(10), French Infantry(1), French Tank (1)

Chart Set 5: Reported Force Listings

FORCE WIN-LOSS RECORDS

(by Nation, Type, and Era with Company List Breakdown)

	TOTAL				LATE WAR				MID WAR				EARLY WAR											
	Forces	W	L	D	Win% ⁴	Win+%	Forces	W	L	D	Win% ⁴	Win+%	Forces	W	L	D	Win% ⁴	Win+%						
GERMAN	454	224	197	33	0.493	0.530	95	50	42	3	0.526	0.542	65	32	29	4	0.492	0.523	0	0	0	0	--	--
Tank Companies	160	82	71	7	0.513	0.534	60	35	23	2	0.583	0.600	63	32	27	4	0.508	0.540	0	0	0	0	--	--
Panzer Company	123	67	50	6	0.545	0.569	60	35	23	2	0.583	0.600	63	32	27	4	0.508	0.540	0	0	0	0	--	--
Panther Company	9	3	6	0	0.333	0.333	8	3	5	0	0.375	0.375	1	0	1	0	0.000	0.000	0	0	0	0	--	--
StuG Company	19	8	10	1	0.421	0.447	18	8	9	1	0.444	0.472	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Tiger Company	9	4	5	0	0.444	0.444	9	4	5	0	0.444	0.444	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	59	24	32	3	0.407	0.432	39	17	21	1	0.436	0.449	20	7	11	2	0.350	0.400	0	0	0	0	--	--
Aufklarungsschwadron	12	8	3	1	0.667	0.708	6	5	1	0	0.833	0.833	6	3	2	1	0.500	0.583	0	0	0	0	--	--
Gepanzerte Panzergrenadier	30	7	22	1	0.233	0.250	17	3	14	0	0.176	0.176	13	4	8	1	0.308	0.346	0	0	0	0	--	--
Gepanzerte Panzergrenadier (SS)	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Panzergrenadier Lehr	7	4	3	0	0.571	0.571	7	4	3	0	0.571	0.571	0	0	0	0	--	--	0	0	0	0	--	--
Panzerpioneer Company (Mech)	8	4	3	1	0.500	0.563	8	4	3	1	0.500	0.563	0	0	0	0	--	--	0	0	0	0	--	--
Panzerspah	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	235	118	94	23	0.502	0.551	144	72	55	17	0.500	0.559	88	45	37	6	0.511	0.545	3	1	2	0	0.333	0.333
Fallschirmjaeger	24	12	9	3	0.500	0.563	15	8	5	2	0.533	0.600	7	3	3	1	0.429	0.500	2	1	1	0	0.500	0.500
Festungskompanie	8	3	5	0	0.375	0.375	8	3	5	0	0.375	0.375	0	0	0	0	--	--	0	0	0	0	--	--
Gebirgsjägerkompanie	24	14	8	2	0.583	0.625	23	13	8	2	0.565	0.609	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Grenadier Company	134	69	51	14	0.515	0.567	79	40	29	10	0.506	0.570	54	29	21	4	0.537	0.574	1	0	1	0	0.000	0.000
Luftwaffe Field Company	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
Panzergrenadier Company	26	9	15	2	0.346	0.385	7	2	4	1	0.286	0.357	19	7	11	1	0.368	0.395	0	0	0	0	--	--
Panzergrenadier, Waffen SS	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--	0	0	0	0	--	--
Panzerpioneer Company	8	7	0	1	0.875	0.938	5	4	0	1	0.800	0.900	3	3	0	0	1.000	1.000	0	0	0	0	--	--
Pioneer Company	8	3	5	0	0.375	0.375	6	2	4	0	0.333	0.333	2	1	1	0	0.500	0.500	0	0	0	0	--	--
ITALIAN	41	11	28	2	0.268	0.293	0	0	0	0	--	--	28	8	19	1	0.286	0.304	0	0	0	0	--	--
Tank Companies	28	8	19	1	0.286	0.304	0	0	0	0	--	--	28	8	19	1	0.286	0.304	0	0	0	0	--	--
Compagnia Carri	28	8	19	1	0.286	0.304	0	0	0	0	--	--	28	8	19	1	0.286	0.304	0	0	0	0	--	--
Infantry Companies	13	3	9	1	0.231	0.269	0	0	0	0	--	--	13	3	9	1	0.231	0.269	0	0	0	0	--	--
Compagnia Bersaglieri	9	2	7	0	0.222	0.222	0	0	0	0	--	--	9	2	7	0	0.222	0.222	0	0	0	0	--	--
Compagnia Fucilieri	4	1	2	1	0.250	0.375	0	0	0	0	--	--	4	1	2	1	0.250	0.375	0	0	0	0	--	--
FINNISH	28	20	6	2	0.714	0.750	3	3	0	0	1.000	1.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Tank Companies	4	3	1	0	0.750	0.750	3	3	0	0	1.000	1.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Panssarikomppania	4	3	1	0	0.750	0.750	3	3	0	0	1.000	1.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Infantry Companies	24	17	5	2	0.708	0.750	11	8	2	1	0.727	0.773	13	9	3	1	0.692	0.731	0	0	0	0	--	--
Jalkaväkikomppania	15	11	3	1	0.733	0.767	2	2	0	0	1.000	1.000	13	9	3	1	0.692	0.731	0	0	0	0	--	--
Fallschirmjaeger ¹	9	6	2	1	0.667	0.722	9	6	2	1	0.667	0.722	0	0	0	0	--	--	0	0	0	0	--	--
HUNGARIAN	2	0	2	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Tank Companies	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Paskas Szazad	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Infantry Companies	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Harckocsizo Szazad	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
ROMANIAN	8	5	3	0	0.625	0.625	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Tank Companies	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Companie Cari de Lupta	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies	7	4	3	0	0.571	0.571	0	0	0	0	--	--	7	4	3	0	0.571	0.571	0	0	0	0	--	--
Companie Vanatori Motorizata	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Companie Vanatori de Monte	6	3	3	0	0.500	0.500	0	0	0	0	--	--	6	3	3	0	0.500	0.500	0	0	0	0	--	--
AXIS NATIONS	533	260	236	37	0.488	0.523	98	53	42	3	0.541	0.556	96	41	50	5	0.427	0.453	0	0	0	0	--	--
Tank Companies	194	94	92	8	0.485	0.505	98	53	42	3	0.541	0.556	96	41	50	5	0.427	0.453	0	0	0	0	--	--
Mechanized Companies	59	24	32	3	0.407	0.432	39	17	21	1	0.436	0.449	20	7	11	2	0.350	0.400	0	0	0	0	--	--
Infantry Companies	280	142	112	26	0.507	0.554	156	80	58	18	0.513	0.571	121	61	52	8	0.504	0.537	3	1	2	0	0.333	0.333

Chart Set 5: Reported Force Listings

FORCE WIN-LOSS RECORDS

(by Nation, Type, and Era with Company List Breakdown)

AMERICAN	201	95	92	14	0.473	0.507	Forces	W	L	D	Win% ⁴	Win+% ³	Forces	W	L	D	Win% ⁴	Win+% ³	Forces	W	L	D	Win% ⁴	Win+% ³
Tank Companies	55	22	31	2	0.400	0.418	38	16	20	2	0.421	0.447	17	6	11	0	0.353	0.353	0	0	0	0	--	--
Tank Company	55	22	31	2	0.400	0.418	38	16	20	2	0.421	0.447	17	6	11	0	0.353	0.353	0	0	0	0	--	--
Mechanized Companies	61	38	17	6	0.623	0.672	23	14	7	2	0.609	0.652	38	24	10	4	0.632	0.684	0	0	0	0	--	--
Armored Recon Company	5	4	1	0	0.800	0.800	2	2	0	0	1.000	1.000	3	2	1	0	0.667	0.667	0	0	0	0	--	--
Armored Rifle Company	50	30	14	6	0.600	0.660	20	11	7	2	0.550	0.600	30	19	7	4	0.633	0.700	0	0	0	0	--	--
Ringsaks Armored Rifles	5	3	2	0	0.600	0.600	0	0	0	0	--	--	5	3	2	0	0.600	0.600	0	0	0	0	--	--
Cavalry Recon Troop	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	85	35	44	6	0.412	0.447	42	14	27	1	0.333	0.345	43	21	17	5	0.488	0.547	0	0	0	0	--	--
Assault Company	5	4	1	0	0.800	0.800	5	4	1	0	0.800	0.800	0	0	0	0	--	--	0	0	0	0	--	--
Glider Rifle Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Parachute Company (US)	31	8	21	2	0.258	0.290	16	1	14	1	0.063	0.094	15	7	7	1	0.467	0.500	0	0	0	0	--	--
Ranger Company	3	0	3	0	0.000	0.000	2	0	2	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Rifle Company	45	22	19	4	0.489	0.533	18	8	10	0	0.444	0.444	27	14	9	4	0.519	0.593	0	0	0	0	--	--

BRITISH ²	200	88	98	14	0.440	0.475	Forces	W	L	D	Win% ⁴	Win+% ³	Forces	W	L	D	Win% ⁴	Win+% ³	Forces	W	L	D	Win% ⁴	Win+% ³
Tank Companies	54	29	25	0	0.537	0.537	34	18	16	0	0.529	0.529	20	11	9	0	0.550	0.550	0	0	0	0	--	--
Armoured Squadron	20	9	11	0	0.450	0.450	20	9	11	0	0.450	0.450	0	0	0	0	--	--	0	0	0	0	--	--
Australian DivCav	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000	0	0	0	0	--	--
Canadian Armour	6	5	1	0	0.833	0.833	6	5	1	0	0.833	0.833	0	0	0	0	--	--	0	0	0	0	--	--
Death or Glory	2	0	2	0	0.000	0.000	0	0	0	0	--	--	2	0	2	0	0.000	0.000	0	0	0	0	--	--
Heavy Armoured Squadron	12	6	6	0	0.500	0.500	0	0	0	0	--	--	12	6	6	0	0.500	0.500	0	0	0	0	--	--
Light Armoured Squadron	4	3	1	0	0.750	0.750	0	0	0	0	--	--	4	3	1	0	0.750	0.750	0	0	0	0	--	--
Armoured Recce Squadron	7	4	3	0	0.571	0.571	7	4	3	0	0.571	0.571	0	0	0	0	--	--	0	0	0	0	--	--
Infantry & Armour (2 Companies)	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	14	2	12	0	0.143	0.143	12	2	10	0	0.167	0.167	2	0	2	0	0.000	0.000	0	0	0	0	--	--
Airlanding Light Tank Squadron	12	2	10	0	0.167	0.167	12	2	10	0	0.167	0.167	0	0	0	0	--	--	0	0	0	0	--	--
Armoured Car Squadron	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Motor Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Infantry Companies	132	57	61	14	0.432	0.485	80	35	39	6	0.438	0.475	50	21	21	8	0.420	0.500	2	1	1	0	0.500	0.500
Airlanding Company	15	8	7	0	0.533	0.533	15	8	7	0	0.533	0.533	0	0	0	0	--	--	0	0	0	0	--	--
Commando Troop	4	3	1	0	0.750	0.750	3	2	1	0	0.667	0.667	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Commando Troop (Royal Marine)	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Parachute Company (British)	20	8	10	2	0.400	0.450	20	8	10	2	0.400	0.450	0	0	0	0	--	--	0	0	0	0	--	--
British Rifles	59	24	26	9	0.407	0.483	25	11	13	1	0.440	0.460	32	12	12	8	0.375	0.500	2	1	1	0	0.500	0.500
Canadian Rifles	13	6	4	3	0.462	0.577	12	5	4	3	0.417	0.542	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Indian Rifles	7	0	7	0	0.000	0.000	1	0	1	0	0.000	0.000	6	0	6	0	0.000	0.000	0	0	0	0	--	--
Irish Rifles	8	5	3	0	0.625	0.625	2	0	2	0	0.000	0.000	6	5	1	0	0.833	0.833	0	0	0	0	--	--
New Zealand Rifles	4	2	2	0	0.500	0.500	1	0	1	0	0.000	0.000	3	2	1	0	0.667	0.667	0	0	0	0	--	--
Scot Rifles	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--

SOVIETS	152	67	78	7	0.441	0.464	Forces	W	L	D	Win% ⁴	Win+% ³	Forces	W	L	D	Win% ⁴	Win+% ³	Forces	W	L	D	Win% ⁴	Win+% ³
Tank Companies	64	31	31	2	0.484	0.500	48	23	23	2	0.479	0.500	16	8	8	0	0.500	0.500	0	0	0	0	--	--
Tankovy Batalon	59	27	30	2	0.458	0.475	48	23	23	2	0.479	0.500	11	4	7	0	0.364	0.364	0	0	0	0	--	--
Tankovy Batalon, Guard	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Mixed Tankovy Batalon	4	3	1	0	0.750	0.750	0	0	0	0	--	--	4	3	1	0	0.750	0.750	0	0	0	0	--	--
Mechanized Companies	23	7	15	1	0.304	0.326	20	7	12	1	0.350	0.375	3	0	3	0	0.000	0.000	0	0	0	0	--	--
Kazachya Sotnya (Cossacks)	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Rota Razvedki	22	7	14	1	0.318	0.341	20	7	12	1	0.350	0.375	2	0	2	0	0.000	0.000	0	0	0	0	--	--
Infantry Companies	65	29	32	4	0.446	0.477	26	13	11	2	0.500	0.538	38	15	21	2	0.395	0.421	1	1	0	0	1.000	1.000
Motostrelkovy Batalon	10	7	3	0	0.700	0.700	6	5	1	0	0.833	0.833	4	2	2	0	0.500	0.500	0	0	0	0	--	--
Motostrelkovy Batalon, Guard	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Strelkovy Batalon	44	19	23	2	0.432	0.455	11	5	5	1	0.455	0.500	32	13	18	1	0.406	0.422	1	1	0	0	1.000	1.000
Strelkovy Batalon, Guard	9	3	4	2	0.333	0.444	7	3	3	1	0.429	0.500	2	0	1	1	0.000	0.250	0	0	0	0	--	--

MINOR ALLY ³	12	2	8	2	0.167	0.250	Forces	W	L	D	Win% ⁴	Win+% ³	Forces	W	L	D	Win% ⁴	Win+% ³	Forces	W	L	D	Win% ⁴	Win+% ³
Tank Companies	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--	0	0	0	0	--	--
French Tank Company	1	0	0	1	0.000	0.500	1	0	0	1														

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

		TOTAL				LATE WAR				MID WAR				EARLY WAR											
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵						
PANZER COMPANY		123	67	50	6	0.545	0.569	60	35	23	2	0.583	0.600	63	32	27	4	0.508	0.540	0	0	0	0	--	--
Tank Companies		47	32	15	0	0.681	0.681	28	18	10	0	0.643	0.643	19	14	5	0	0.737	0.737	0	0	0	0	--	--
German	Panzer Company	4	2	2	0	0.500	0.500	4	2	2	0	0.500	0.500	0	0	0	0	--	--	0	0	0	0	--	--
German	Panther Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German	StuG Company	3	2	1	0	0.667	0.667	3	2	1	0	0.667	0.667	0	0	0	0	--	--	0	0	0	0	--	--
German	Tiger Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Italian	Compagnia Carri	8	7	1	0	0.875	0.875	0	0	0	0	--	--	8	7	1	0	0.875	0.875	0	0	0	0	--	--
American	Tank Company	10	6	4	0	0.600	0.600	5	2	3	0	0.400	0.400	5	4	1	0	0.800	0.800	0	0	0	0	--	--
British	Armoured Squadron	3	2	1	0	0.667	0.667	3	2	1	0	0.667	0.667	0	0	0	0	--	--	0	0	0	0	--	--
British	Australian DivCav	2	0	2	0	0.000	0.000	0	0	0	0	--	--	2	0	2	0	0.000	0.000	0	0	0	0	--	--
British	Canadian Armour	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--	0	0	0	0	--	--
British	Heavy Armoured Squadron	3	2	1	0	0.667	0.667	0	0	0	0	--	--	3	2	1	0	0.667	0.667	0	0	0	0	--	--
British	Light Armoured Squadron	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
British	Armoured Recce Squadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British	Infantry & Armour (2 Companies)	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet	Tankovy Batalon	8	7	1	0	0.875	0.875	7	6	1	0	0.857	0.857	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Mechanized Companies		19	12	6	1	0.632	0.658	5	4	1	0	0.800	0.800	14	8	5	1	0.571	0.607	0	0	0	0	--	--
German	Aufklarungsschwadron	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
German	Gepanzerte Panzergranadier	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
American	Armored Recon Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
American	Armored Rifle Company	9	4	4	1	0.444	0.500	3	2	1	0	0.667	0.667	6	2	3	1	0.333	0.417	0	0	0	0	--	--
American	Ringsaks Armored Rifles	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
British	Airlanding Light Tank Squadron	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet	Kazachya Sotnya (Cossacks)	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Soviet	Rota Razvedki	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies		57	23	29	5	0.404	0.447	27	13	12	2	0.481	0.519	30	10	17	3	0.333	0.383	0	0	0	0	--	--
German	Fallschirmjaeger	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German	Festungskompanie	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German	Gebirgsjägerkompanie	2	0	1	1	0.000	0.250	2	0	1	1	0.000	0.250	0	0	0	0	--	--	0	0	0	0	--	--
German	Grenadier Company	5	2	2	1	0.400	0.500	3	1	1	1	0.333	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
German	Panzergranadier Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Italian	Compagnia Bersaglieri	3	3	0	0	1.000	1.000	0	0	0	0	--	--	3	3	0	0	1.000	1.000	0	0	0	0	--	--
Italian	Compagnia Fucilieri	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Finnish	Jalkaväkikomppania	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
American	Parachute Company (US)	6	3	3	0	0.500	0.500	3	3	0	0	1.000	1.000	3	0	3	0	0.000	0.000	0	0	0	0	--	--
American	Rifle Company	7	2	5	0	0.286	0.286	4	1	3	0	0.250	0.250	3	1	2	0	0.333	0.333	0	0	0	0	--	--
British	Airlanding Company	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British	Commando Troop	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
British	Parachute Company (British)	5	3	2	0	0.600	0.600	5	3	2	0	0.600	0.600	0	0	0	0	--	--	0	0	0	0	--	--
British	British Rifles	8	2	4	2	0.250	0.375	1	0	1	0	0.000	0.000	7	2	3	2	0.286	0.429	0	0	0	0	--	--
British	Canadian Rifles	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British	Irish Rifles	3	0	3	0	0.000	0.000	0	0	0	0	--	--	3	0	3	0	0.000	0.000	0	0	0	0	--	--
British	New Zealand Rifles	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Motostrelkovy Batalon	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Soviet	Strelkovy Batalon	2	0	2	0	0.000	0.000	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Strelkovy Batalon, Guard	2	1	0	1	0.500	0.750	1	1	0	0	1.000	1.000	1	0	0	1	0.000	0.500	0	0	0	0	--	--
Minor Ally	Polish Kompania Piechoty	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
PANTHER COMPANY		9	3	6	0	0.333	0.333	8	3	5	0	0.375	0.375	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Tank Companies		3	1	2	0	0.333	0.333	3	1	2	0	0.333	0.333	0	0	0	0	--	--	0	0	0	0	--	--
German	Panzer Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
American	Tank Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet	Tankovy Batalon	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		3	1	2	0	0.333	0.333	2	1	1	0	0.500	0.500	1	0	1	0	0.000	0.000	0	0	0	0	--	--
American	Armored Rifle Company	2	0	2	0	0.000	0.000	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Rota Razvedki	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0					

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

	TOTAL					LATE WAR					MID WAR					EARLY WAR								
	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
AUFKLARUNGSSCHWADRON	12	8	3	1	0.667	0.708	6	5	1	0	0.833	0.833	6	3	2	1	0.500	0.583	0	0	0	0	--	--
Tank Companies	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
German Panzer Company	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
Mechanized Companies	4	2	1	1	0.500	0.625	1	1	0	0	1.000	1.000	3	1	1	1	0.333	0.500	0	0	0	0	--	--
German Gepanzerte Panzergrenadier	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
American Armored Rifle Company	3	1	1	1	0.333	0.500	0	0	0	0	--	--	3	1	1	1	0.333	0.500	0	0	0	0	--	--
Infantry Companies	6	5	1	0	0.833	0.833	5	4	1	0	0.800	0.800	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German Panzerpioneer Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
American Parachute Company (US)	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
British Airlanding Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
British Parachute Company (British)	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Motostrelkovy Batalon, Guard	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Strelkovy Batalon	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
GEPANZERTE PANZERGRENADIER	30	7	22	1	0.233	0.250	17	3	14	0	0.176	0.176	13	4	8	1	0.308	0.346	0	0	0	0	--	--
Tank Companies	7	1	6	0	0.143	0.143	4	1	3	0	0.250	0.250	3	0	3	0	0.000	0.000	0	0	0	0	--	--
German Panzer Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
American Tank Company	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British Armoured Squadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Tankovy Batalon	2	1	1	0	0.500	0.500	1	1	0	0	1.000	1.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet Mixed Tankovy Batalon	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies	6	0	5	1	0.000	0.083	5	0	5	0	0.000	0.000	1	0	0	1	0.000	0.500	0	0	0	0	--	--
German Aufklarungsschwadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
American Armored Recon Company	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
American Armored Rifle Company	2	0	1	1	0.000	0.250	1	0	1	0	0.000	0.000	1	0	0	1	0.000	0.500	0	0	0	0	--	--
American Cavalry Recon Troop	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	17	6	11	0	0.353	0.353	8	2	6	0	0.250	0.250	9	4	5	0	0.444	0.444	0	0	0	0	--	--
Italian Compagnia Bersaglieri	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Finnish Jalkaväkikomppania	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
American Assault Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
American Parachute Company (US)	3	2	1	0	0.667	0.667	0	0	0	0	--	--	3	2	1	0	0.667	0.667	0	0	0	0	--	--
American Rifle Company	4	2	2	0	0.500	0.500	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
British Airlanding Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British Parachute Company (British)	3	0	3	0	0.000	0.000	3	0	3	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Strelkovy Batalon	3	2	1	0	0.667	0.667	1	1	0	0	1.000	1.000	2	1	1	0	0.500	0.500	0	0	0	0	--	--
GEPANZERTE PZRGRENADIER (SS)	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Tank Companies	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet Tankovy Batalon	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
PANZERGRENADIER LEHR	7	4	3	0	0.571	0.571	7	4	3	0	0.571	0.571	0	0	0	0	--	--	0	0	0	0	--	--
Tank Companies	4	2	2	0	0.500	0.500	4	2	2	0	0.500	0.500	0	0	0	0	--	--	0	0	0	0	--	--
American Tank Company	3	2	1	0	0.667	0.667	3	2	1	0	0.667	0.667	0	0	0	0	--	--	0	0	0	0	--	--
British Armoured Squadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	3	2	1	0	0.667	0.667	3	2	1	0	0.667	0.667	0	0	0	0	--	--	0	0	0	0	--	--
British Canadian Rifles	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Strelkovy Batalon	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Minor Ally Compagnie de Tirailleurs	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
PANZERPIONEER (MECH)	8	4	3	1	0.500	0.563	8	4	3	1	0.500	0.563	0	0	0	0	--	--	0	0	0	0	--	--
Tank Companies	3	2	1	0	0.667	0.667	3	2	1	0	0.667	0.667	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Tankovy Batalon	3	2	1	0	0.667	0.667	3	2	1	0	0.667	0.667	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

		TOTAL				LATE WAR				MID WAR				EARLY WAR						
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	
Infantry Companies		5	3	2	0	0.600	0.600	5	3	2	0	0.600	0.600	0	0	0	0	0	0	0
German	Grenadier Company	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	0	0	0
German	Panzer Grenadier Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
German	Pioneer Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	0	0	0
American	Assault Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	0	0	0
GEBIRGSJAEGERKOMPANIE		24	14	8	2	0.583	0.625	23	13	8	2	0.565	0.609	1	1	0	0	1.000	1.000	0
Tank Companies		11	6	4	1	0.545	0.591	10	5	4	1	0.500	0.550	1	1	0	0	1.000	1.000	0
German	Panzer Company	2	1	0	1	0.500	0.750	2	1	0	1	0.500	0.750	0	0	0	0	0	0	0
German	StuG Company	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	0	0	0
American	Tank Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
British	Armoured Squadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	0	0	0
British	Canadian Armour	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	0	0	0
Soviet	Tankovy Batalon	4	3	1	0	0.750	0.750	3	2	1	0	0.667	0.667	1	1	0	0	1.000	1.000	0
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	0	0	0
Infantry Companies		13	8	4	1	0.615	0.654	13	8	4	1	0.615	0.654	0	0	0	0	0	0	0
German	Grenadier Company	4	2	2	0	0.500	0.500	4	2	2	0	0.500	0.500	0	0	0	0	0	0	0
American	Assault Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	0	0	0
American	Parachute Company (US)	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
American	Ranger Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
American	Rifle Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
British	Canadian Rifles	3	2	0	1	0.667	0.833	3	2	0	1	0.667	0.833	0	0	0	0	0	0	0
British	Indian Rifles	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
Minor Ally	Polish Kompania Piechoty	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	0	0	0
GRENADIER COMPANY		134	69	51	14	0.515	0.567	79	40	29	10	0.506	0.570	54	29	21	4	0.537	0.574	1
Tank Companies		39	23	13	3	0.590	0.628	31	19	9	3	0.613	0.661	8	4	4	0	0.500	0.500	0
German	Panzer Company	5	2	2	1	0.400	0.500	3	1	1	1	0.333	0.500	2	1	1	0	0.500	0.500	0
German	Panther Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
American	Tank Company	14	10	3	1	0.714	0.750	11	8	2	1	0.727	0.773	3	2	1	0	0.667	0.667	0
British	Armoured Squadron	4	3	1	0	0.750	0.750	4	3	1	0	0.750	0.750	0	0	0	0	0	0	0
British	Armoured Recce Squadron	3	1	2	0	0.333	0.333	3	1	2	0	0.333	0.333	0	0	0	0	0	0	0
Soviet	Tankovy Batalon	9	6	3	0	0.667	0.667	8	5	3	0	0.625	0.625	1	1	0	0	1.000	1.000	0
Soviet	Mixed Tankovy Batalon	2	0	2	0	0.000	0.000	0	0	0	0	--	--	2	0	2	0	0.000	0.000	0
Minor Ally	French Tank Company	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	0	0	0
Mechanized Companies		19	6	12	1	0.316	0.342	12	5	6	1	0.417	0.458	7	1	6	0	0.143	0.143	0
German	Panzerpioneer Company (Mech)	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	0	0	0
American	Armored Rifle Company	10	1	9	0	0.100	0.100	4	1	3	0	0.250	0.250	6	0	6	0	0.000	0.000	0
British	Airlanding Light Tank Squadron	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
British	Motor Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0
Soviet	Rota Razvedki	6	3	3	0	0.500	0.500	6	3	3	0	0.500	0.500	0	0	0	0	0	0	0
Infantry Companies		76	40	26	10	0.526	0.592	36	16	14	6	0.444	0.528	39	24	11	4	0.615	0.667	1
German	Fallschirmjaeger	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0
German	Festungskompanie	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	0	0	0
German	Gebirgsjaegerkompanie	4	2	2	0	0.500	0.500	4	2	2	0	0.500	0.500	0	0	0	0	0	0	0
German	Grenadier Company	6	1	1	4	0.167	0.500	4	0	0	4	0.000	0.500	2	1	1	0	0.500	0.500	0
Italian	Compagnia Bersaglieri	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000	0
Finnish	Jalkaväkikompania	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0
American	Assault Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
American	Parachute Company (US)	7	5	1	1	0.714	0.786	4	4	0	0	1.000	1.000	3	1	1	1	0.333	0.500	0
American	Rifle Company	5	1	4	0	0.200	0.200	2	1	1	0	0.500	0.500	3	0	3	0	0.000	0.000	0
British	Airlanding Company	4	1	3	0	0.250	0.250	4	1	3	0	0.250	0.250	0	0	0	0	0	0	0
British	Commando Troop	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	0	0	0
British	Commando Troop (Royal Marine)	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	0	0	0
British	Parachute Company (British)	3	1	1	1	0.333	0.500	3	1	1	1	0.333	0.500	0	0	0	0	0	0	0
British	British Rifles	12	7	2	3	0.583	0.708	5	3	2	0	0.600	0.600	7	4	0	3	0.571	0.786	0
British	Canadian Rifles	2	1	0	1	0.500	0.750	2	1	0	1	0.500	0.750	0	0	0	0	0	0	0
British	Indian Rifles	6	6	0	0	1.000	1.000	0	0	0	0	--	--	6	6	0	0	1.000	1.000	0
British	Irish Rifles	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0
Soviet	Motostrelkovy Batalon	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0
Soviet	Strelkovy Batalon	14	9	5	0	0.643	0.643	1	0	1	0	0.000	0.000	12	9	3	0	0.750	0.750	1
Soviet	Strelkovy Batalon, Guard	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	0	0	0
LUFTWAFFE FIELD COMPANY		2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0
Tank Companies		1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0
British	Death or Glory	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0
Mechanized Companies		1	0	1	0	0.000	0.000	0	0											

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

	TOTAL				LATE WAR				MID WAR				EARLY WAR					
	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
PANZERGRENADIER, WAFFEN SS	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
Tank Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
Soviet Strelkovy Batalon, Guard	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
PANZERPIEONER COMPANY	8	7	0	1	0.875	0.938	5	4	0	1	0.800	0.900	3	3	0	0	1.000	1.000
Tank Companies	3	3	0	0	1.000	1.000	2	2	0	0	1.000	1.000	1	1	0	0	1.000	1.000
British Armoured Squadron	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
British Heavy Armoured Squadron	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Soviet Tankovy Batalon	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Mechanized Companies	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German Aufklarungsschwadron	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies	4	3	0	1	0.750	0.875	2	1	0	1	0.500	0.750	2	2	0	0	1.000	1.000
German Pioneer Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
American Parachute Company (US)	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
American Ranger Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
British Rifles	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
PIONEER COMPANY	8	3	5	0	0.375	0.375	6	2	4	0	0.333	0.333	2	1	1	0	0.500	0.500
Tank Companies	4	1	3	0	0.250	0.250	4	1	3	0	0.250	0.250	0	0	0	0	--	--
American Tank Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
British Armoured Squadron	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--
Soviet Tankovy Batalon	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	4	2	2	0	0.500	0.500	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500
German Festungskompanie	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German Panzerpioneer Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
British Rifles	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
British Irish Rifles	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000

ITALIAN

	TOTAL				LATE WAR				MID WAR				EARLY WAR					
	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
COMPAGNIA CARRI	28	8	19	1	0.286	0.304	0	0	0	0	--	--	28	8	19	1	0.286	0.304
Tank Companies	22	6	16	0	0.273	0.273	0	0	0	0	--	--	22	6	16	0	0.273	0.273
German Panzer Company	8	1	7	0	0.125	0.125	0	0	0	0	--	--	8	1	7	0	0.125	0.125
Finnish Panssarikomppania	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
American Tank Company	4	2	2	0	0.500	0.500	0	0	0	0	--	--	4	2	2	0	0.500	0.500
British Heavy Armoured Squadron	6	1	5	0	0.167	0.167	0	0	0	0	--	--	6	1	5	0	0.167	0.167
British Light Armoured Squadron	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Soviet Tankovy Batalon	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Soviet Mixed Tankovy Batalon	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Mechanized Companies	2	0	1	1	0.000	0.250	0	0	0	0	--	--	2	0	1	1	0.000	0.250
American Armored Rifle Company	2	0	1	1	0.000	0.250	0	0	0	0	--	--	2	0	1	1	0.000	0.250
Infantry Companies	4	2	2	0	0.500	0.500	0	0	0	0	--	--	4	2	2	0	0.500	0.500
American Rifle Company	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500
Soviet Motostrelkovy Batalon	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500

	TOTAL				LATE WAR				MID WAR				EARLY WAR					
	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
COMPAGNIA BERSAGLIERI	9	2	7	0	0.222	0.222	0	0	0	0	--	--	9	2	7	0	0.222	0.222
Tank Companies	4	1	3	0	0.250	0.250	0	0	0	0	--	--	4	1	3	0	0.250	0.250
German Panzer Company	3	0	3	0	0.000	0.000	0	0	0	0	--	--	3	0	3	0	0.000	0.000
Soviet Tankovy Batalon	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Mechanized Companies	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
German Gepanzerte Panzergrenadier	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Infantry Companies	4	0	4	0	0.000	0.000	0	0	0	0	--	--	4	0	4	0	0.000	0.000
German Grenadier Company	2	0	2	0	0.000	0.000	0	0	0	0	--	--	2	0	2	0	0.000	0.000
American Rifle Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
British British Rifles	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000

	TOTAL				LATE WAR				MID WAR				EARLY WAR					
	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
COMPAGNIA FUCILIERI	4	1	2	1	0.250	0.375	0	0	0	0	--	--	4	1	2	1	0.250	0.375
Tank Companies	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
German Panzer Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	3	0	2	1	0.000	0.167	0	0	0	0	--	--	3	0	2	1	0.000	0.167
American Rifle Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
British British Rifles	1	0	0	1	0.000	0.500	0	0	0	0	--	--	1	0	0	1	0.000	0.500
Soviet Strelkovy Batalon	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000

FINNISH

	TOTAL				LATE WAR				MID WAR				EARLY WAR					
	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
PANSsARIKOMPPANIA	4	3	1	0	0.750	0.750	3	3	0	0	1.000	1.000	1	0	1	0	0.000	0.000
Tank Companies	2	1	1	0	0.500	0.500	1	1	0	0	1.000	1.000	1	0	1	0	0.000	0.000
German StuG Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Italian Compagnia Carri	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--
British British Rifles	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Soviet Strelkovy Batalon	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
JALKAVAKIKOMPPANIA	15	11	3															

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

		TOTAL				LATE WAR				MID WAR				EARLY WAR					
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
German	Gepanzerte Panzergrenadier	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
American	Armored Rifle Company	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500
Infantry Companies		9	7	1	1	0.778	0.833	2	2	0	0	1.000	1.000	7	5	1	1	0.714	0.786
German	Grenadier Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
American	Rifle Company	4	3	0	1	0.750	0.875	2	2	0	0	1.000	1.000	2	1	0	1	0.500	0.750
Soviet	Strelkovy Batalon	3	2	1	0	0.667	0.667	0	0	0	0	--	--	3	2	1	0	0.667	0.667
Soviet	Strelkovy Batalon, Guard	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
FALLSCHIRMJAEGER¹		9	6	2	1	0.667	0.722	9	6	2	1	0.667	0.722	0	0	0	0	--	--
Tank Companies		4	2	2	0	0.500	0.500	4	2	2	0	0.500	0.500	0	0	0	0	--	--
American	Tank Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
British	Armoured Squadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
British	Canadian Armour	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Tankovy Batalon	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Mechanized Companies		1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
American	Armored Rifle Company	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
Infantry Companies		4	4	0	0	1.000	1.000	4	4	0	0	1.000	1.000	0	0	0	0	--	--
American	Parachute Company (US)	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
British	British Rifles	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Soviet	Strelkovy Batalon	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Minor Ally	Polish Kompania Piechoty	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
HUNGARIAN																			
PASKAS SZAZAD		1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Tank Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Finnish	Jalkavakikomppania	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
HARCKOCSIZO SZAZAD																			
Tank Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Tankovy Batalon		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
ROMANIAN																			
COMPANIE CARI DE LUPTA		1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Tank Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Soviet	Strelkovy Batalon	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
COMPANIE VANATORI MOTORIZATA																			
Tank Companies		1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Soviet	Tankovy Batalon	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
COMPANIE VANATORI DE MONTE																			
Tank Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		3	2	1	0	0.667	0.667	0	0	0	0	--	--	3	2	1	0	0.667	0.667
American	Armored Recon Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
American	Armored Rifle Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
American	Ringsaks Armored Rifles	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Infantry Companies		3	1	2	0	0.333	0.333	0	0	0	0	--	--	3	1	2	0	0.333	0.333
American	Rifle Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
British	British Rifles	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
British	Scot Rifles	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
AMERICAN																			
TANK COMPANY		55	22	31	2	0.400	0.418	38	16	20	2	0.421	0.447	17	6	11	0	0.353	0.353
Tank Companies		20	8	12	0	0.400	0.400	11	5	6	0	0.455	0.455	9	3	6	0	0.333	0.333
German	Panzer Company	10	4	6	0	0.400	0.400	5	3	2	0	0.600	0.600	5	1	4	0	0.200	0.200
German	Panther Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Tiger Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Italian	Compagnia Carri	4	2	2	0	0.500	0.500	0	0	0	0	--	--	4	2	2	0	0.500	0.500
American	Tank Company	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
Soviet	Tankovy Batalon	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
Mechanized Companies		7	5	2	0	0.714	0.714	7	5	2	0	0.714	0.714	0	0	0	0	--	--
German	Gepanzerte Panzergrenadier	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--
German	Panzergrenadier Lehr	3	1	2	0	0.333	0.333	3	1	2	0	0.333	0.333	0	0	0	0	--	--
British	Airlanding Light Tank Squadron	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies		28	9	17	2	0.321	0.357	20	6	12	2	0.300	0.350	8	3	5	0	0.375	0.375
German	Fallschirmjaeger	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0			

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

		TOTAL				LATE WAR				MID WAR				EARLY WAR											
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵						
Finnish	Fallschirmjaeger ¹	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British	Airlanding Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
British	British Rifles	4	3	1	0	0.750	0.750	3	2	1	0	0.667	0.667	1	1	0	0	1.000	1.000	0	0	0	0	--	--
British	Irish Rifles	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
ARMORED RECON COMPANY		TOTAL				LATE WAR				MID WAR				EARLY WAR											
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵						
Tank Companies		1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Panzer Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies		2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German	Gepanzerte Panzergrenadier	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000	0	0	0	0	--	--
Romanian	Companie Vanatori de Monte	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
British	British Rifles	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
ARMORED RIFLE COMPANY		TOTAL				LATE WAR				MID WAR				EARLY WAR											
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵						
Tank Companies		17	9	6	2	0.529	0.588	6	3	3	0	0.500	0.500	11	6	3	2	0.545	0.636	0	0	0	0	--	--
German	Panzer Company	9	4	4	1	0.444	0.500	3	1	2	0	0.333	0.333	6	3	2	1	0.500	0.583	0	0	0	0	--	--
German	Panther Company	2	2	0	0	1.000	1.000	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German	StuG Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Italian	Compagnia Carri	2	1	0	1	0.500	0.750	0	0	0	0	--	--	2	1	0	1	0.500	0.750	0	0	0	0	--	--
British	Heavy Armoured Squadron	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
British	Light Armoured Squadron	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Tankovy Batalon	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		8	4	2	2	0.500	0.625	3	2	1	0	0.667	0.667	5	2	1	2	0.400	0.600	0	0	0	0	--	--
German	Aufklarungsschwadron	3	1	1	1	0.333	0.500	0	0	0	0	--	--	3	1	1	1	0.333	0.500	0	0	0	0	--	--
German	Gepanzerte Panzergrenadier	2	1	0	1	0.500	0.750	1	1	0	0	1.000	1.000	1	0	0	1	0.000	0.500	0	0	0	0	--	--
American	Armored Rifle Company	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--	0	0	0	0	--	--
British	Armoured Car Squadron	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies		25	17	6	2	0.680	0.720	11	6	3	2	0.545	0.636	14	11	3	0	0.786	0.786	0	0	0	0	--	--
German	Fallschirmjaeger	4	1	2	1	0.250	0.375	4	1	2	1	0.250	0.375	0	0	0	0	--	--	0	0	0	0	--	--
German	Grenadier Company	10	9	1	0	0.900	0.900	4	3	1	0	0.750	0.750	6	6	0	0	1.000	1.000	0	0	0	0	--	--
German	Luftwaffe Field Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German	Panzergrenadier Company	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000	0	0	0	0	--	--
Finnish	Jalkaväkijoukko	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
Finnish	Fallschirmjaeger ¹	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--	0	0	0	0	--	--
Romanian	Companie Vanatori de Monte	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
American	Parachute Company (US)	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
British	British Rifles	2	1	1	0	0.500	0.500	1	1	0	0	1.000	1.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Minor Ally	Polish Kompania Piechoty	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
RINGS AKS ARMORED RIFLES		TOTAL				LATE WAR				MID WAR				EARLY WAR											
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵						
Tank Companies		1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German	Panzer Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		4	2	2	0	0.500	0.500	0	0	0	0	--	--	4	2	2	0	0.500	0.500	0	0	0	0	--	--
Romanian	Companie Vanatori de Monte	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
American	Rifle Company	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
Soviet	Strelkovy Batalon	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
CAVALRY RECON TROOP		TOTAL				LATE WAR				MID WAR				EARLY WAR											
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵						
Tank Companies		1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German	Panzer Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German	Gepanzerte Panzergrenadier	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
ASSAULT COMPANY		TOTAL				LATE WAR				MID WAR				EARLY WAR											
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵						
Tank Companies		1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German	Tiger Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German	Gepanzerte Panzergrenadier	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		3	2	1	0	0.667	0.667	3	2	1	0	0.667	0.667	0	0	0	0	--	--	0	0	0			

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

	TOTAL				LATE WAR				MID WAR				EARLY WAR											
	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵						
Infantry Companies	18	4	12	2	0.222	0.278	11	1	9	1	0.091	0.136	7	3	3	1	0.429	0.500	0	0	0	0	--	--
German Fallschirmjaeger	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
German Gebirgsjägerkompanie	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
German Grenadier Company	7	1	5	1	0.143	0.214	4	0	4	0	0.000	0.000	3	1	1	1	0.333	0.500	0	0	0	0	--	--
German Panzergrenadier Company	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000	0	0	0	0	--	--
German Panzerpioneer Company	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--	0	0	0	0	--	--
Finnish Fallschirmjaeger ³	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British Airlanding Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
British Rifles	2	0	2	0	0.000	0.000	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet Strelkovy Batalon	2	0	2	0	0.000	0.000	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
RANGER COMPANY	3	0	3	0	0.000	0.000	2	0	2	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Tank Companies	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Tankovy Batalon	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	2	0	2	0	0.000	0.000	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German Gebirgsjägerkompanie	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
German Panzerpioneer Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
RIFLE COMPANY	45	22	19	4	0.489	0.533	18	8	10	0	0.444	0.444	27	14	9	4	0.519	0.593	0	0	0	0	--	--
Tank Companies	11	6	5	0	0.545	0.545	6	3	3	0	0.500	0.500	5	3	2	0	0.600	0.600	0	0	0	0	--	--
German Panzer Company	7	5	2	0	0.714	0.714	4	3	1	0	0.750	0.750	3	2	1	0	0.667	0.667	0	0	0	0	--	--
Italian Compagnia Carri	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
Soviet Tankovy Batalon	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	8	4	4	0	0.500	0.500	4	2	2	0	0.500	0.500	4	2	2	0	0.500	0.500	0	0	0	0	--	--
German Gepanzerte Panzergrenadier	4	2	2	0	0.500	0.500	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
American Ringsaks Armored Rifles	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
British Airlanding Light Tank Squadron	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Rota Razvedki	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	26	12	10	4	0.462	0.538	8	3	5	0	0.375	0.375	18	9	5	4	0.500	0.611	0	0	0	0	--	--
German Gebirgsjägerkompanie	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
German Grenadier Company	5	4	1	0	0.800	0.800	2	1	1	0	0.500	0.500	3	3	0	0	1.000	1.000	0	0	0	0	--	--
German Panzergrenadier Company	3	1	1	1	0.333	0.500	0	0	0	0	--	--	3	1	1	1	0.333	0.500	0	0	0	0	--	--
Italian Compagnia Bersaglieri	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Italian Compagnia Fucilieri	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Finnish Jalkaväkikomppania	4	0	3	1	0.000	0.125	2	0	2	0	0.000	0.000	2	0	1	1	0.000	0.250	0	0	0	0	--	--
Romanian Companie Vanatori de Monte	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
British Airlanding Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
British British Rifles	5	1	3	1	0.200	0.300	0	0	0	0	--	--	5	1	3	1	0.200	0.300	0	0	0	0	--	--
Soviet Strelkovy Batalon	2	1	0	1	0.500	0.750	0	0	0	0	--	--	2	1	0	1	0.500	0.750	0	0	0	0	--	--
Soviet Strelkovy Batalon, Guard	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Minor Ally Polish Kompania Piechoty	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
BRITISH																								
ARMoured SQUADRON	20	9	11	0	0.450	0.450	20	9	11	0	0.450	0.450	0	0	0	0	--	--	0	0	0	0	--	--
Tank Companies	6	2	4	0	0.333	0.333	6	2	4	0	0.333	0.333	0	0	0	0	--	--	0	0	0	0	--	--
German Panzer Company	3	1	2	0	0.333	0.333	3	1	2	0	0.333	0.333	0	0	0	0	--	--	0	0	0	0	--	--
German Tiger Company	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Tankovy Batalon	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German Gepanzerte Panzergrenadier	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German Panzergrenadier Lehr	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	12	5	7	0	0.417	0.417	12	5	7	0	0.417	0.417	0	0	0	0	--	--	0	0	0	0	--	--
German Fallschirmjaeger	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
German Gebirgsjägerkompanie	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
German Grenadier Company	4	1	3	0	0.250	0.250	4	1	3	0	0.250	0.250	0	0	0	0	--	--	0	0	0	0	--	--
German Panzerpioneer Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
German Pioneer Company	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Finnish Fallschirmjaeger ³	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
American Glider Rifle Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British British Rifles	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
AUSTRALIAN DIVCAV	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000	0	0	0	0	--	--
Tank Companies	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0									

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

		TOTAL				LATE WAR				MID WAR				EARLY WAR					
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
HEAVY ARMOUR SQUADRON		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		2	0	2	0	0.000	0.000	0	0	0	0	--	--	2	0	2	0	0.000	0.000
German	Luftwaffe Field Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
German	Panzergranadier Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
LIGHT ARMOUR SQUADRON		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		12	6	6	0	0.500	0.500	0	0	0	0	--	--	12	6	6	0	0.500	0.500
Mechanized Companies		1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Infantry Companies		2	0	2	0	0.000	0.000	0	0	0	0	--	--	2	0	2	0	0.000	0.000
German	Panzerpioneer Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Soviet	Strelkovy Batalon	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
ARMOUR RECC SQUADRON		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		3	1	2	0	0.333	0.333	3	1	2	0	0.333	0.333	0	0	0	0	--	--
German	Panzer Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German	StuG Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Tiger Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		4	3	1	0	0.750	0.750	4	3	1	0	0.750	0.750	0	0	0	0	--	--
German	Fallschirmjaeger	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German	Granadier Company	3	2	1	0	0.667	0.667	3	2	1	0	0.667	0.667	0	0	0	0	--	--
INFANTRY & ARMOUR (2 Companies)		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Panzer Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
AIRLANDING LIGHT TANK SQUADRON		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		8	1	7	0	0.125	0.125	8	1	7	0	0.125	0.125	0	0	0	0	--	--
German	Panzer Company	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--
German	StuG Company	3	1	2	0	0.333	0.333	3	1	2	0	0.333	0.333	0	0	0	0	--	--
German	Tiger Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
American	Tank Company	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies		2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
German	Panzerspah	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Rota Razvedki	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies		2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--
German	Granadier Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
American	Rifle Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
ARMOUR CAR SQUADRON		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
American	Armored Rifle Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Infantry Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
MOTOR COMPANY		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
German	Granadier Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
AIRLANDING COMPANY		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		5	3	2	0	0.600	0.600	5	3	2	0	0.600	0.600	0	0	0	0	--	--
German	Panzer Company	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--
American	Tank Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
British	Canadian Armour	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Tankovy Batalon	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Mechanized Companies		2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
German	Aufklarungsschwadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Gepanzerte Panzergranadier	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies		8	4	4	0	0.500	0.500	8	4	4	0	0.500	0.500	0	0	0	0	--	--
German	Granadier Company	4	3	1	0	0.750	0.750	4	3	1	0	0.750	0.750	0	0	0	0	--	--
German	Panzergranadier Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
American	Parachute Company (US)	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

		TOTAL				LATE WAR				MID WAR				EARLY WAR					
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
American	Rifle Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Strelkovy Batalon, Guard	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
COMMANDO TROOP		4	3	1	0	0.750	0.750	3	2	1	0	0.667	0.667	1	1	0	0	1.000	1.000
Tank Companies		1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
German	Panzer Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Mechanized Companies		1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Soviet	Rota Razvedki	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies		2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
German	Grenadier Company	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
COMMANDO TROOP (ROYAL MARINE)		1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Tank Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies		1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German	Grenadier Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
PARACHUTE COMPANY (BRITISH)		20	8	10	2	0.400	0.450	20	8	10	2	0.400	0.450	0	0	0	0	--	--
Tank Companies		8	3	5	0	0.375	0.375	8	3	5	0	0.375	0.375	0	0	0	0	--	--
German	Panzer Company	5	2	3	0	0.400	0.400	5	2	3	0	0.400	0.400	0	0	0	0	--	--
German	StuG Company	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
British	Canadian Armour	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies		5	4	1	0	0.800	0.800	5	4	1	0	0.800	0.800	0	0	0	0	--	--
German	Aufklarungsschwadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Gepanzerte Panzergrenadier	3	3	0	0	1.000	1.000	3	3	0	0	1.000	1.000	0	0	0	0	--	--
German	Panzerpioneer Company (Mech)	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies		7	1	4	2	0.143	0.286	7	1	4	2	0.143	0.286	0	0	0	0	--	--
German	Fallschirmjaeger	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Grenadier Company	3	1	1	1	0.333	0.500	3	1	1	1	0.333	0.500	0	0	0	0	--	--
German	Panzergrenadier Company	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
British	Canadian Rifles	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Strelkovy Batalon	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
BRITISH RIFLES		59	24	26	9	0.407	0.483	25	11	13	1	0.440	0.460	32	12	12	8	0.375	0.500
Tank Companies		16	7	7	2	0.438	0.500	8	4	4	0	0.500	0.500	8	3	3	2	0.375	0.500
German	Panzer Company	8	4	2	2	0.500	0.625	1	1	0	0	1.000	1.000	7	3	2	2	0.429	0.571
Finnish	Panssarikomppania	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
American	Tank Company	4	1	3	0	0.250	0.250	3	1	2	0	0.333	0.333	1	0	1	0	0.000	0.000
British	Armoured Squadron	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Soviet	Tankovy Batalon	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
Mechanized Companies		10	5	4	1	0.500	0.550	8	4	3	1	0.500	0.563	2	1	1	0	0.500	0.500
German	Panzerpioneer Company (Mech)	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
American	Armored Recon Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
American	Armored Rifle Company	2	1	1	0	0.500	0.500	1	0	1	0	0.000	0.000	1	1	0	0	1.000	1.000
Soviet	Rota Razvedki	5	3	1	1	0.600	0.700	5	3	1	1	0.600	0.700	0	0	0	0	--	--
Infantry Companies		33	12	15	6	0.364	0.455	9	3	6	0	0.333	0.333	22	8	8	6	0.364	0.500
German	Fallschirmjaeger	6	2	3	1	0.333	0.417	2	1	1	0	0.500	0.500	2	0	1	1	0.000	0.250
German	Grenadier Company	12	2	7	3	0.167	0.292	5	2	3	0	0.400	0.400	7	0	4	3	0.000	0.214
German	Panzergrenadier Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
German	Panzerpioneer Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
German	Pioneer Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Italian	Compagnia Bersaglieri	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Italian	Compagnia Fucilieri	1	0	0	1	0.000	0.500	0	0	0	0	--	--	1	0	0	1	0.000	0.500
Finnish	Fallschirmjaeger*	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Romanian	Comanie Vanatori de Monte	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
American	Parachute Company (US)	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000
American	Rifle Company	5	3	1	1	0.600	0.700	0	0	0	0	--	--	5	3	1	1	0.600	0.700
Soviet	Strelkovy Batalon	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
CANADIAN RIFLES		13	6	4	3	0.462	0.577	12	5	4	3	0.417	0.542	1	1	0	0	1.000	1.000
Tank Companies		4	2	1	1	0.500	0.625	4	2	1	1	0.500	0.625	0	0	0	0	--	--
German	Panzer Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German	Panther Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Tiger Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Soviet	Tankovy Batalon	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
Mechanized Companies		1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German	Panzergrenadier Lehr	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies		8	3	3	2	0.375	0.500	7	2	3	2	0.286	0.429	1	1	0	0	1.000	1.000
German	Fallschirmjaeger	2	2	0	0	1.000	1.000	1	1	0	0								

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

	TOTAL				LATE WAR				MID WAR				EARLY WAR					
	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
IRISH RIFLES	8	5	3	0	0.625	0.625	2	0	2	0	0.000	0.000	6	5	1	0	0.833	0.833
Tank Companies	4	3	1	0	0.750	0.750	1	0	1	0	0.000	0.000	3	3	0	0	1.000	1.000
German Panzer Company	3	3	0	0	1.000	1.000	0	0	0	0	--	--	3	3	0	0	1.000	1.000
American Tank Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet Rota Razvedki	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Infantry Companies	3	2	1	0	0.667	0.667	0	0	0	0	--	--	3	2	1	0	0.667	0.667
German Fallschirmjaeger	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
German Grenadier Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
German Pioneer Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
NEW ZEALAND RIFLES	4	2	2	0	0.500	0.500	1	0	1	0	0.000	0.000	3	2	1	0	0.667	0.667
Tank Companies	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
German Panzer Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	3	1	2	0	0.333	0.333	1	0	1	0	0.000	0.000	2	1	1	0	0.500	0.500
German Fallschirmjaeger	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Soviet Strelkovy Batalon	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Soviet Strelkovy Batalon, Guard	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
SCOT RIFLES	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Tank Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Romanian Companie Vanatori de Monte	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
SOVIET	59	27	30	2	0.458	0.475	48	23	23	2	0.479	0.500	11	4	7	0	0.364	0.364
TANKOVY BATALON	18	9	9	0	0.500	0.500	15	7	8	0	0.467	0.467	3	2	1	0	0.667	0.667
Tank Companies	8	1	7	0	0.125	0.125	7	1	6	0	0.143	0.143	1	0	1	0	0.000	0.000
German Panzer Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German Panther Company	4	3	1	0	0.750	0.750	3	2	1	0	0.667	0.667	1	1	0	0	1.000	1.000
German Tiger Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Italian Compagnia Carri	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
American Tank Company	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
British Armoured Squadron	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Mechanized Companies	7	4	3	0	0.571	0.571	5	2	3	0	0.400	0.400	2	2	0	0	1.000	1.000
German Gepanzerte Panzergrenadier	2	1	1	0	0.500	0.500	1	0	1	0	0.000	0.000	1	1	0	0	1.000	1.000
German Gepanzerte Panzergrenadier (SS)	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
German Panzerpioneer Company (Mech)	3	1	2	0	0.333	0.333	3	1	2	0	0.333	0.333	0	0	0	0	--	--
American Armored Rifle Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Infantry Companies	34	14	18	2	0.412	0.441	28	14	12	2	0.500	0.536	6	0	6	0	0.000	0.000
German Festungskompanie	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--
German Gebirgsjaegerkompanie	4	1	3	0	0.250	0.250	3	1	2	0	0.333	0.333	1	0	1	0	0.000	0.000
German Grenadier Company	9	3	6	0	0.333	0.333	7	3	4	0	0.429	0.429	2	0	2	0	0.000	0.000
German Panzergrenadier Company	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
German Panzerpioneer Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German Pioneer Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Italian Compagnia Bersaglieri	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Finnish Fallschirmjaeger ²	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Hungarian Harcokszizo Szazad	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Romanian Companie Vanatori Motorizata	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
American Ranger Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
American Rifle Company	2	2	0	0	1.000	1.000	2	2	0	0	1.000	1.000	0	0	0	0	--	--
British Airlanding Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
British British Rifles	2	1	1	0	0.500	0.500	2	1	1	0	0.500	0.500	0	0	0	0	--	--
British Canadian Rifles	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
Soviet Strelkovy Batalon	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Soviet Strelkovy Batalon, Guard	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Minor Ally Polish Kompania Piechoty	2	1	0	1	0.500	0.750	2	1	0	1	0.500	0.750	0	0	0	0	--	--
TANKOVY BATALON, GUARD	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Tank Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
American Parachute Company (US)	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
MIXED TANKOVY BATALON	4	3	1	0	0.750	0.750	0	0	0	0	--	--	4	3	1	0	0.750	0.750
Tank Companies	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Italian Compagnia Carri	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Mechanized Companies	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
German Gepanzerte Panzergrenadier	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000
Infantry Companies	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000
German Grenadier Company	2	2	0	0	1.000	1.000	0	0	0	0	--	--	2	2	0	0	1.000	1.000
KAZACHYA SOTNYA (COSSACKS)	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
Tank Companies	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000
German Panzer Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

	TOTAL				LATE WAR				MID WAR				EARLY WAR											
	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵						
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
ROTA RAZVEDKI	22	7	14	1	0.318	0.341	20	7	12	1	0.350	0.375	2	0	2	0	0.000	0.000	0	0	0	0	--	--
Tank Companies	3	0	3	0	0.000	0.000	1	0	1	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--
German Panzer Company	2	0	2	0	0.000	0.000	0	0	0	0	--	--	2	0	2	0	0.000	0.000	0	0	0	0	--	--
German Panther Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British Airlanding Light Tank Squadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	18	7	10	1	0.389	0.417	18	7	10	1	0.389	0.417	0	0	0	0	--	--	0	0	0	0	--	--
German Grenadier Company	6	3	3	0	0.500	0.500	6	3	3	0	0.500	0.500	0	0	0	0	--	--	0	0	0	0	--	--
American Rifle Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
British Commando Troop	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
British British Rifles	5	1	3	1	0.200	0.300	5	1	3	1	0.200	0.300	0	0	0	0	--	--	0	0	0	0	--	--
British Irish Rifles	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Motostrelkovy Batalon	4	1	3	0	0.250	0.250	4	1	3	0	0.250	0.250	0	0	0	0	--	--	0	0	0	0	--	--
MOTOSTRELKOVIY BATALON	10	7	3	0	0.700	0.700	6	5	1	0	0.833	0.833	4	2	2	0	0.500	0.500	0	0	0	0	--	--
Tank Companies	3	1	2	0	0.333	0.333	0	0	0	0	--	--	3	1	2	0	0.333	0.333	0	0	0	0	--	--
German Panzer Company	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Italian Compagnia Carri	2	1	1	0	0.500	0.500	0	0	0	0	--	--	2	1	1	0	0.500	0.500	0	0	0	0	--	--
Mechanized Companies	4	3	1	0	0.750	0.750	4	3	1	0	0.750	0.750	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Rota Razvedki	4	3	1	0	0.750	0.750	4	3	1	0	0.750	0.750	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	3	3	0	0	1.000	1.000	2	2	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German Grenadier Company	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German Panzergrenadier Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Motostrelkovy Batalon, Guard	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
MOTOSTRELKOVIY BATALON, GUARD	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Tank Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
German Aufklarungsschwadron	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Soviet Motostrelkovy Batalon	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
STRELKOVIY BATALON	44	19	23	2	0.432	0.455	11	5	5	1	0.455	0.500	32	13	18	1	0.406	0.422	1	1	0	0	1.000	1.000
Tank Companies	7	4	2	1	0.571	0.643	3	1	1	1	0.333	0.500	4	3	1	0	0.750	0.750	0	0	0	0	--	--
German Panzer Company	2	2	0	0	1.000	1.000	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
German StuG Company	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--	0	0	0	0	--	--
Finnish Panssarikomppania	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
Romanian Companie Cari de Lupta	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
British Heavy Armoured Squadron	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Soviet Tankovy Batalon	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Mechanized Companies	6	1	5	0	0.167	0.167	2	0	2	0	0.000	0.000	4	1	3	0	0.250	0.250	0	0	0	0	--	--
German Aufklarungsschwadron	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German Gepanzerte Panzergrenadier	3	1	2	0	0.333	0.333	1	0	1	0	0.000	0.000	2	1	1	0	0.500	0.500	0	0	0	0	--	--
German Panzergrenadier Lehr	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
American Ringsaks Armored Rifles	1	0	1	0	0.000	0.000	0	0	0	0	--	--	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Infantry Companies	31	14	16	1	0.452	0.468	6	4	2	0	0.667	0.667	24	9	14	1	0.375	0.396	1	1	0	0	1.000	1.000
German Fallschirmjaeger	2	0	2	0	0.000	0.000	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German Grenadier Company	14	5	9	0	0.357	0.357	1	1	0	0	1.000	1.000	12	3	9	0	0.250	0.250	1	1	0	0	1.000	1.000
German Panzergrenadier Company	3	2	1	0	0.667	0.667	0	0	0	0	--	--	3	2	1	0	0.667	0.667	0	0	0	0	--	--
Italian Compagnia Fucilieri	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Finnish Jalkavakikomppania	3	1	2	0	0.333	0.333	0	0	0	0	--	--	3	1	2	0	0.333	0.333	0	0	0	0	--	--
Finnish Fallschirmjaeger ²	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
American Parachute Company (US)	2	2	0	0	1.000	1.000	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
American Rifle Company	2	0	1	1	0.000	0.250	0	0	0	0	--	--	2	0	1	1	0.000	0.250	0	0	0	0	--	--
British Parachute Company (British)	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
British British Rifles	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
British New Zealand Rifles	1	1	0	0	1.000	1.000	0	0	0	0	--	--	1	1	0	0	1.000	1.000	0	0	0	0	--	--
STRELKOVIY BATALON, GUARD	9	3	4	2	0.333	0.444	7	3	3	1	0.429	0.500	2	0	1	1	0.000	0.250	0	0	0	0	--	--
Tank Companies	3	1	1	1	0.333	0.500	2	1	1	0	0.500	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
German Panzer Company	2	0	1	1	0.000	0.250	1	0	1	0	0.000	0.000	1	0	0	1	0.000	0.500	0	0	0	0	--	--
Soviet Tankovy Batalon	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--	0	0	0	0	--	--
Mechanized Companies	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
Infantry Companies	6	2	3	1	0.333	0.417	5	2	2	1	0.400	0.500	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German Grenadier Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--	0	0	0	0	--	--
German Panzergrenadier, Waffen SS	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--	0	0	0	0	--	--
Finnish Jalkavakikomppania	1	0	1	0	0.000	0.000	0	0	0															

Chart Set 6: Reported Force Listings - Detail

FORCE WIN-LOSS RECORDS (by Company with Opposing Company, Type, and Era Breakdown)

		TOTAL				LATE WAR				MID WAR				EARLY WAR					
		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
German	Grenadier Company	1	0	0	1	0.000	0.500	1	0	0	1	0.000	0.500	0	0	0	0	--	--
		TOTAL				LATE WAR				MID WAR				EARLY WAR					
COMPAGNIE DE TIRAILLEURS		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Mechanized Companies		1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Panzer Grenadier Lehr	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Infantry Companies		0	0	0	0	--	--	0	0	0	0	--	--	0	0	0	0	--	--
		TOTAL				LATE WAR				MID WAR				EARLY WAR					
POLISH KOMPANIA PIECHOTY		Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵	Forces	W	L	D	Win% ⁴	Win+ ⁵
Tank Companies		10	2	7	1	0.200	0.250	10	2	7	1	0.200	0.250	0	0	0	0	--	--
Mechanized Companies		5	0	4	1	0.000	0.100	5	0	4	1	0.000	0.100	0	0	0	0	--	--
German	Panzer Company	2	0	2	0	0.000	0.000	2	0	2	0	0.000	0.000	0	0	0	0	--	--
German	StuG Company	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
Soviet	Tankovy Batalon	2	0	1	1	0.000	0.250	2	0	1	1	0.000	0.250	0	0	0	0	--	--
Infantry Companies		4	2	2	0	0.500	0.500	4	2	2	0	0.500	0.500	0	0	0	0	--	--
German	Fallschirmjaeger	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
German	Gebirgsjägerkompanie	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--
Finnish	Fallschirmjaeger ¹	1	0	1	0	0.000	0.000	1	0	1	0	0.000	0.000	0	0	0	0	--	--
American	Rifle Company	1	1	0	0	1.000	1.000	1	1	0	0	1.000	1.000	0	0	0	0	--	--

Chart Set 7: Validated Report Data

Country	Loc	Era	Game Details and Results							Player 1				Player 2				Summary			
			Points	Turns	Table	Mission	Terrain	Outcome	Win	Score	Role	Nation	Company	Score	Role	Nation	Company	ID	Type	Score	Win
AZ	Trny	M	1500	UNK	6x4	HTL	4060	Concede	1	4	Att	GE	Panzer Company	3	Def	SV	Rota Razvedki	2	TM	4-3	Att
AZ	Trny	M	1500	UNK	6x4	HTL	6080	Concede	1	5	Att	GE	Panzer Company	2	Def	SV	Tankovy Batalon	3	TT	5-2	Att
EUR	Club	L	1500	5	6x4	HTL	4060	Objective	1	5	Att	US	Armored Rifle Company	2	Def	GE	Grenadier Company	4	MI	5-2	Att
NA	LGS	L	1500	6	6x4	FFA	4060	Morale	1	5	NA	GE	Stug Company	2	NA	GE	Gebirgsjägerkompanie	5	TI	5-2	NA
NA	LGS	L	1500	5	UNK	HTL	UNK	Objective	2	5	Att	GE	Stug Company	2	Def	MA	Polish Kompania Piechoty	6	TI	5-2	Att
EUR	Club	M	1500	5	6x4	BT	4060	Morale	1	5	Att	US	Armored Rifle Company	2	Def	GE	Luftwaffe Field Company	7	MI	5-2	Att
NA	LGS	M	1500	UNK	UNK	HTL	4060	Objective	1	5	Att	SV	Motostrelkovy Batalon	2	Def	GE	Grenadier Company	8	II	5-2	Att
NA	LGS	L	1500	7	6x4	HTL	4060	Morale	1	2	Att	GE	Stug Company	5	Def	GE	Gebirgsjägerkompanie	9	TI	5-2	Def
AZ	Home	M	2000	4	8x6	HTL	6080	Concede	2	1	Att	US	Ringsaks Armored Rifles	6	Def	RU	Companie Vanatori de Monte	10	MI	6-1	Def
AZ	Trny	M	1500	UNK	6x4	FFA	4060	UNK	D	1	Att	GE	Panzer Company	3	Def	SV	Strelkovy Batalon, Guard	11	TI	3-1	D
EUR	Club	M	2000	8	6x4	HTL	4060	Draw	1	3	Att	UK	Motor Company	4	Def	GE	Grenadier Company	12	MI	4-3	Def
NA	LGS	M	1500	9	6x4	BT	2040	Morale	1	5	Att	SV	Mixed Tankovy Batalon	2	Def	GE	Grenadier Company	13	TI	5-2	Att
AZ	Club	M	1500	6	6x4	UNK	2040	Objective	1	6	Att	US	Ringsaks Armored Rifles	1	Def	US	Rifle Company	14	MI	6-1	Att
AZ	Club	M	1500	6	6x4	HTL	2040	Objective	2	2	Att	US	Ringsaks Armored Rifles	5	Def	US	Rifle Company	15	MI	5-2	Def
NA	Home	M	1500	3	6x4	FFA	None	Morale	2	2	NA	IT	Compagnia Carri	5	NA	UK	Heavy Armoured Squadron	16	TT	5-2	NA
NA	Home	M	1500	4	6x4	ENC	None	Morale	1	5	NA	IT	Compagnia Carri	2	NA	UK	Heavy Armoured Squadron	17	TT	5-2	NA
NA	Home	M	1500	5	6x4	HTL	None	Concede	2	2	Att	IT	Compagnia Carri	5	Def	UK	Heavy Armoured Squadron	18	TT	5-2	Def
NA	Home	L	1500	6	6x4	FW	2040	Objective	2	5	Att	UK	Canadian Armour	2	Def	GE	Gebirgsjägerkompanie	19	TI	5-2	Att
NA	Home	L	1500	6	6x4	ENC	4060	Morale	1	6	NA	GE	Gebirgsjägerkompanie	1	NA	SV	Tankovy Batalon	20	TI	6-1	NA
EUR	Club	M	601	5	6x4	FW	6080	Objective	2	5	Att	SV	Strelkovy Batalon	2	Def	FN	Jalkaväkijätkomppania	21	II	5-2	Att
AZ	Home	L	1500	UNK	6x4	HTL	4060	Objective	1	5	Att	GE	Panzer Company	2	Def	GE	Stug Company	22	TT	5-2	Att
NA	Trny	L	1500	6	6x4	FFA	4060	Draw	D	2	Att	US	Tank Company	2	Def	GE	Grenadier Company	23	TI	2-2	D
NA	Trny	L	1500	6	6x4	HTL	4060	Objective	2	3	Att	US	Tank Company	4	Def	GE	Grenadier Company	24	TI	4-3	Def
NA	Trny	L	1500	10	6x4	BT	UNK	Objective	2	4	Att	GE	Panzer Company	3	Def	US	Tank Company	25	TT	4-3	Att
NA	Trny	M	1500	8	6x4	HTL	2040	Objective	1	3	Att	UK	Death or Glory	4	Def	GE	Luftwaffe Field Company	26	TI	4-3	Def
NA	LGS	L	2000	6	6x4	OTH	6080	UNK	1	5	Att	US	Tank Company	2	Def	GE	Gepanzerte Panzergrenadier	27	TM	5-2	Att
EUR	Trny	M	1500	6	6x4	BT	4060	Objective	2	5	Att	GE	Panzer Company	2	Def	IT	Compagnia Bersaglieri	28	TI	5-2	Att
NA	Home	M	1501	7	6x4	CAUL	2040	Morale	1	1	Att	GE	Fallschirmjaeger	6	Def	UK	Canadian Rifles	29	II	6-1	Def
AZ	Club	L	1500	4	6x4	CAUL	2040	Morale	2	6	Att	SV	Strelkovy Batalon, Guard	1	Def	UK	Airlanding Company	30	II	6-1	Att
AZ	Home	M	2000	8	8x6	FW	6080	Objective	1	3	Att	GE	Aufklärungsschwadron	4	Def	US	Armored Rifle Company	31	MM	4-3	Def
AZ	Home	L	1500	5	6x4	CAUL	4060	Morale	2	2	Att	SV	Rota Razvedki	5	Def	UK	British Rifles	32	MI	5-2	Def
NA	Trny	L	1500	8	6x4	OTH	4060	Objective	1	1	Att	UK	Airlanding Company	6	Def	US	Tank Company	33	TI	6-1	Def
NA	Trny	L	1500	3	6x4	BT	<20	Morale	2	6	Att	SV	Tankovy Batalon	1	Def	US	Tank Company	34	TT	6-1	Att
NA	Trny	L	1500	6	6x4	HTL	2040	Morale	2	1	Att	US	Tank Company	6	Def	GE	Grenadier Company	35	TI	6-1	Def
NA	LGS	L	1500	8	6x4	FFA	4060	Draw	D	3	NA	GE	Gebirgsjägerkompanie	2	NA	GE	Panzer Company	36	TI	3-2	D
NA	LGS	L	1500	5	6x4	FW	4060	Morale	1	2	Att	GE	Panzer Company	5	Def	GE	Gebirgsjägerkompanie	37	TI	5-2	Def
NA	Home	M	1500	7	6x4	FW	4060	Morale	1	1	Att	US	Rifle Company	6	Def	UK	British Rifles	38	II	6-1	Def
NA	Home	M	1500	1	6x4	BT	4060	Morale	1	1	Att	GE	Panzer Company	6	Def	UK	British Rifles	39	TI	6-1	Def
NA	Home	M	1500	7	6x4	HTL	4060	DefHalf	2	2	Att	UK	British Rifles	5	Def	US	Rifle Company	40	II	5-2	Def
NA	LGS	L	1501	UNK	6x4	FFA	>80	Morale	1	5	NA	US	Grenadier Company	2	NA	US	Rifle Company	41	II	5-2	NA
AZ	Home	L	1500	8	6x4	HTL	2040	Morale	2	4	Att	SV	Motostrelkovy Batalon	3	Def	SV	Rota Razvedki	42	MI	4-3	Att
NA	Home	L	1500	6	6x4	CAUL	4060	Morale	1	6	Att	GE	Gebirgsjägerkompanie	1	Def	GE	Grenadier Company	43	II	6-1	Att
NA	Home	L	1500	8	6x4	FW	4060	Morale	1	4	Att	GE	Gebirgsjägerkompanie	3	Def	GE	Grenadier Company	44	II	4-3	Att
NA	Home	L	1500	7	6x4	CAUL	4060	Morale	1	2	Att	SV	Tankovy Batalon	5	Def	GE	Gebirgsjägerkompanie	45	TI	5-2	Def
NA	Home	L	1500	8	6x4	CAUL	2040	Objective	2	3	Att	GE	Gebirgsjägerkompanie	4	Def	GE	Grenadier Company	46	II	4-3	Def
NA	LGS	L	1500	6	6x4	BT	2040	Objective	2	3	Att	UK	Gebirgsjägerkompanie	4	Def	GE	Grenadier Company	47	II	4-3	Def
NA	Home	M	1500	UNK	8x5	FFA	4060	Objective	1	5	NA	UK	British Rifles	2	NA	US	Rifle Company	48	II	5-2	NA
EUR	LGS	M	601	12	6x4	DFA	2040	Objective	1	1	Att	US	Parachute Company (US)	6	Def	UK	British Rifles	49	II	6-1	Def
NA	LGS	M	2000	6	6x4	HTL	4060	Morale	1	2	Att	US	Tank Company	5	Def	GE	Panzergrenadier Company	50	TI	5-2	Def
NA	Trny	M	600	UNK	4x4	FFA	4060	Objective	1	6	NA	US	Rifle Company	1	NA	GE	Grenadier Company	51	II	6-1	NA
NA	LGS	M	600	UNK	4x4	CAUL	>80	Objective	1	6	Att	US	Rifle Company	1	Def	SV	Strelkovy Batalon	52	II	6-1	Att
NA	LGS	L	1500	UNK	6x4	FFA	2040	Morale	1	4	Att	GE	Grenadier Company	3	Def	US	Parachute Company (US)	53	II	4-3	NA
NA	LGS	L	1500	UNK	6x4	CAUL	6080	Objective	1	4	Att	FN	Fallschirmjaeger ¹	3	Def	UK	British Rifles	54	II	4-3	Att
NA	Home	L	1500	8	6x4	HTL	4060	Objective	2	1	Att	UK	British Rifles	6	Def	GE	Fallschirmjaeger	55	II	6-1	Def
NA	Home	M	1500	UNK	6x4	HTL	4060	Morale	1	2	Att	UK	Heavy Armoured Squadron	5	Def	US	Armored Rifle Company	56	TM	5-2	Def
NA	Home	M	1500	UNK	6x4	HTL	4060	Morale	1	3	Att	FN	Panssarikomppania	4	Def	IT	Compagnia Carri	57	TT	4-3	Def
NA	LGS	L	1500	7	6x4	FW	4060	Objective	2	4	Att	SV	Tankovy Batalon	3	Def	MA	Polish Kompania Piechoty	58	TI	4-3	Att
NA	LGS	M	2000	4	6x4	HTL	4060	Concede	1	1	Att	IT	Compagnia Bersaglieri	6	Def	UK	British Rifles	59	II	6-1	Def
NA	LGS	M	2000	4	6x4	HTL	4060	Objective	1	3	Att	IT	Compagnia Carri	4	Def	UK	Light Armoured Squadron	60	TT	4-3	Def
AZ	Home	L	1500	6	6x4	ENC	2040	Morale	1	2	Att	GE	Grenadier Company	5	Def	SV	Rota Razvedki	61	MI	5-2	NA
NA	Home	M	2000	UNK	6x4	HTL	4060	Objective	2	3	Att	UK	Light Armoured Squadron	4	Def	GE	Panzergrenadier Company	62	TI	4-3	Def
NA	Home	M	2000	9	6x4	ENC	4060	Concede	1	2	Att	GE	Panzergrenadier Company	5	Def	UK	Light Armoured Squadron	63	TI	5-2	NA
AZ	Home	L	1500	5	6x4	FFA	2040	Objective	2	1	NA	SV	Rota Razvedki	6	NA	SV	Motostrelkovy Batalon	64	MI	6-1	NA
AZ	Home	L	1500	UNK	UNK	UNK	2040	Objective	1	4	Att	GE	Panzerpioneer Company (Mech)	3	Def	UK	British Rifles	65	MI	4-3	Att
AZ	Home	L	1500	6	6x4	BT	2040	Other	2	1	Att	GE	Panzerpioneer Company (Mech)	6	Def	UK	British Rifles	66	MI	6-1	Def
NA	Home	L	1500	7	6x4	HTL	4060	Morale	1	2	Att	GE	Fallschirmjaeger	5	Def	UK	British Rifles	67	II	5-2	Def
EUR	Club	M	1500	4	6x4	HTL	2040	UNK	1	6	Att	US	Rifle Company	1	Def	IT	Compagnia Fucilieri	68	II	6-1	Att
NA	Home	M	1500	5	6x4	HTL	2040	Concede	2	1	Att	IT	Compagnia Carri	6	Def	GE	Panzer Company	69	TT	6-1	Def
NA	Home	M	1500	6	6x4	RB	2040	Objective	2	2	Att	IT	Compagnia Carri	5	Def	GE	Panzer Company	70	TT	5-2	Def
NA	Home	M	1500	4	6x4	FFA	2040	Objective	2	3	NA	IT	Compagnia Carri	4	NA	GE	Panzer Company	71	TT	4-3	NA
NA	Trny	L	1500	7	6x4	HTL	4060	Objective	1	4	Att	UK	Canadian Armour	3	Def	UK	Parachute Company (British)	72	TI	4-3	Att
NA	LGS	M	1500	4	6x4	ENC	4060	Objective	1	5	NA	SV	Mixed Tankovy Batalon	2	NA	GE	Gepanzerte Panzergrenadier	73	TM	5-2	NA
NA	LGS	M	1500	6	6x4	HTL	6080	DefHalf	2	1	Att	GE	Gepanzerte Panzergrenadier	6	Def	US	Rifle Company	74	MI	6-1	Def

Chart Set 7: Validated Report Data

Game Details and Results										Player 1				Player 2				Summary			
Country	Loc	Era	Points	Turns	Table	Mission	Terrain	Outcome	Win	Score	Role	Nation	Company	Score	Role	Nation	Company	ID	Type	Score	Win
EUR	LGS	M	1500	10	6x4	HTL	4060	16ofObj	2	1	Att	UK	New Zealand Rifles	6	Def	SV	Strelkovy Batalon	75	II	6-1	Def
AZ	Home	L	1500	5	6x4	HTL	2040	DefHalf	2	2	Att	SV	Rota Razvedki	5	Def	UK	British Rifles	76	MI	5-2	Def
AZ	Home	L	1500	5	6x4	HTL	6080	DefHalf	2	1	Att	SV	Rota Razvedki	6	Def	GE	Grenadier Company	77	MI	6-1	Def
AZ	Home	L	1500	12	6x4	FFA	6080	Morale	2	5	Att	GE	Grenadier Company	2	Def	SV	Rota Razvedki	78	MI	5-2	NA
NA	LGS	L	1500	6	6x4	HTL	2040	Conceed	2	2	Att	SV	Strelkovy Batalon, Guard	5	Def	US	Rifle Company	79	II	5-2	Def
NA	Home	M	601	UNK	6x4	FFA	2040	Other	1	5	NA	US	Tank Company	2	NA	GE	Panzer Company	80	TT	5-2	NA
NA	Trny	L	1500	UNK	6x4	CAUL	2040	Objective	1	3	Att	US	Tank Company	4	Def	FN	Fallschirmjaeger ¹	81	TI	4-3	Def
NA	Trny	L	1500	7	6x4	FW	4060	Objective	1	2	Att	MA	Polish Kompania Piechoty	5	Def	FN	Fallschirmjaeger ¹	82	II	5-2	Def
NA	Trny	L	1500	15+	6x4	FFA	2040	Morale	2	2	NA	FN	Fallschirmjaeger ¹	5	NA	UK	Armoured Squadron	83	TI	5-2	NA
NA	Trny	L	1500	6	6x4	HTL	2040	Morale	1	1	Att	SV	Tankovy Batalon	6	Def	FN	Fallschirmjaeger ¹	84	TI	6-1	Def
NA	Trny	L	1500	UNK	6x4	ENC	2040	Objective	2	2	NA	FN	Fallschirmjaeger ¹	5	NA	UK	Canadian Armour	85	TI	5-2	NA
NA	Trny	L	1500	8	6x4	BT	4060	Morale	1	2	Att	US	Parachute Company (US)	5	Def	FN	Fallschirmjaeger ¹	86	II	5-2	Def
AZ	Home	L	1500	6	6x4	RB	2040	Morale	2	2	Att	SV	Tankovy Batalon	5	Def	GE	Stug Company	87	TT	5-2	Def
AZ	Home	L	1500	8	6x4	RB	2040	Objective	1	2	Att	GE	Stug Company	5	Def	SV	Tankovy Batalon	88	TT	5-2	Def
AZ	Trny	M	1500	8	6x4	FFA	2040	Objective	2	2	NA	RU	Companie Vanatori de Monte	5	NA	US	Armored Recon Company	89	MI	5-2	NA
AZ	Trny	M	1500	7	6x4	HTL	2040	Objective	2	2	Att	RU	Companie Vanatori de Monte	5	Def	UK	British Rifles	90	II	5-2	Def
AZ	Trny	M	1500	6	6x4	BT	4060	Morale	1	4	Att	RU	Companie Vanatori de Monte	3	Def	UK	Scot Rifles	91	II	4-3	Att
AZ	Trny	M	1500	7	6x4	FW	2040	Objective	2	1	Att	RU	Companie Vanatori de Monte	6	Def	US	Rifle Company	92	II	6-1	Def
AZ	Trny	M	1500	8	6x4	ENC	<20	Objective	1	4	NA	RU	Companie Vanatori de Monte	3	NA	US	Armored Rifle Company	93	MI	4-3	NA
AZ	Trny	L	1500	5	6x4	ENC	UNK	Objective	2	3	NA	SV	Tankovy Batalon	4	NA	GE	Gepanzerte Panzergrenadier	94	TM	4-3	NA
AZ	Trny	L	1500	4	6x4	HTL	4060	Objective	1	6	Att	SV	Tankovy Batalon	1	Def	GE	Pioneer Company	95	TI	6-1	Att
AZ	Trny	L	1500	7	6x4	BT	4060	Morale	2	5	Att	GE	Panzer Company	2	Def	SV	Tankovy Batalon	96	TT	5-2	Att
AZ	Trny	L	1500	7	6x4	FFA	4060	Morale	1	5	NA	SV	Tankovy Batalon	2	NA	UK	Armoured Squadron	97	TT	5-2	NA
AZ	Trny	L	1500	7	6x4	FW	4060	Morale	2	4	Att	GE	Panzer Company	3	Def	SV	Tankovy Batalon	98	TT	4-3	Att
NA	LGS	M	2000	UNK	6x4	HTL	4060	Draw	2	3	Att	GE	Panzergrenadier Company	4	Def	UK	British Rifles	99	II	4-3	Def
NA	Home	L	1500	UNK	6x4	ENC	<20	Morale	2	5	Att	US	Tank Company	2	Def	UK	Irish Rifles	100	TI	5-2	NA
AZ	Trny	L	1500	7	6x4	HTL	4060	Other	2	3	Att	SV	Motostrelkovy Batalon, Guard	4	Def	GE	Aufklärungsschwadron	101	MI	4-3	Def
AZ	Club	L	3000+	9	Bigger	BP	4060	Conceed	1	3	Att	US	Armored Rifle Company	4	Def	GE	Fallschirmjaeger	102	MI	4-3	Def
NA	Home	M	1500	4	6x4	FFA	4060	Morale	2	1	NA	IT	Compagnia Carri	6	NA	US	Tank Company	103	TT	6-1	NA
NA	Home	M	1500	3	6x4	FFA	4060	Morale	2	1	NA	IT	Compagnia Carri	6	NA	GE	Panzer Company	104	TT	6-1	NA
NA	LGS	M	1500	4	6x4	BT	2040	Objective	1	5	Att	GE	Fallschirmjaeger	2	Def	SV	Strelkovy Batalon	105	II	5-2	Att
NA	Trny	L	1500	UNK	6x4	CAUL	4060	Morale	1	1	Att	GE	Panzergrenadier Company	6	Def	UK	Airlanding Company	106	II	6-1	Def
NA	Trny	L	1500	4	6x4	FW	6080	Morale	2	6	Att	GE	Aufklärungsschwadron	1	Def	UK	Airlanding Company	107	MI	6-1	Att
NA	Trny	L	1500	12	6x4	OTH	6080	Morale	1	4	Att	UK	Airlanding Company	3	Def	SV	Tankovy Batalon	108	TI	4-3	Att
NA	Trny	L	1500	9	6x4	HTL	4060	Objective	2	4	Att	UK	Canadian Armour	3	Def	UK	Airlanding Company	109	TI	4-3	Att
NA	Trny	L	1500	7	6x4	ENC	4060	Morale	2	1	NA	UK	Airlanding Company	6	NA	US	Parachute Company (US)	110	II	6-1	NA
NA	Trny	L	1500	5	6x4	BT	6080	Objective	2	1	Att	UK	Airlanding Company	6	Def	US	Rifle Company	111	II	6-1	Def
NA	LGS	L	1500	7	6x5	CAUL	4060	Objective	1	1	Att	UK	Armoured Squadron	6	Def	GE	Panzerpioneer Company	112	TI	6-1	Def
NA	LGS	L	1500	UNK	5x5	ENC	6080	Objective	1	3	Att	UK	Armoured Squadron	4	Def	US	Glider Rifle Company	113	TI	4-3	NA
EUR	Home	L	1500	8	6x4	CAUL	4060	Morale	1	3	Att	SV	Tankovy Batalon	4	Def	GE	Panzer Company	114	TT	4-3	Def
NA	LGS	L	1500	5	6x4	OTH	4060	Objective	1	4	Att	UK	Parachute Company (British)	3	Def	GE	Gepanzerte Panzergrenadier	115	MI	4-3	Att
NA	LGS	L	1500	5	6x4	OTH	4060	Morale	1	5	Att	UK	Parachute Company (British)	2	Def	GE	Gepanzerte Panzergrenadier	116	MI	5-2	Att
NA	LGS	L	1500	6	6x4	FW	4060	Morale	2	2	Att	GE	Panzer Company	5	Def	UK	Parachute Company (British)	117	TI	5-2	Def
NA	LGS	L	1500	5	6x4	OTH	6080	Objective	1	5	Att	UK	Parachute Company (British)	2	Def	GE	Grenadier Company	118	II	5-2	Att
NA	LGS	L	1500	6	6x4	HTL	4060	Objective	2	4	Att	GE	Panzer Company	3	Def	UK	Parachute Company (British)	119	TI	4-3	Att
NA	LGS	L	2000	8	6x5	ENC	4060	Draw	D	3	Att	GE	Fallschirmjaeger	3	Def	US	Tank Company	120	TI	3-3	D
NA	Trny	M	1500	UNK	6x4	ENC	6080	Morale	1	3	Att	GE	Panzer Company	4	Def	US	Armored Rifle Company	121	TM	4-3	NA
NA	Trny	M	1500	6	6x4	BT	6080	Objective	1	6	Att	US	Armored Rifle Company	1	Def	GE	Panzergrenadier Company	122	MI	6-1	Att
NA	Trny	M	1500	UNK	6x4	FFA	6080	Conceed	1	6	Att	US	Armored Rifle Company	1	Def	GE	Grenadier Company	123	MI	6-1	NA
NA	Home	L	1500	7	8x5	CAUL	4060	Draw	1	3	Att	GE	Grenadier Company	4	Def	UK	British Rifles	124	II	4-3	Def
NA	LGS	M	2001	10	8x6	OTH	4060	16ofObj	1	4	Att	SV	Tankovy Batalon	3	Def	GE	Stug Company	125	TT	4-3	Att
AZ	Home	L	1500	10	6x4	OTH	2040	Objective	1	5	Att	US	Assault Company	2	Def	GE	Festungskompanie	126	II	5-2	Att
AZ	Club	M	1500	9	6x4	HTL	4060	Objective	1	2	Att	SV	Tankovy Batalon	5	Def	SV	Strelkovy Batalon	127	TI	5-2	Def
AZ	Home	M	1500	5	6x4	FFA	6080	Objective	1	6	NA	SV	Strelkovy Batalon	1	NA	GE	Gepanzerte Panzergrenadier	128	MI	6-1	NA
NA	Home	M	1500	8	6x4	HTL	4060	DefHalf	2	2	Att	SV	Strelkovy Batalon	5	Def	GE	Grenadier Company	129	II	5-2	Def
NA	Home	M	1500	7	6x4	HTL	6080	DefHalf	2	3	Att	IT	Compagnia Fucilieri	4	Def	SV	Strelkovy Batalon	130	II	4-3	Def
NA	LGS	L	1500	7	6x4	FFA	4060	Draw	D	2	Att	GE	Panzergrenadier Company	2	Def	UK	Parachute Company (British)	131	II	2-2	D
NA	LGS	L	1500	10	8x5	OTH	4060	Conceed	2	2	Att	US	Parachute Company (US)	5	Def	GE	Panzerpioneer Company (Mech)	132	MI	5-2	Def
EUR	LGS	M	1500	10	6x4	BT	2040	Objective	1	5	Att	GE	Grenadier Company	2	Def	SV	Strelkovy Batalon	133	II	5-2	Att
AZ	Home	L	1500	10	6x4	ENC	4060	Draw	D	3	Att	GE	Grenadier Company	3	Def	GE	Grenadier Company	134	II	3-3	D
AZ	Home	M	2000	5	6x4	UNK	2040	Morale	2	4	Att	GE	Panzer Company	3	Def	GE	Grenadier Company	135	TI	4-3	Att
AZ	Home	L	1501	6	6x4	FW	4060	Morale	2	5	Att	GE	Panther Company	2	Def	UK	Canadian Rifles	136	TI	5-2	Att
AZ	Home	L	1500	7	6x4	CAUL	4060	Conceed	1	1	Att	GE	Panzer Company	6	Def	GE	Grenadier Company	137	TI	6-1	Def
AZ	Club	M	1501	11	6x4	OTH	4060	UNK	1	5	Att	US	Armored Rifle Company	2	Def	GE	Grenadier Company	138	MI	5-2	Att
NA	Trny	M	1500	8	6x4	ENC	6080	Morale	1	5	NA	GE	Panzerpioneer Company	2	NA	US	Ranger Company	139	II	5-2	NA
NA	Trny	M	1500	4	6x4	BT	6080	Objective	1	5	Att	GE	Panzerpioneer Company	2	Def	UK	British Rifles	140	II	5-2	Att
NA	Trny	M	1500	4	6x4	FFA	4060	Objective	1	6	NA	GE	Panzerpioneer Company	1	NA	UK	Heavy Armoured Squadron	141	TI	6-1	NA
NA	Trny	L	1500	4	6x4	CAUL	4060	Morale	1	6	Att	GE	Gebirgsjägerkompanie	1	Def	US	Parachute Company (US)	142	II	6-1	Att
NA	Trny	L	1500	8	6x4	FW	4060	Objective	1	3	Att	US	Rifle Company	4	Def	GE	Gebirgsjägerkompanie	143	II	4-3	Def
NA	Trny	L	1500	6	6x4	FFA	4060	Morale	1	4	NA	GE	Gebirgsjägerkompanie	3	NA	US	Tank Company	144	TI	4-3	NA
NA	Trny	L	1500	8	6x4	HTL	<20	Objective	2	4	Att	SV	Tankovy Batalon	3	Def	GE	Gebirgsjägerkompanie	145	TI	4-3	Att
NA	Trny	L	1500	6	6x4	ENC	4060	Morale	1	5	NA	GE	Gebirgsjägerkompanie	2	NA	UK	Indian Rifles	146	II	5-2	NA
NA	Trny	L	1500	UNK	6x4	BT	2040	Morale	2	5	Att	UK	Armoured Squadron	2	Def	GE	Gebirgsjägerkompanie	147	TI	5-2	Att

Chart Set 7: Validated Report Data

Country	Loc	Era	Game Details and Results							Player 1				Player 2				Summary			
			Points	Turns	Table	Mission	Terrain	Outcome	Win	Score	Role	Nation	Company	Score	Role	Nation	Company	ID	Type	Score	Win
EUR	Home	L	3000+	8	6x4	HTL	6080	Objective	1	4	Att	GE	Panzer Company	3	Def	UK	Infantry & Armour (2 Companies)	148	TT	4-3	Att
AZ	Home	L	1500	7	6x4	FFA	6080	Objective	1	4	Att	GE	Gepanzerte Panzergrenadier	3	Def	US	Rifle Company	149	MI	4-3	NA
AZ	Home	L	1500	7	6x4	BT	2040	Objective	1	1	Att	UK	Commando Troop	6	Def	GE	Grenadier Company	150	II	6-1	Def
AZ	Home	L	1500	10	6x4	ENC	2040	Morale	1	6	NA	GE	Grenadier Company	1	NA	GE	Panther Company	151	TI	6-1	NA
AZ	Home	M	1501	6	6x4	DFA	6080	Morale	2	2	Att	US	Parachute Company (US)	5	Def	SV	Tankovy Batalon, Guard	152	TI	5-2	Def
NA	LGS	L	1500	4	8x5	HTL	6080	Conceed	1	1	Att	UK	Parachute Company (British)	6	Def	GE	Grenadier Company	153	II	6-1	Def
NA	Home	L	1500	15+	6x4	FFA	4060	Draw	D	3	NA	UK	British Rifles	3	NA	US	Rifle Company	154	II	3-3	D
AZ	Club	M	1501	6	6x4	DFA	6080	Objective	1	6	Att	US	Parachute Company (US)	1	Def	GE	Grenadier Company	155	II	6-1	Att
AZ	Club	M	1500	6	6x4	HTL	6080	Objective	1	4	Att	US	Armored Rifle Company	3	Def	GE	Grenadier Company	156	MI	4-3	Att
AZ	Club	M	1500	8	6x4	CAUL	6080	Objective	1	5	Att	US	Armored Rifle Company	2	Def	IT	Compagnia Carri	157	TM	5-2	Att
EUR	Home	L	1500	6	6x4	FFA	4060	Morale	1	4	Att	UK	Armoured Squadron	3	Def	GE	Panzer Company	158	TT	4-3	NA
NA	Home	M	1500	13	6x4	FFA	2040	Morale	1	5	NA	GE	Panzer Company	2	NA	US	Tank Company	159	TT	5-2	NA
AZ	Trny	M	1500	7	6x4	HTL	<20	Morale	1	4	Att	GE	Panzer Company	3	Def	UK	Heavy Armoured Squadron	160	TT	4-3	Att
AZ	Trny	M	1500	8	6x4	RB	2040	Objective	2	3	Att	SV	Tankovy Batalon	4	Def	RU	Compnie Vanotori Motorizata	161	TI	4-3	Def
AZ	Trny	M	1500	6	6x4	BT	4060	Morale	1	2	Att	SV	Tankovy Batalon	5	Def	GE	Gebirgsjägerkompanie	162	TI	5-2	Def
AZ	Trny	E	1500	4	6x4	DFA	2040	Objective	2	3	Att	GE	Fallschirmjaeger	4	Def	UK	British Rifles	163	II	4-3	Def
AZ	Trny	M	1500	8	6x4	FW	2040	Morale	1	5	Att	RU	Compnie Cari de Lupta	2	Def	SV	Strelkovy Batalon	164	TI	5-2	Att
NA	LGS	L	1500	5	6x4	HTL	4060	Conceed	1	2	Att	US	Rifle Company	5	Def	MA	Polish Kompania Piechoty	165	II	5-2	Def
NA	Home	M	1500	UNK	6x4	FFA	4060	Morale	1	6	Att	UK	Irish Rifles	1	Def	GE	Fallschirmjaeger	166	II	6-1	NA
NA	Home	L	1500	13	6x4	ENC	6080	Objective	1	1	Att	US	Tank Company	6	Def	GE	Panzergrenadier Lehr	167	TM	6-1	NA
NA	Club	M	1500	6	6x4	RB	6080	Objective	1	2	Att	IT	Compagnia Bersaglieri	5	Def	US	Rifle Company	168	II	5-2	Def
NA	Club	M	1500	10	6x4	ENC	>80	Objective	1	4	NA	US	Gepanzerte Panzergrenadier	3	NA	US	Rifle Company	169	MI	4-3	NA
NA	Club	L	1500	4	6x4	HTL	2040	Objective	1	6	Att	SV	Tankovy Batalon	1	Def	US	Ranger Company	170	TI	6-1	Att
NA	Club	M	600	6	4x4	ENC	2040	Conceed	2	2	NA	GE	Gepanzerte Panzergrenadier (SS)	5	NA	SV	Tankovy Batalon	171	TM	5-2	NA
NA	Club	M	1500	6	6x4	BT	6080	Morale	2	2	Att	GE	Gepanzerte Panzergrenadier	5	Def	IT	Compagnia Bersaglieri	172	MI	5-2	Def
NA	LGS	L	1500	12	6x4	BT	UNK	UNK	2	4	Att	US	Tank Company	3	Def	GE	Panzergrenadier Lehr	173	TM	4-3	Att
NA	LGS	L	1500	5	6x4	UNK	4060	Morale	1	2	Att	US	Tank Company	5	Def	GE	Panzergrenadier Lehr	174	TM	5-2	Def
AZ	Home	E	1500	4	6x4	DFA	<20	Morale	1	4	Att	GE	Fallschirmjaeger	3	Def	UK	British Rifles	175	II	4-3	Att
NA	Home	M	1500	5	8x5	HTL	4060	Draw	2	2	Att	IT	Compagnia Carri	5	Def	US	Rifle Company	176	TI	5-2	Def
AZ	Home	L	1500	5	6x4	FFA	6080	Objective	1	1	Att	GE	Festungskompanie	6	Def	SV	Tankovy Batalon	177	TI	6-1	NA
AZ	Home	L	1500	4	6x4	CAUL	UNK	Morale	1	6	Att	SV	Tankovy Batalon	1	Def	GE	Festungskompanie	178	TI	6-1	Att
AZ	Club	M	1500	4	6x4	FFA	6080	Objective	1	2	Att	GE	Panzer Company	5	Def	US	Ringsaks Armored Rifles	179	TM	5-2	NA
AZ	Club	M	1500	4	6x4	FW	4060	Objective	1	5	Att	US	Ringsaks Armored Rifles	2	Def	SV	Strelkovy Batalon	180	MI	5-2	Att
NA	LGS	M	2000	UNK	6x4	ENC	4060	Draw	D	3	Att	GE	Panzergrenadier Company	3	Def	US	Rifle Company	181	II	3-3	D
NA	LGS	L	601	8	6x4	HTL	2040	Morale	2	1	Att	SV	Tankovy Batalon	6	Def	GE	Panzer Company	182	TT	6-1	Def
NA	Home	M	2000	7	6x4	HTL	4060	Objective	1	6	Att	US	Rifle Company	1	Def	GE	Panzergrenadier Company	183	II	6-1	Att
NA	LGS	M	1500	UNK	6x4	ENC	<20	Morale	1	2	Att	GE	Grenadier Company	5	Def	GE	Grenadier Company	184	II	5-2	NA
NA	LGS	M	1500	3	6x4	HTL	<20	Morale	1	1	Att	GE	Panzer Company	6	Def	GE	Grenadier Company	185	TI	6-1	Def
AZ	Home	L	1500	6	6x4	FFA	4060	Objective	1	6	Att	SV	Tankovy Batalon	1	Def	US	Rifle Company	186	TI	6-1	NA
NA	Home	L	1500	7	6x4	FW	2040	Objective	2	4	Att	US	Tank Company	3	Def	UK	British Rifles	187	TI	4-3	Att
NA	Club	M	1500	14	6x4	TF	4060	Morale	2	3	Att	SV	Tankovy Batalon	4	Def	IT	Compagnia Bersaglieri	188	TI	4-3	Def
AZ	Home	L	1500	UNK	6x4	HTL	4060	16ofObj	1	2	Att	US	Armored Rifle Company	5	Def	GE	Grenadier Company	189	MI	5-2	Def
AZ	Home	L	1500	6	6x4	FFA	4060	Conceed	1	3	Att	SV	Tankovy Batalon	4	Def	UK	British Rifles	190	TI	4-3	NA
NA	LGS	L	1500	13	5x5	ENC	4060	Morale	2	5	Att	UK	Armoured Squadron	2	Def	GE	Panzergrenadier Lehr	191	TM	5-2	NA
AZ	Home	M	1500	8	6x4	FFA	UNK	UNK	1	4	Att	US	Armored Rifle Company	3	Def	US	Parachute Company (US)	192	MI	4-3	NA
AZ	Home	M	1500	5	6x4	HTL	6080	Objective	1	4	Att	US	Armored Rifle Company	3	Def	FN	Jalkavakikompania	193	MI	4-3	Att
NA	LGS	M	2000	10	6x4	ENC	2040	Morale	1	4	Att	UK	Irish Rifles	3	Def	GE	Panzer Company	194	TI	4-3	NA
NA	LGS	M	2000	5	6x4	FW	6080	Objective	1	2	Att	GE	Pioneer Company	5	Def	UK	Irish Rifles	195	II	5-2	Def
NA	LGS	M	2000	8	6x4	FW	<20	Objective	1	3	Att	GE	Panzer Company	4	Def	UK	Irish Rifles	196	TI	4-3	Def
AZ	Club	M	1500	14	6x4	FFA	6080	Morale	1	6	Att	US	Armored Rifle Company	1	Def	GE	Panther Company	197	TM	6-1	NA
NA	Home	L	1500	12	6x4	ENC	2040	Morale	2	2	Att	GE	Grenadier Company	5	Def	US	Tank Company	198	TI	5-2	NA
AZ	Home	L	1500	8	6x4	FW	6080	Morale	1	6	Att	SV	Motostrelkovy Batalon	1	Def	SV	Rota Razvedki	199	MI	6-1	Att
AZ	Home	L	1500	6	6x4	BT	2040	Objective	1	6	Att	SV	Motostrelkovy Batalon	1	Def	SV	Motostrelkovy Batalon, Guard	200	MI	6-1	Att
AZ	Home	L	1500	5	6x4	ENC	2040	Objective	1	6	NA	SV	Motostrelkovy Batalon	1	NA	GE	Panzergrenadier Company	201	II	6-1	NA
NA	Club	L	2000	6	6x4	CAUL	6080	Objective	1	4	Att	SV	Tankovy Batalon	3	Def	GE	Panzerpioneer Company (Mech)	202	TM	4-3	Att
NA	Club	L	2000	3	6x4	HTL	4060	Morale	1	6	Att	SV	Tankovy Batalon	1	Def	GE	Grenadier Company	203	TI	6-1	Att
NA	Club	L	2000	6	6x4	CAUL	6080	Morale	2	1	Att	SV	Tankovy Batalon	6	Def	GE	Panzerpioneer Company (Mech)	204	TM	6-1	Def
NA	Home	M	2000	4	6x4	CAUL	4060	Objective	2	5	Att	US	Tank Company	2	Def	GE	Panzergrenadier Company	205	TI	5-2	Att
NA	LGS	L	2000	6	6x4	HTL	4060	Objective	1	6	Att	UK	Commando Troop	1	Def	GE	Grenadier Company	206	II	6-1	Att
NA	LGS	L	1500	8	3x4	ENC	6080	Draw	D	3	Att	GE	Grenadier Company	2	Def	UK	Parachute Company (British)	207	II	3-2	D
EUR	LGS	M	2001	8	6x4	FW	6080	UNK	1	3	Att	SV	Strelkovy Batalon	4	Def	GE	Grenadier Company	208	II	4-3	Def
AZ	Home	L	1500	UNK	6x4	HTL	4060	Objective	1	3	Att	US	Tank Company	4	Def	GE	Grenadier Company	209	TI	4-3	Def
AZ	Home	L	1500	6	6x4	UNK	6080	Morale	1	2	Att	GE	Pioneer Company	5	Def	GE	Panzerpioneer Company	210	II	5-2	Def
AZ	Club	M	1500	13	6x4	FFA	4060	Conceed	1	3	Att	GE	Grenadier Company	4	Def	US	Armored Rifle Company	211	MI	4-3	NA
AZ	Club	M	1500	7	6x4	CAUL	4060	Objective	2	5	Att	UK	Light Armoured Squadron	2	Def	US	Armored Rifle Company	212	TM	5-2	Att
NA	Home	L	1500	7	6x4	HTL	4060	Objective	1	2	Att	GE	Panzer Company	5	Def	US	Rifle Company	213	TI	5-2	Def
NA	Home	M	2000	7	6x4	RB	4060	Conceed	1	2	Att	US	Tank Company	5	Def	GE	Panzergrenadier Company	214	TI	5-2	Def
NA	Home	M	1500</																		

Chart Set 7: Validated Report Data

Game Details and Results										Player 1				Player 2				Summary			
Country	Loc	Era	Points	Turns	Table	Mission	Terrain	Outcome	Win	Score	Role	Nation	Company	Score	Role	Nation	Company	ID	Type	Score	Win
NA	Trny	L	1500	8	6x4	FW	6080	Objective	1	1	Att	GE	Stug Company	6	Def	UK	Parachute Company (British)	221	TI	6-1	Def
NA	Trny	L	1500	7	6x4	S&H	6080	Concecd	2	1	Att	UK	Parachute Company (British)	6	Def	GE	Stug Company	222	TI	6-1	Def
EUR	LGS	M	1500	UNK	6x4	HTL	4060	Objective	1	4	Att	UK	British Rifles	3	Def	US	Parachute Company (US)	223	II	4-3	Att
NA	Home	L	1501	7	8x5	BT	4060	Concecd	2	4	Att	US	Tank Company	3	Def	UK	British Rifles	224	TI	4-3	Att
NA	Trny	M	601	8	6x4	ENC	6080	Draw	D	1	NA	FN	Jalkavakikomppania	2	NA	US	Rifle Company	225	II	2-1	D
NA	Trny	M	1500	6	6x4	HTL	6080	Morale	1	1	Att	HU	Paskas Szazad	6	Def	FN	Jalkavakikomppania	226	MI	6-1	Def
NA	Trny	M	2000	3	6x4	FW	6080	Concecd	1	1	Att	SV	Strelkovy Batalon, Guard	6	Def	FN	Jalkavakikomppania	227	II	6-1	Def
AZ	Home	L	1500	7	6x4	FW	6080	Objective	1	1	Att	US	Tank Company	6	Def	GE	Pioneer Company	228	TI	6-1	Def
AZ	Club	L	1500	6	6x4	HTL	4060	Objective	2	4	Att	UK	Armoured Squadron	3	Def	GE	Pioneer Company	229	TI	4-3	Att
AZ	Club	M	1500	5	6x4	HTL	4060	Objective	1	6	Att	GE	Pioneer Company	1	Def	UK	British Rifles	230	II	6-1	Att
AZ	Club	L	1501	6	6x4	S&H	<20	Morale	1	1	Att	UK	Parachute Company (British)	6	Def	GE	Panzer Company	231	TI	6-1	Def
NA	Trny	L	1500	8	6x4	ENC	6080	Morale	1	4	Att	GE	Grenadier Company	3	Def	SV	Tankovy Batalon	232	TI	4-3	NA
NA	Trny	L	1500	7	6x4	BT	6080	Objective	1	2	Att	US	Assault Company	5	Def	GE	Grenadier Company	233	II	5-2	Def
NA	Trny	L	1500	6	6x4	HTL	6080	Morale	1	1	Att	SV	Tankovy Batalon	6	Def	GE	Grenadier Company	234	TI	6-1	Def
NA	Trny	L	1500	8	6x4	FW	4060	Objective	1	1	Att	SV	Tankovy Batalon	6	Def	GE	Grenadier Company	235	TI	6-1	Def
NA	Trny	L	1500	10	6x4	FFA	>80	Draw	D	2	Att	GE	Grenadier Company	3	Def	GE	Panzerpioneer Company (Mech)	236	MI	3-2	D
NA	LGS	L	1500	5	6x4	FFA	2040	Objective	1	5	Att	GE	Aufklarungsschwadron	2	Def	UK	Parachute Company (British)	237	MI	5-2	NA
AZ	Home	L	1501	8	6x4	ENC	2040	Draw	D	2	NA	UK	British Rifles	2	NA	SV	Rota Razvedki	238	MI	2-2	D
AZ	Home	L	1500	8	6x4	HTL	4060	Objective	1	3	Att	SV	Motostrelkovy Batalon	4	Def	SV	Rota Razvedki	239	MI	4-3	Def
NA	Home	M	601	10	6x4	ENC	2040	Draw	D	2	NA	UK	British Rifles	3	NA	GE	Grenadier Company	240	II	3-2	D
NA	LGS	M	1500	9	6x4	HTL	4060	Concecd	1	3	Att	US	Tank Company	4	Def	GE	Panzerpioneer Company	241	TI	4-3	Def
AZ	Home	L	1500	6	UNK	UNK	UNK	UNK	1	3	Att	US	Tank Company	4	Def	GE	Grenadier Company	242	TI	4-3	Def
AZ	Home	L	1500	10	6x4	CAUL	6080	Morale	1	3	Att	US	Tank Company	4	Def	GE	Grenadier Company	243	TI	4-3	Def
AZ	Home	L	1500	4	6x4	HTL	6080	Morale	1	1	Att	US	Tank Company	6	Def	GE	Grenadier Company	244	TI	6-1	Def
AZ	Club	L	1500	5	6x4	HTL	4060	Morale	1	1	Att	SV	Tankovy Batalon	6	Def	GE	Grenadier Company	245	TI	6-1	Def
AZ	Club	L	1500	5	6x4	CAUL	4060	Morale	1	2	Att	US	Tank Company	5	Def	GE	Grenadier Company	246	TI	5-2	Def
AZ	Home	M	2000	4	6x5	HTL	4060	Objective	2	5	Att	SV	Strelkovy Batalon	2	Def	GE	Grenadier Company	247	II	5-2	Att
EUR	Trny	L	1500	UNK	6x4	BT	4060	Objective	1	4	Att	SV	Tankovy Batalon	3	Def	UK	British Rifles	248	TI	4-3	Att
EUR	Trny	L	1500	4	6x4	ENC	4060	Objective	1	6	NA	US	Tankovy Batalon	1	NA	US	Armored Rifle Company	249	TM	6-1	NA
EUR	Trny	L	1500	UNK	6x4	FFA	4060	Morale	1	6	NA	SV	Tankovy Batalon	1	NA	GE	Stug Company	250	TT	6-1	NA
EUR	Home	M	1500	9	6x4	CAUL	4060	Morale	1	3	Att	US	Parachute Company (US)	4	Def	SV	Strelkovy Batalon	251	II	4-3	Def
NA	LGS	L	2000	8	6x4	BT	4060	Concecd	1	2	Att	GE	Panzer Company	5	Def	US	Tank Company	252	TT	5-2	Def
NA	LGS	L	2000	6	6x4	FW	4060	Concecd	1	1	Att	US	Ranger Company	6	Def	GE	Gebirgsjägerkompanie	253	II	6-1	Def
NA	LGS	L	2000	7	6x4	HTL	4060	Morale	1	2	Att	GE	Panzer Company	5	Def	US	Rifle Company	254	TI	5-2	Def
AZ	Home	L	1501	6	6x4	CAUL	<20	Morale	2	1	Att	SV	Rota Razvedki	6	Def	GE	Grenadier Company	255	MI	6-1	Def
NA	Home	M	601	7	5x4	HTL	4060	Objective	2	1	Att	UK	British Rifles	6	Def	GE	Grenadier Company	256	II	6-1	Def
EUR	LGS	M	1500	UNK	6x4	ENC	2040	Draw	D	3	Att	GE	Fallschirmjaeger	3	Def	UK	British Rifles	257	II	3-3	D
AZ	Club	M	1500	4	6x4	HTL	2040	Objective	1	5	Att	UK	Australian DivCav	2	Def	GE	Panzer Company	258	TT	5-2	Att
AZ	Club	M	1500	7	6x4	HTL	2040	Morale	1	3	Att	GE	Panzer Company	4	Def	UK	Australian DivCav	259	TT	4-3	Def
AZ	Trny	L	1500	UNK	6x4	ENC	4060	Objective	1	3	Att	US	Parachute Company (US)	4	Def	GE	Fallschirmjaeger	260	II	4-3	NA
AZ	Trny	L	1500	UNK	6x4	CAUL	2040	Objective	1	5	Att	GE	Fallschirmjaeger	2	Def	SV	Strelkovy Batalon	261	II	5-2	Att
AZ	Trny	L	1500	3	6x4	FW	6080	Objective	2	6	Att	US	Armored Rifle Company	1	Def	GE	Fallschirmjaeger	262	MI	6-1	Att
AZ	Home	L	1501	5	6x4	FW	6080	Objective	1	4	Att	SV	Rota Razvedki	3	Def	GE	Grenadier Company	263	MI	4-3	Att
NA	LGS	L	1500	8	6x5	CAUL	4060	UNK	2	5	Att	GE	Panzer Company	2	Def	US	Parachute Company (US)	264	TI	5-2	Att
NA	LGS	L	2000	5	6x4	FW	4060	Morale	1	5	Att	US	Assault Company	2	Def	GE	Gebirgsjägerkompanie	265	II	5-2	Att
NA	Home	M	601	12	6x4	ENC	6080	Draw	D	3	NA	UK	British Rifles	1	NA	GE	Grenadier Company	266	II	3-1	D
NA	Home	M	601	7	6x4	FW	2040	Morale	2	5	Att	UK	Panzer Company	2	Def	UK	British Rifles	267	TI	5-2	Att
EUR	Trny	L	1500	6	6x4	FFA	6080	Morale	1	4	NA	SV	Tankovy Batalon	3	NA	GE	Tiger Company	268	TT	4-3	NA
EUR	Trny	L	1500	UNK	6x4	HTL	4060	Objective	1	6	Att	SV	Tankovy Batalon	1	Def	GE	Grenadier Company	269	TI	6-1	Att
EUR	Trny	L	1500	UNK	6x4	ENC	>80	Objective	1	6	Att	SV	Tankovy Batalon	1	Def	GE	Panzer Company	270	TT	6-1	NA
AZ	Home	M	1500	7	6x4	HTL	4060	Concecd	1	6	Att	IT	Compagnia Carri	1	Def	GE	Panzer Company	271	TT	6-1	Att
NA	LGS	L	1501	8	8x4	FW	6080	Objective	2	2	Att	GE	Gepanzerte Panzergrenadier	5	Def	US	Rifle Company	272	MI	5-2	Def
AZ	Home	L	1501	5	6x4	BT	4060	Concecd	1	5	Att	SV	Rota Razvedki	2	Def	UK	Irish Rifles	273	MI	5-2	Att
EUR	Home	M	1500	8	6x4	FW	2040	Objective	1	5	Att	UK	New Zealand Rifles	2	Def	GE	Fallschirmjaeger	274	II	5-2	Att
AZ	Trny	L	1500	7	6x4	ENC	UNK	UNK	2	6	Att	GE	Pioneer Company	1	Def	GE	Festungskompanie	275	II	6-1	NA
AZ	Trny	L	1500	6	6x4	BT	>80	Objective	1	1	Att	GE	Panzerpioneer Company	6	Def	GE	Festungskompanie	276	II	6-1	Def
AZ	Trny	L	1500	5	6x4	FW	2040	Other	2	4	Att	GE	Panzer Company	3	Def	GE	Festungskompanie	277	TI	4-3	Att
AZ	Trny	L	1500	6	6x4	HTL	2040	DefHalf	1	2	Att	GE	Grenadier Company	5	Def	GE	Festungskompanie	278	II	5-2	Def
AZ	Trny	L	1500	9	6x4	FFA	2040	Objective	1	1	Att	GE	Grenadier Company	6	Def	GE	Festungskompanie	279	II	6-1	NA
AZ	Trny	L	1501	4	6x4	ENC	<20	Draw	D	1	NA	UK	Canadian Rifles	2	NA	SV	Tankovy Batalon	280	TI	2-1	D
AZ	Trny	L	1501	5	6x4	FW	4060	Objective	1	6	Att	UK	Canadian Rifles	1	Def	UK	Parachute Company (British)	281	II	6-1	Att
AZ	Trny	L	1501	5	6x4	HTL	4060	Objective	1	1	Att	GE	Panzerpioneer Lehr	6	Def	UK	Canadian Rifles	282	MI	6-1	Def
AZ	Trny	L	1501	5	6x4	BT	4060	16ofObj	1	2	Att	GE	Fallschirmjaeger	5	Def	UK	Canadian Rifles	283	II	5-2	Def
AZ	Trny	L	1501	5	6x4	FFA	4060	Draw	D	2	Att	GE	Gebirgsjägerkompanie	2	Def	UK	Canadian Rifles	284	II	2-2	D
NA	LGS	M	1500	4	6x4	ENC	4060	Objective	2	6	Att	GE	Panzerpioneer Company	1	Def	US	Rifle Company	285	II	6-1	NA
NA	LGS	L	1501	6	6x4	FW	4060	Morale	1	4	Att	GE	Gepanzerte Panzergrenadier	3	Def	SV	Strelkovy Batalon	286	MI	4-3	Att
AZ	Trny	L	1500	6	6x4	FFA	2040	Objective	1	5	Att	GE	Panzer Company	2	Def	US	Parachute Company (US)	287	TI	5-2	NA
NA	Home	M	601	11	6x4	FFA	4060	Draw	D	1	NA	UK	British Rifles	2	NA	GE	Panzer Company	288	TI	2-1	D
NA	LGS	L	2000	7	8x4	ENC	4060	Objective	1	1	Att	SV	Strelkovy Batalon	6	Def	GE	Panzerpioneer Lehr	289	MI	6-1	NA
AZ	Trny	L	1501	7	6x4	ENC	2040	Objective	2	3	Att	SV	Strelkovy Batalon, Guard	4	Def	GE	Panzer Company	290	TI	4-3	NA
AZ	Trny	L	1501	8	6x4	FW	4060	Objective	2	1	Att	SV	Strelkovy Batalon, Guard	6	Def	GE	Grenadier Company	291	II	6-1	Def
AZ	Trny	L	1501	6	6x4	BT	<20	Objective	1	6	Att	SV	Strelkovy Batalon, Guard	1	Def	UK	New Zealand Rifles	292	II	6-1	Att
AZ	Trny	L	1501	7	6x4	HTL	2040	Morale	1	3	Att	SV	Tankovy Batalon	4	Def	SV	Strelkovy Batalon, Guard	293	TI	4-3	Def

Chart Set 7: Validated Report Data

Country	Game Details and Results										Player 1				Player 2				Summary			
	Loc	Era	Points	Turns	Table	Mission	Terrain	Outcome	Win	Score	Role	Nation	Company	Score	Role	Nation	Company	ID	Type	Score	Win	
AZ	Trny	L	1501	7	6x4	FFA	2040	Draw	D	3	Att	SV	Strelkovy Batalon, Guard	3	Def	GE	Panzergrenadier, Waffen SS	294	II	3-3	D	
AZ	Home	L	1501	3	6x4	CAUL	4060	Conceed	1	6	Att	SV	Rota Razvedki	1	Def	UK	British Rifles	295	MI	6-1	Att	
AZ	Home	L	1501	6	6x4	FW	4060	Morale	2	2	Att	SV	Rota Razvedki	5	Def	UK	British Rifles	296	MI	5-2	Def	
NA	LGS	M	1500	4	6x4	ENC	UNK	Objective	1	6	Att	GE	Panzer Company	1	Def	SV	Motostrelkovy Batalon	297	TI	6-1	NA	
NA	LGS	M	1500	6	6x4	BT	>80	Objective	1	5	Att	GE	Panzer Company	2	Def	US	Armored Rifle Company	298	TM	5-2	Att	
NA	Home	M	601	4	6x4	ENC	<20	Objective	2	1	NA	UK	British Rifles	6	NA	GE	Panzer Company	299	TI	6-1	NA	
NA	Home	M	601	3	6x4	ENC	<20	Objective	2	1	NA	IT	Compagnia Carri	6	NA	GE	Panzer Company	300	TT	6-1	NA	
NA	Home	M	601	9	6x4	FFA	<20	Conceed	2	1	NA	IT	Compagnia Carri	6	NA	GE	Panzer Company	301	TT	6-1	NA	
NA	Home	M	601	3	6x4	FFA	<20	Conceed	2	1	NA	IT	Compagnia Carri	6	NA	GE	Panzer Company	302	TT	6-1	NA	
NA	LGS	M	1500	6	6x4	BT	6080	Objective	1	5	Att	US	Rifle Company	2	Def	GE	Grenadier Company	303	II	5-2	Att	
NA	LGS	L	1500	15+	6x4	HTL	4060	UNK	2	3	Att	GE	Panzerpioneer Company (Mech)	4	Def	UK	Parachute Company (British)	304	MI	4-3	Def	
NA	Trny	L	1500	UNK	6x4	ENC	4060	Objective	1	4	NA	US	Tank Company	3	NA	US	Tank Company	305	TT	4-3	NA	
NA	Trny	M	1500	6	6x4	HTL	4060	Objective	1	5	Att	US	Tank Company	2	Def	SV	Tankovy Batalon	306	TT	5-2	Att	
NA	Trny	L	1500	5	6x4	FFA	4060	Morale	1	5	NA	US	Tank Company	2	NA	GE	Grenadier Company	307	TI	5-2	NA	
AZ	Trny	L	1501	6	6x4	FW	6080	Objective	2	1	Att	SV	Rota Razvedki	6	Def	UK	Commando Troop	308	MI	6-1	Def	
AZ	Trny	L	1501	6	6x4	ENC	4060	Conceed	1	6	Att	SV	Rota Razvedki	1	Def	US	Rifle Company	309	MI	6-1	NA	
AZ	Trny	L	1501	5	6x4	HTL	2040	Objective	2	5	Att	GE	Panther Company	2	Def	SV	Rota Razvedki	310	TM	5-2	Att	
NA	Trny	M	601	6	6x4	FFA	2040	Objective	1	6	NA	GE	Panzer Company	1	NA	US	Armored Rifle Company	311	TM	6-1	NA	
NA	Trny	M	601	5	6x5	ENC	6080	Objective	2	2	NA	GE	Panzer Company	5	NA	GE	Aufklarungsschwadron	312	TM	5-2	NA	
NA	Trny	M	601	7	6x4	FW	2040	Objective	1	6	Att	GE	Panzer Company	1	Def	US	Armored Recon Company	313	TM	6-1	Att	
EUR	Club	M	1500	UNK	6x4	FW	4060	Morale	1	2	Att	GE	Panzer Company	5	Def	IT	Compagnia Fucilieri	314	TI	5-2	Def	
NA	Trny	M	601	7	6x5	FFA	6080	Draw	D	2	NA	UK	British Rifles	2	NA	IT	Compagnia Fucilieri	315	II	2-2	D	
NA	Trny	M	601	4	6x5	ENC	6080	Objective	2	1	NA	UK	British Rifles	6	NA	US	Armored Recon Company	316	MI	6-1	NA	
NA	Trny	M	601	7	6x5	FW	4060	Objective	1	2	Att	US	Armored Rifle Company	5	Def	UK	British Rifles	317	MI	5-2	Def	
AZ	Club	M	1500	4	6x4	HTL	2040	Conceed	1	1	Att	SV	Strelkovy Batalon	6	Def	GE	Grenadier Company	318	II	6-1	Def	
AZ	Trny	L	1501	6	6x4	BT	4060	Objective	1	4	Att	SV	Rota Razvedki	3	Def	GE	Grenadier Company	319	MI	4-3	Att	
AZ	Trny	L	1501	6	6x4	ENC	4060	Objective	2	4	Att	UK	Airlanding Light Tank Squadron	3	Def	SV	Rota Razvedki	320	MM	4-3	NA	
NA	Home	L	1501	12	6x5	ENC	4060	Morale	1	5	NA	UK	British Rifles	2	NA	GE	Panzer Company	321	TI	5-2	NA	
NA	Trny	M	1500	8	6x4	BT	6080	Morale	2	3	Att	GE	Panzer Company	4	Def	US	Rifle Company	322	TI	4-3	Def	
NA	Trny	M	1500	10	6x4	ENC	4060	Objective	1	5	Att	GE	Panzer Company	2	Def	GE	Panzergrenadier Company	323	TM	5-2	NA	
NA	Trny	M	1500	15+	6x4	HTL	4060	Objective	1	5	Att	GE	Panzer Company	2	Def	GE	Gepanzerte Panzergrenadier	324	TM	5-2	Att	
NA	LGS	L	1500	8	6x4	FW	4060	Morale	1	4	Att	GE	Panzer Company	3	Def	US	Rifle Company	325	TI	4-3	Att	
EUR	Home	M	1500	8	6x4	CAUL	4060	16ofObj	1	1	Att	UK	Indian Rifles	6	Def	GE	Grenadier Company	326	II	6-1	Def	
EUR	Club	M	1500	7	6x4	HTL	2040	Conceed	2	1	Att	GE	Panzer Company	6	Def	UK	Commando Troop	327	TI	6-1	Def	
EUR	Home	M	1500	8	6x4	FW	>80	Objective	2	3	Att	GE	Panzer Company	4	Def	UK	British Rifles	328	TI	4-3	Def	
NA	LGS	M	1500	6	6x4	BT	6080	Morale	2	1	Att	UK	Death or Glory	6	Def	GE	Panzergrenadier Company	329	TI	6-1	Def	
NA	LGS	M	1500	6	6x4	FW	6080	Objective	1	5	Att	US	Parachute Company (US)	2	Def	GE	Panzergrenadier Company	330	II	5-2	Att	
NA	LGS	M	1500	8	6x4	HTL	4060	Objective	1	4	Att	US	Armored Rifle Company	3	Def	GE	Panzergrenadier Company	331	MI	4-3	Att	
EUR	Home	M	1500	6	6x4	BT	2040	Objective	1	4	Att	UK	Grenadier Company	3	Def	UK	Indian Rifles	332	II	4-3	Att	
EUR	Home	M	1500	7	6x4	FW	2040	Conceed	1	3	Att	GE	British Rifles	4	Def	GE	Grenadier Company	333	II	4-3	Def	
EUR	Club	M	1500	6	6x4	FW	2040	Conceed	1	1	Att	US	Tank Company	6	Def	GE	Grenadier Company	334	TI	6-1	Def	
NA	Home	L	1500	9	6x4	FFA	4060	Morale	1	5	NA	UK	British Rifles	2	NA	US	Tank Company	335	TI	5-2	NA	
NA	LGS	L	1500	11	6x4	HTL	6080	DefHalf	2	3	Att	GE	Gepanzerte Panzergrenadier	4	Def	UK	Parachute Company (British)	336	MI	4-3	Def	
EUR	Home	M	1500	8	6x4	CAUL	2040	Conceed	1	1	Att	UK	Indian Rifles	6	Def	GE	Grenadier Company	337	II	6-1	Def	
EUR	Club	M	1500	15+	6x4	ENC	4060	Draw	D	3	NA	GE	Grenadier Company	1	NA	UK	British Rifles	338	II	3-1	D	
NA	LGS	L	1500	7	6x4	HTL	4060	Objective	1	5	Att	GE	Panzer Company	2	Def	GE	Tiger Company	339	TT	5-2	Att	
NA	LGS	L	1500	7	6x4	HTL	4060	Objective	1	2	Att	GE	Stug Company	5	Def	GE	Panzer Company	340	TT	5-2	Def	
NA	LGS	L	2000	9	6x4	HTL	4060	Morale	1	1	Att	GE	Tiger Company	6	Def	US	Assault Company	341	TI	6-1	Def	
NA	LGS	L	2000	15+	5x4	BT	4060	Morale	2	4	Att	GE	Tiger Company	3	Def	US	Tank Company	342	TT	4-3	Att	
EUR	Club	M	1501	5	6x4	HTL	2040	Objective	1	6	Att	GE	Grenadier Company	3	Def	SV	Strelkovy Batalon	343	II	6-1	Att	
NA	Trny	L	2000	8	6x4	ENC	4060	Objective	1	6	NA	US	Armored Rifle Company	1	NA	UK	British Rifles	344	MI	6-1	NA	
NA	Trny	L	2000	10	6x4	HTL	6080	Objective	2	3	Att	US	Armored Rifle Company	4	Def	GE	Fallschirmjaeger	345	MI	4-3	Def	
NA	Trny	L	2000	4	6x4	FW	4060	Morale	1	2	Att	GE	Stug Company	5	Def	US	Armored Rifle Company	346	TM	5-2	Def	
EUR	LGS	M	1501	5	6x4	FW	2040	Objective	1	6	Att	GE	Gepanzerte Panzergrenadier	1	Def	US	Parachute Company (US)	347	MI	6-1	Att	
EUR	LGS	M	1501	4	6x4	ENC	2040	Objective	1	5	Att	GE	Gepanzerte Panzergrenadier	2	Def	US	Parachute Company (US)	348	MI	5-2	NA	
NA	Home	M	601	10	6x4	FFA	>80	Objective	1	6	NA	IT	Compagnia Carri	1	NA	US	Rifle Company	349	TI	6-1	NA	
EUR	Other	M	600	10	4x4	FFA	4060	Morale	1	6	Att	GE	Grenadier Company	1	Def	IT	Compagnia Bersaglieri	350	II	6-1	NA	
EUR	Other	M	600	4	4x4	FFA	4060	Objective	1	6	Att	GE	Panzer Company	1	Def	IT	Compagnia Bersaglieri	351	TI	6-1	NA	
EUR	Club	M	601	7	6x4	BT	4060	Morale	2	5	Att	SV	Strelkovy Batalon	2	Def	GE	Panzergrenadier Company	352	II	5-2	Att	
AZ	Home	M	1500	5	6x4	ENC	4060	Objective	1	3	Att	SV	Strelkovy Batalon	4	Def	GE	Panzergrenadier Company	353	II	4-3	NA	
NA	LGS	L	1500	8	6x4	BT	4060	Morale	1	4	Att	GE	Panzer Company	3	Def	US	Parachute Company (US)	354	TI	4-3	Att	
NA	LGS	M	1500	8	6x4	FW	4060	Objective	2	3	Att	GE	Panzer Company	4	Def	FN	Jalkavakikomppania	355	TI	4-3	Def	
NA	Home	M	601	3	6x4	ENC	4060	Morale	2	1	NA	IT	Compagnia Carri	6	NA	UK	Heavy Armoured Squadron	356	TT	6-1	NA	
NA	Home	M	601	2	6x4	FW	4060	Morale	2	1	Att	IT	Compagnia Carri	6	Def	UK	Heavy Armoured Squadron	357	TT	6-1	Def	
NA	Home	M	601	6	6x4	FFA	4060	Morale	2	2	NA	IT	Compagnia Carri	5	NA	UK	Heavy Armoured Squadron	358	TT	5-2	NA	
NA	Trny	L	1500	7	6x4	ENC	4060	Morale	1	1	Att	US	Tank Company	6	Def	GE	Panzer Company	359	TT	6-1	NA	
NA	Trny	L	1500	15+	6x4	BT	4060	Morale	2	3	Att	GE	Panzer Company	4	Def	GE	Stug Company	360	TT	4-3	Def	
NA	Trny	L	1500	6	6x4	FW	4060	Morale	2	2	Att	GE	Panzer Company	5	Def	UK	Canadian Armour	361	TT	5-2	Def	
AZ	Home	M	1500	6	6x4	ENC	4060	Objective	1	6	Att	US	Parachute Company (US)	1	Def	GE	Panzergrenadier Company	362	II	6-1	NA	
AZ	Home	M	601	4	6x4	HTL	4060	Objective	1	5	Att	GE	Grenadier Company	2	Def	SV	Strelkovy Batalon	363	II	5-2	Att	
AZ	Home	M	1500	3	6x4	FFA	4060	Morale	2	2	Att	GE	Gepanzerte Panzergrenadier	5	Def	SV	Tankovy Batalon	364	TM	5-2	NA	
AZ	Home	M	1500	8	6x4	HTL	2040	Conceed	1	1	Att	US	Tank Company	6	Def	GE	Grenadier Company	365	TI	6-1	Def	
AZ	Home	M	1500	UNK	6x4	HTL	4060	Morale	1	1	Att	SV	Tankovy Batalon	6	Def	GE	Grenadier Company	366	TI	6-1	Def	

Chart Set 7: Validated Report Data

Country	Loc	Era	Game Details and Results							Player 1				Player 2				Summary			
			Points	Turns	Table	Mission	Terrain	Outcome	Win	Score	Role	Nation	Company	Score	Role	Nation	Company	ID	Type	Score	Win
NA	Trny	L	1500	8	6x4	ENC	2040	Draw	D	3	NA	FN	Fallschirmjaeger ¹	3	NA	US	Armored Rifle Company	367	MI	3-3	D
NA	Trny	L	1500	7	6x4	BT	2040	Morale	1	1	Att	SV	Strelkovy Batalon	6	Def	FN	Fallschirmjaeger ¹	368	II	6-1	Def
NA	Home	L	601	8	6x4	FFA	6080	Objective	2	2	NA	US	Parachute Company (US)	5	NA	GE	Grenadier Company	369	II	5-2	NA
EUR	LGS	M	1501	9	6x4	FFA	4060	Draw	D	3	Att	GE	Grenadier Company	3	Def	US	Parachute Company (US)	370	II	3-3	D
NA	Home	L	1500	8	8x5	CAUL	6080	Morale	2	3	Att	GE	Gepanzerte Panzergrenadier	4	Def	US	Cavalry Recon Troop	371	MM	4-3	Def
NA	LGS	L	2000	6	6x4	FW	6080	Concede	1	6	Att	SV	Tankovy Batalon	1	Def	GE	Grenadier Company	372	TI	6-1	Att
NA	Trny	M	1500	7	6x4	FFA	4060	Morale	1	6	NA	SV	Strelkovy Batalon	1	NA	GE	Grenadier Company	373	II	6-1	NA
NA	Trny	M	1500	11	6x4	ENC	UNK	UNK	1	2	NA	SV	Strelkovy Batalon	1	NA	US	Rifle Company	374	II	2-1	NA
NA	Trny	M	1500	8	6x4	HTL	4060	Concede	1	1	Att	UK	Heavy Armoured Squadron	6	Def	SV	Strelkovy Batalon	375	TI	6-1	Def
NA	Home	M	1500	8	6x4	ENC	2040	Morale	2	2	NA	UK	Heavy Armoured Squadron	5	NA	GE	Panzer Company	376	TT	5-2	NA
NA	Home	M	1500	5	6x4	FFA	2040	Morale	1	5	NA	UK	Heavy Armoured Squadron	2	NA	GE	Panzer Company	377	TT	5-2	NA
EUR	LGS	M	1501	7	6x4	CAUL	4060	Objective	1	4	Att	GE	Gepanzerte Panzergrenadier	3	Def	SV	Strelkovy Batalon	378	MI	4-3	Att
EUR	Home	M	601	5	5x4	HTL	6080	Objective	1	6	Att	GE	Panzer Company	1	Def	SV	Kazachya Sotnya (Cossacks)	379	TM	6-1	Att
NA	LGS	L	1500	UNK	8x4	FFA	4060	Objective	1	4	NA	UK	Armoured Squadron	3	NA	GE	Pioneer Company	380	TI	4-3	NA
NA	LGS	L	1500	3	6x4	BT	6080	Concede	1	6	Att	UK	Armoured Squadron	1	Def	GE	Gepanzerte Panzergrenadier	381	TM	6-1	Att
EUR	LGS	M	1501	10	6x4	ENC	4060	Morale	1	4	Att	GE	Grenadier Company	3	Def	SV	Strelkovy Batalon	382	II	4-3	NA
NA	Home	L	1500	3	6x4	RB	4060	Morale	2	6	Att	US	Armored Recon Company	1	Def	GE	Gepanzerte Panzergrenadier	383	MM	6-1	Att
NA	Home	L	1500	3	6x4	FW	4060	Objective	2	5	Att	US	Armored Recon Company	2	Def	GE	Gepanzerte Panzergrenadier	384	MM	5-2	Att
EUR	Trny	L	600	6	6x4	OTH	2040	Objective	1	1	Att	SV	Rota Razvedki	6	Def	GE	Panzer Company	385	TM	6-1	Def
EUR	Trny	M	1500	6	6x4	ENC	2040	Objective	1	4	Att	GE	Panzer Company	3	Def	US	Rifle Company	386	TI	4-3	NA
EUR	Trny	M	2000	6	6x4	HTL	4060	Objective	1	2	Att	UK	Irish Rifles	5	Def	GE	Grenadier Company	387	II	5-2	Def
EUR	Club	L	1500	12	6x4	ENC	2040	Draw	D	3	Att	GE	Grenadier Company	3	Def	GE	Grenadier Company	388	II	3-3	D
EUR	LGS	M	1501	5	6x4	BT	4060	Morale	2	2	Att	GE	Panzer Company	5	Def	SV	Strelkovy Batalon	389	TI	5-2	Def
NA	Trny	L	1500	8	6x4	FW	2040	Objective	1	1	Att	US	Rifle Company	6	Def	FN	Jalkavakikomppania	390	II	6-1	Def
NA	Trny	L	1500	4	6x4	FFA	2040	Objective	1	6	NA	FN	Jalkavakikomppania	1	NA	US	Rifle Company	391	II	6-1	NA
NA	Trny	M	2000	UNK	6x4	HTL	>80	Objective	1	3	Att	GE	Gepanzerte Panzergrenadier	4	Def	FN	Jalkavakikomppania	392	MI	4-3	Def
NA	Trny	M	2000	UNK	6x4	FFA	4060	Objective	1	6	NA	FN	Jalkavakikomppania	1	NA	US	Rifle Company	393	II	6-1	NA
NA	Trny	M	2000	4	6x4	FW	2040	Concede	1	1	Att	SV	Strelkovy Batalon	6	Def	FN	Jalkavakikomppania	394	II	6-1	Def
EUR	Home	L	2001	7	8x5	FW	6080	Morale	1	4	Att	GE	Panzer Company	3	Def	SV	Tankovy Batalon	395	TT	4-3	Att
NA	Home	L	1501	5	6x4	FW	6080	Morale	2	1	Att	GE	Panzer Company	6	Def	UK	Airlanding Company	396	TI	6-1	Def
AZ	Trny	L	1500	5	6x4	HTL	6080	Morale	2	3	Att	GE	Panzer Company	4	Def	UK	Armoured Recce Squadron	397	TT	4-3	Def
AZ	Trny	L	1500	3	6x4	FFA	4060	Objective	2	2	NA	GE	Grenadier Company	5	NA	UK	Armoured Recce Squadron	398	TI	5-2	NA
AZ	Trny	L	1500	5	6x4	FFA	4060	Morale	1	4	NA	GE	Tiger Company	3	NA	UK	Armoured Recce Squadron	399	TT	4-3	NA
AZ	Trny	L	1500	4	6x4	HTL	4060	Objective	1	5	Att	US	Armored Rifle Company	2	Def	GE	Grenadier Company	400	MI	5-2	Att
AZ	Trny	L	1500	8	6x4	FFA	6080	Draw	D	1	Att	GE	Fallschirmjaeger	3	Def	US	Armored Rifle Company	401	MI	3-1	D
AZ	Trny	L	1500	4	6x4	ENC	2040	Morale	1	6	Att	GE	Armored Rifle Company	1	Def	GE	Panther Company	402	TM	6-1	NA
NA	Home	L	1500	6	6x4	FW	4060	UNK	2	5	Att	GE	Panzer Company	2	Def	MA	Polish Kompania Piechoty	403	TI	5-2	Att
EUR	Club	E	1500	6	6x4	HTL	2040	Objective	2	3	Att	GE	Grenadier Company	4	Def	SV	Strelkovy Batalon	404	II	4-3	Def
NA	Home	L	1501	11	6x4	HTL	6080	Objective	2	4	Att	GE	Panzer Company	3	Def	UK	Airlanding Light Tank Squadron	405	TM	4-3	Att
AZ	Home	M	1500	7	6x4	ENC	4060	Morale	1	3	Att	UK	Armoured Car Squadron	4	Def	US	Armored Rifle Company	406	MM	4-3	NA
AZ	Home	L	1500	2	6x4	CAUL	2040	Morale	1	1	Att	GE	Panzer Company	6	Def	US	Armored Rifle Company	407	TM	6-1	Def
EUR	Home	L	1501	5	6x4	FFA	4060	Objective	1	4	Att	GE	Aufklarungsschwadron	3	Def	GE	Gepanzerte Panzergrenadier	408	MM	4-3	NA
NA	LGS	L	2000	4	6x4	HTL	4060	Concede	1	1	Att	GE	Gepanzerte Panzergrenadier	6	Def	US	Assault Company	409	MI	6-1	Def
NA	LGS	L	2000	9	6x4	CAUL	4060	Morale	2	2	Att	GE	Gebirgsjägerkompanie	5	Def	MA	Polish Kompania Piechoty	410	II	5-2	Def
EUR	LGS	L	1500	6	6x4	FFA	<20	Draw	D	1	Att	GE	Panzer Company	1	Def	GE	Grenadier Company	411	TI	1-1	D
EUR	LGS	L	1500	7	6x4	FW	2040	Objective	2	5	Att	GE	Panzer Company	2	Def	GE	Grenadier Company	412	TI	5-2	Att
EUR	LGS	L	1500	7	6x4	BT	4060	Objective	1	5	Att	GE	Grenadier Company	2	Def	UK	British Rifles	413	II	5-2	Att
NA	Trny	L	1500	5	6x4	FW	4060	Objective	1	6	Att	GE	Panzer Company	1	Def	MA	Polish Kompania Piechoty	414	TI	6-1	Att
NA	Trny	L	1500	8	6x4	HTL	4060	Morale	1	3	Att	UK	Canadian Armour	4	Def	GE	Panzer Company	415	TT	4-3	Def
NA	Trny	L	1500	12	6x4	BT	6080	Objective	1	5	Att	GE	Panzer Company	2	Def	GE	Fallschirmjaeger	416	TI	5-2	Att
NA	Trny	L	1500	8	6x4	FFA	6080	Morale	2	3	Att	GE	Panzer Company	4	Def	US	Rifle Company	417	TI	4-3	NA
NA	Home	L	1500	5	6x4	HTL	4060	Concede	1	6	Att	GE	Grenadier Company	1	Def	US	Tank Company	418	TI	6-1	Att
NA	Home	L	1501	4	6x4	BT	4060	Objective	2	6	Att	GE	Stug Company	1	Def	UK	Airlanding Light Tank Squadron	419	TM	6-1	Att
NA	Home	L	1501	5	6x4	BT	4060	Objective	2	6	Att	GE	Stug Company	1	Def	UK	Airlanding Light Tank Squadron	420	TM	6-1	Att
NA	Home	L	1501	6	6x4	BT	4060	Objective	1	1	Att	GE	Stug Company	6	Def	UK	Airlanding Light Tank Squadron	421	TM	6-1	Def
AZ	Home	M	1501	5	6x4	CAUL	2040	Morale	1	5	Att	US	Armored Rifle Company	2	Def	GE	Grenadier Company	422	MI	5-2	Att
NA	LGS	L	1500	6	6x4	ENC	4060	Objective	1	6	Att	UK	Airlanding Company	1	Def	GE	Grenadier Company	423	II	6-1	NA
NA	Home	L	1500	9	6x4	FFA	4060	Objective	1	4	NA	US	Tank Company	3	NA	GE	Gepanzerte Panzergrenadier	424	TM	4-3	NA
NA	Home	L	1501	8	6x4	FW	4060	Objective	2	5	Att	US	Tank Company	2	Def	UK	Airlanding Light Tank Squadron	425	TM	5-2	Att
NA	LGS	L	1500	UNK	6x4	FFA	2040	Morale	1	4	NA	GE	Grenadier Company	3	NA	UK	Armoured Recce Squadron	426	MI	4-3	NA
NA	LGS	L	1500	UNK	6x4	FFA	UNK	Morale	1	5	NA	GE	Grenadier Company	2	NA	UK	Armoured Squadron	427	TI	5-2	NA
NA	Home	L	1501	5	6x4	BT	4060	Objective	2	4	Att	US	Tank Company	3	Def	UK	Airlanding Light Tank Squadron	428	TM	4-3	Att
NA	Club	L	1500	UNK	6x4	FFA	4060	Morale	1	1	Att	UK	Armoured Squadron	6	Def	GE	Tiger Company	429	TT	6-1	NA
EUR	Club	M	601	7	6x4	ENC	4060	Morale	1	1	Att	US	Parachute Company (US)	6	Def	GE	Grenadier Company	430	II	6-1	NA
EUR	Club	L	1500	1	6x4	DFA	4060	Concede	1	1	Att	US	Parachute Company (US)	6	Def	GE	Grenadier Company	431	II	6-1	Def
NA	Trny	L	1500	7	6x4	ENC	4060	Draw	1	2	Att	MA	French Tank Company	3	Def	GE	Grenadier Company	432	TI	3-2	NA
NA	Trny	L	1500	6	6x4	FW	2040	Concede	1	1	Att	UK	Canadian Rifles	6	Def	GE	Grenadier Company	433	II	6-1	Def
NA	Trny	L	1500	8	6x4	BT	<20	Objective	2	4	Att	UK	Armoured Squadron	3	Def	GE	Grenadier Company	434	TI	4-3	Att
EUR	Club	M	1500	6	6x4	CAUL	2040	UNK	2	6	Att	SV	Mixed Tankovy Batalon	1	Def	GE	Grenadier Company	435	TI	6-1	Att
EUR	Club	M	1500	6	6x4	FFA	2040	Morale	2	2	NA	GE	Panzer Company	5	NA	UK	British Rifles	436	TI	5-2	NA
EUR	Club	M	1501	5	6x4	RB	2040	Morale	2	2	Att	GE	Gepanzerte Panzergrenadier	5	Def	US	Parachute Company (US)	437	MI	5-2	Def
EUR	LGS	L	1500	6	6x4	FW	4060	Objective	1	4	Att	GE	Aufklarungsschwadron	3	Def	US	Parachute Company (US)	438	MI	4-3	Att
NA	Trny	M	1500	6	6x4	ENC	2040	Draw	D	2	Att	US	Parachute Company (US)	1	Def	GE	Panzerpioneer Company	439	II	2-1	D

Chart Set 7: Validated Report Data

Game Details and Results										Player 1				Player 2				Summary			
Country	Loc	Era	Points	Turns	Table	Mission	Terrain	Outcome	Win	Score	Role	Nation	Company	Score	Role	Nation	Company	ID	Type	Score	Win
EUR	Club	M	1500	6	6x4	ENC	4060	Objective	1	1	Att	SV	Strelkovy Batalon	6	Def	GE	Aufklarungsschwadron	440	MI	6-1	NA
AZ	Home	L	1500	4	6x4	FFA	2040	Objective	1	5	Att	UK	Armoured Recce Squadron	2	Def	GE	Grenadier Company	441	TI	5-2	NA
AZ	Home	L	1500	3	6x4	ENC	6080	Objective	1	1	Att	GE	Fallschirmjaeger	6	Def	UK	Armoured Recce Squadron	442	TI	6-1	NA
AZ	Home	L	1500	5	6x4	BT	6080	Morale	2	2	Att	UK	Armoured Recce Squadron	5	Def	GE	Stug Company	443	TT	5-2	Def
NA	Trny	L	1501	5	6x4	ENC	2040	Objective	2	1	NA	UK	Airlanding Light Tank Squadron	6	NA	GE	Tiger Company	444	TM	6-1	NA
NA	Trny	L	1501	6	6x4	HTL	4060	Morale	2	2	Att	UK	Airlanding Light Tank Squadron	5	Def	GE	Grenadier Company	445	MI	5-2	Def
NA	Trny	L	1501	4	6x4	BT	2040	Morale	2	6	Att	GE	Panzerspah	1	Def	UK	Airlanding Light Tank Squadron	446	MM	6-1	Att
NA	Trny	L	1501	4	6x4	FFA	6080	Morale	2	2	NA	UK	Airlanding Light Tank Squadron	5	NA	US	Rifle Company	447	MI	5-2	NA
NA	Trny	L	1501	5	6x4	FW	6080	Morale	2	5	Att	GE	Panzer Company	2	Def	UK	Airlanding Light Tank Squadron	448	TM	5-2	Att
NA	Home	M	1501	10	6x4	BT	4060	Morale	1	2	Att	US	Rifle Company	5	Def	UK	British Rifles	449	II	5-2	Def
NA	Home	L	2000	5	6x4	FFA	6080	Morale	1	6	Att	GE	Panzer Company	1	Def	UK	Armoured Squadron	450	TT	6-1	NA
AZ	Home	L	1500	6	6x4	FFA	4060	Morale	1	2	Att	UK	Armoured Squadron	5	Def	UK	British Rifles	451	TI	5-2	NA
AZ	Home	L	1501	3	6x4	CAUL	4060	Morale	1	1	Att	UK	Armoured Squadron	6	Def	GE	Fallschirmjaeger	452	TI	6-1	Def
NA	LGS	L	1501	7	6x4	FFA	4060	Morale	1	6	Att	GE	Gebirgsjägerkompanie	1	Def	UK	Canadian Rifles	453	II	6-1	NA
NA	Home	M	1501	11	6x4	FFA	2040	Draw	D	2	NA	UK	British Rifles	3	NA	GE	Panzer Company	454	TI	3-2	D
NA	LGS	M	2000	8	6x4	ENC	2040	Morale	1	2	Att	US	Tank Company	5	Def	GE	Panzer Company	455	TT	5-2	NA
NA	Home	L	1501	8	6x4	FW	4060	Objective	2	1	Att	UK	British Rifles	6	Def	SV	Strelkovy Batalon	456	II	6-1	Def
NA	LGS	L	1501	7	6x4	ENC	6080	Objective	1	4	Att	GE	Panzer Company	3	Def	SV	Tankovy Batalon	457	TT	4-3	NA
EUR	Home	L	601	6	4x4	FFA	4060	Morale	2	1	Att	UK	Airlanding Company	6	Def	GE	Grenadier Company	458	II	6-1	NA
NA	Home	L	1500	6	6x4	BT	2040	Objective	1	6	Att	US	Tank Company	1	Def	GE	Panzer Company	459	TT	6-1	Att
NA	Home	L	1500	5	6x4	ENC	2040	Objective	1	5	NA	US	Tank Company	2	NA	GE	Panzer Company	460	TT	5-2	NA
EUR	Club	M	1500	6	6x4	FW	4060	Concecd	1	2	Att	UK	Indian Rifles	5	Def	GE	Grenadier Company	461	II	5-2	Def
EUR	Club	M	1500	6	6x4	FW	4060	Objective	1	6	Att	GE	Grenadier Company	1	Def	UK	Indian Rifles	462	II	6-1	Att
EUR	Other	M	1500	9	6x4	ENC	4060	Objective	1	4	Att	GE	Panzer Company	3	Def	IT	Compagnia Bersaglieri	463	TI	4-3	NA
EUR	Trny	M	1500	7	6x4	CAUL	UNK	Concecd	1	1	Att	UK	British Rifles	6	Def	GE	Grenadier Company	464	II	6-1	Def
EUR	Trny	M	1500	7	6x4	FW	2040	Objective	2	1	Att	GE	Grenadier Company	6	Def	US	Rifle Company	465	II	6-1	Def
EUR	Trny	M	1500	5	6x4	FFA	2040	Objective	1	1	Att	IT	Compagnia Bersaglieri	6	Def	GE	Grenadier Company	466	II	6-1	NA
EUR	Home	L	601	5	4x4	FFA	2040	Concecd	1	6	Att	UK	Airlanding Company	1	Def	GE	Grenadier Company	467	II	6-1	NA
NA	Trny	L	1501	7	8x4	HTL	4060	Objective	2	1	Att	MA	Polish Kompania Piechoty	6	Def	GE	Fallschirmjaeger	468	II	6-1	Def
NA	Trny	L	1501	UNK	8x4	FFA	4060	Draw	2	2	NA	MA	Polish Kompania Piechoty	1	NA	SV	Tankovy Batalon	469	TI	2-1	NA
NA	Trny	L	1501	8	8x4	HTL	2040	Morale	2	4	Att	US	Armored Rifle Company	3	Def	MA	Polish Kompania Piechoty	470	MI	4-3	Att
NA	LGS	L	1501	13	6x4	ENC	4060	Draw	D	2	NA	GE	Stug Company	1	NA	SV	Strelkovy Batalon	471	TI	2-1	D
NA	LGS	L	1501	4	6x4	FW	6080	Objective	1	5	Att	SV	Strelkovy Batalon	2	Def	US	Parachute Company (US)	472	II	5-2	Att
NA	LGS	L	1501	5	6x4	HTL	6080	DefHalf	2	1	Att	GE	Panzer Company	6	Def	SV	Strelkovy Batalon	473	TI	6-1	Def
AZ	Home	M	1501	6	6x4	ENC	4060	Morale	2	1	Att	GE	Panzer Company	6	Def	US	Parachute Company (US)	474	TI	6-1	NA
AZ	Home	M	1501	4	6x4	HTL	4060	Morale	2	2	Att	GE	Panzer Company	5	Def	US	Parachute Company (US)	475	TI	5-2	Def
AZ	Home	L	1500	6	6x4	FW	4060	Objective	1	5	Att	SV	Strelkovy Batalon	2	Def	GE	Grenadier Company	476	II	5-2	Att
AZ	Home	L	1500	7	6x4	HTL	4060	Objective	1	6	Att	SV	Strelkovy Batalon	1	Def	UK	Parachute Company (British)	477	II	6-1	Att
AZ	LGS	M	1501	3	6x4	FW	4060	Objective	1	6	Att	SV	Strelkovy Batalon	1	Def	GE	Panzer Grenadier Company	478	II	6-1	Att
NA	LGS	L	1501	5	6x4	HTL	4060	Objective	1	6	Att	UK	Commando Troop (Royal Marine)	1	Def	GE	Commandier Company	479	II	6-1	Att
NA	Trny	L	1501	2	6x4	HTL	4060	Morale	1	1	Att	GE	Panzer Company	6	Def	UK	Canadian Rifles	480	TI	6-1	Def
NA	Trny	L	1501	2	6x4	FW	4060	Morale	1	1	Att	GE	Tiger Company	6	Def	UK	Canadian Rifles	481	TI	6-1	Def
NA	LGS	L	1501	8	5x5	FW	6080	Objective	2	3	Att	UK	Armoured Squadron	4	Def	GE	Grenadier Company	482	TI	4-3	Def
NA	LGS	L	1501	4	6x4	FW	4060	Concecd	1	1	Att	UK	Canadian Rifles	6	Def	GE	Gebirgsjägerkompanie	483	II	6-1	Def
NA	Home	M	1501	5	6x4	FW	4060	Objective	2	2	Att	UK	British Rifles	5	Def	GE	Grenadier Company	484	II	5-2	Def
EUR	Trny	M	1500	8	6x4	HTL	2040	DefHalf	2	2	Att	GE	Grenadier Company	5	Def	GE	Fallschirmjaeger	485	II	5-2	Def
EUR	Trny	M	1500	8	6x4	FFA	2040	Morale	1	6	Att	GE	Grenadier Company	1	Def	SV	Strelkovy Batalon	486	II	6-1	NA
NA	LGS	L	1501	7	6x4	BT	6080	Objective	1	6	Att	GE	Panzer Company	1	Def	GE	Panther Company	487	TT	6-1	Att
NA	LGS	L	1500	4	6x4	FW	4060	Morale	1	1	Att	GE	Panzer Company	6	Def	UK	Airlanding Squadron	488	TI	6-1	Def
NA	LGS	L	1501	5	6x4	FFA	4060	Objective	1	6	Att	GE	Panzerpioneer Company	1	Def	GE	Aufklarungsschwadron	489	MI	6-1	NA
NA	Home	L	1500	7	6x4	FW	>80	Concecd	1	2	Att	GE	Grenadier Company	5	Def	UK	British Rifles	490	II	5-2	Def
EUR	Club	L	1500	6	6x4	HTL	2040	Objective	1	5	Att	GE	Grenadier Company	2	Def	UK	British Rifles	491	II	5-2	Att
NA	Home	L	1500	6	6x4	BT	>80	Objective	1	2	Att	US	Parachute Company (US)	5	Def	GE	Grenadier Company	492	II	5-2	Def
EUR	Home	L	600	5	4x4	FFA	2040	Objective	1	5	Att	UK	Airlanding Company	2	Def	GE	Grenadier Company	493	II	5-2	NA
AZ	Trny	M	1501	4	6x4	ENC	2040	Objective	1	6	Att	GE	Panzer Company	1	Def	FN	Jalkavakikomppania	494	TI	6-1	NA
AZ	Trny	M	1501	8	6x4	FFA	4060	Morale	2	3	Att	GE	Panzer Company	4	Def	UK	Irish Rifles	495	TI	4-3	NA
AZ	Trny	M	1501	5	6x4	HTL	4060	Concecd	2	1	Att	GE	Panzer Company	6	Def	US	Parachute Company (US)	496	TI	6-1	Def
AZ	Trny	M	1501	8	6x4	BT	4060	16ofObj	2	3	Att	GE	Panzer Company	4	Def	US	Rifle Company	497	TI	4-3	Def
AZ	Trny	M	1501	9	6x4	CAUL	6080	Morale	1	4	Att	GE	Panzer Company	3	Def	GE	Aufklarungsschwadron	498	TM	4-3	Att
AZ	Trny	M	1501	9	6x4	FFA	4060	Draw	D	3	Att	GE	Panzer Company	3	Def	US	Armored Rifle Company	499	TM	3-3	D
NA	Home	M	1501	3	6x4	CAUL	<20	Morale	1	6	Att	GE	Panzer Company	1	Def	US	Tank Company	500	TT	6-1	Att
NA	Home	M	1501	6	6x4	OTH	<20	Morale	1	5	Att	GE	Panzer Company	2	Def	US	Tank Company	501	TT	5-2	Att
NA	LGS	M	1501	7	6x4	BT	4060	Objective	1	4	Att	GE	Grenadier Company	3	Def	SV	Strelkovy Batalon	502	II	4-3	Att
AZ	Trny	M	1501	9	6x4	ENC	>80	Draw	D	3	Att	US	Armored Rifle Company	3	Def	GE	Gepanzerte Panzer Grenadier	503	MM	3-3	D
AZ	Trny	M	1501	9	6x4	HTL	>80	Objective	2	2	Att	US	Armored Rifle Company	5	Def	FN	Jalkavakikomppania	504	MI	5-2	Def
AZ	Trny	M	1501	9	6x4	FFA	4060	Draw	D	2	NA	US	Armored Rifle Company	3	NA	GE	Aufklarungsschwadron	505	MI	3-2	D
AZ	Trny	M	1501	6	6x4	BT	4060	Objective	2	6	Att	GE	Aufklarungsschwadron	1	Def	US	Armored Rifle Company	506	MM	6-1	Att
AZ	Trny	M	1501	5	6x4	CAUL	4060	Morale	1	1	Att	GE	Panzer Company	6	Def	US	Armored Rifle Company	507	TM	6-1	Def
AZ	Trny	M	1501	6	6x4	HTL	<20	Morale	1	2	Att	GE	Panzer Company	5	Def	US	Armored Rifle Company	508	TM	5-2	Def
AZ	Trny	M	1501	7	6x4	FW	6080	Objective	1	4	Att	US	Armored Rifle Company	3	Def	GE	Grenadier Company	509	MI	4-3	Att
AZ	LGS	L	1500	8	6x4	BT	6080	Objective	1	1	Att	GE	Gepanzerte Panzer Grenadier	6	Def	UK	Airlanding Company	510	MI	6-1	Def
NA	Home	M	1501	7	6x4	FFA	4060	Objective	2	3	NA	UK	British Rifles	4	NA	US	Tank Company	511	TI	4-3	NA
NA	LGS	L	1501	UNK	5x5	FFA	4060	Objective	1	4	NA	UK	Armoured Squadron	3	NA	GE	Tiger Company	512	TT	4-3	NA

Chart Set 7: Validated Report Data

Country	Game Details and Results									Player 1				Player 2				Summary			
	Loc	Era	Points	Turns	Table	Mission	Terrain	Outcome	Win	Score	Role	Nation	Company	Score	Role	Nation	Company	ID	Type	Score	Win
NA	Home	L	2000	8	6x4	BT	6080	Morale	1	5	Att	US	Rifle Company	2	Def	GE	Grenadier Company	513	II	5-2	Att
NA	Home	M	601	6	6x4	FW	4060	Objective	2	5	Att	US	Tank Company	2	Def	IT	Compagnia Carri	514	TT	5-2	Att
EUR	Trny	L	1500	8	6x4	BT	4060	Objective	1	6	Att	GE	Panther Company	1	Def	US	Tank Company	515	TT	6-1	Att
EUR	Trny	L	1500	9	6x4	ENC	2040	Objective	2	3	Att	GE	Panther Company	4	Def	SV	Tankovy Batalon	516	TT	4-3	NA
EUR	Trny	L	1500	9	6x4	CAUL	2040	Morale	2	3	Att	GE	Panther Company	4	Def	GE	Panzergrenadier Company	517	TI	4-3	Def
AZ	Trny	L	1500	5	6x4	ENC	2040	Objective	1	6	Att	SV	Tankovy Batalon	1	Def	US	Rifle Company	518	TI	6-1	NA
AZ	Trny	L	1500	8	6x4	HTL	2040	Morale	2	2	Att	SV	Tankovy Batalon	5	Def	GE	Panzerpioneer Company	519	TI	5-2	Def
AZ	Trny	L	1500	6	6x4	FFA	2040	Morale	2	2	Att	SV	Tankovy Batalon	5	Def	GE	Panzerpioneer Company (Mech)	520	TM	5-2	NA
AZ	Trny	L	1500	8	6x4	FW	4060	Morale	1	6	Att	SV	Tankovy Batalon	1	Def	HU	Harcokcsizo Szazad	521	TM	6-1	Att
AZ	Trny	L	1500	5	6x4	BT	2040	Morale	2	1	Att	SV	Tankovy Batalon	6	Def	GE	Panzergrenadier Company	522	TI	6-1	Def
AZ	Trny	L	1500	9	6x4	HTL	2040	Morale	1	5	Att	SV	Tankovy Batalon	2	Def	GE	Panzergrenadier Company	523	TI	5-2	Att
EUR	Trny	M	1500	UNK	6x4	HTL	2040	Morale	1	4	Att	FN	Jalkavakikompannia	3	Def	SV	Strelkovy Batalon	524	II	4-3	Att
EUR	LGS	M	1500	8	6x4	FW	4060	Objective	1	1	Att	GE	Grenadier Company	6	Def	FN	Jalkavakikompannia	525	II	6-1	Def
NA	LGS	L	1501	8	5x5	ENC	UNK	UNK	1	5	NA	GE	Panzer Company	2	NA	UK	Armoured Squadron	526	TT	4-2	NA
NA	LGS	L	1501	7	6x4	ENC	4060	Objective	1	4	Att	GE	Panzer Company	3	Def	GE	Panzer Company	527	TT	5-3	NA
EUR	Club	L	1500	5	6x4	HTL	2040	Objective	1	6	Att	GE	Grenadier Company	1	Def	UK	British Rifles	528	II	6-1	Att
EUR	Trny	L	1500	5	6x4	BT	>80	Morale	1	1	Att	UK	Armoured Squadron	6	Def	GE	Grenadier Company	529	TI	6-1	Def
EUR	Trny	L	1500	8	6x4	ENC	2040	Draw	1	3	Att	GE	Grenadier Company	2	Def	UK	Canadian Rifles	530	II	3-2	NA
EUR	Trny	L	1500	6	6x4	CAUL	4060	Objective	1	1	Att	SV	Tankovy Batalon	6	Def	GE	Grenadier Company	531	TI	6-1	Def
NA	Home	M	1500	8	6x4	CAUL	4060	UNK	2	3	Att	GE	Panzer Company	4	Def	UK	New Zealand Rifles	532	TI	4-3	Def
NA	Home	L	2000	6	6x4	FFA	>80	Objective	1	6	NA	GE	Panzer Company	1	NA	US	Armored Rifle Company	533	TM	6-1	NA
NA	Home	L	1500	12	6x4	ENC	4060	Objective	1	5	NA	GE	Panzer Company	2	NA	US	Armored Rifle Company	534	TM	5-2	NA
NA	Home	M	601	6	6x4	HTL	4060	Morale	1	1	Att	US	Tank Company	6	Def	IT	Compagnia Carri	535	TT	6-1	Def
NA	Home	M	601	6	6x4	FW	4060	Morale	1	1	Att	US	Tank Company	6	Def	IT	Compagnia Carri	536	TT	6-1	Def
AZ	Trny	M	1501	9	6x4	ENC	2040	Draw	D	3	Att	IT	Compagnia Carri	3	Def	US	Armored Rifle Company	537	TM	3-3	D
AZ	Trny	M	1501	10	UNK	HTL	2040	Objective	2	3	Att	IT	Compagnia Carri	4	Def	SV	Motostrelkovy Batalon	538	TI	4-3	Def
AZ	Trny	M	1501	UNK	6x4	BT	UNK	Objective	2	3	Att	IT	Compagnia Carri	4	Def	SV	Tankovy Batalon	539	TT	4-3	Def
AZ	Trny	M	1501	8	6x4	FW	UNK	Morale	1	4	Att	IT	Compagnia Carri	3	Def	SV	Motostrelkovy Batalon	540	TI	4-3	Att
AZ	Trny	M	1501	8	6x4	FFA	6080	Objective	1	6	Att	IT	Compagnia Carri	1	Def	SV	Mixed Tankovy Batalon	541	TT	6-1	NA
NA	LGS	L	1501	10	6x4	ENC	4060	Morale	2	6	Att	GE	Panzer Company	1	Def	GE	Panzer Company	542	TT	6-1	NA
NA	Trny	L	1501	UNK	6x4	FFA	4060	Morale	1	5	NA	FN	Panssarikompannia	2	NA	SV	Strelkovy Batalon	543	TI	5-2	NA
NA	Trny	L	1501	UNK	6x4	BT	6080	Morale	1	2	Att	GE	Stug Company	5	Def	FN	Panssarikompannia	544	TT	5-2	Def
NA	Trny	L	1501	UNK	6x4	HTL	4060	Morale	1	6	Att	FN	Panssarikompannia	1	Def	UK	British Rifles	545	TI	6-1	Att
NA	Trny	L	1501	UNK	6x4	HTL	6080	Morale	1	1	Att	US	Armored Rifle Company	6	Def	US	Armored Rifle Company	546	MM	6-1	Def
NA	Trny	L	1501	7	6x4	FW	2040	Morale	1	4	Att	US	Armored Rifle Company	3	Def	GE	Grenadier Company	547	MI	4-3	Att
NA	Trny	L	1501	UNK	6x4	RB	4060	Morale	1	1	Att	GE	Gepanzerte Panzergrenadier	6	Def	US	Armored Rifle Company	548	MM	6-1	Def
EUR	Club	M	2000	4	6x4	FW	2040	Morale	1	2	Att	UK	Indian Rifles	5	Def	GE	Grenadier Company	549	II	5-2	Def
NA	LGS	M	1501	8	8x5	BP	4060	Conceed	2	2	Att	GE	Grenadier Company	5	Def	SV	Strelkovy Batalon	550	II	5-2	Def